Alignment of

The Creative Curriculum[®] for Infants, Toddlers & Twos



WITH

Alignment of The Creative Curriculum® for Infants, Toddlers & Twos with Connecticut Early Learning and Development Standards

This document aligns the content in the Connecticut Early Learning and Development Standards with the goals and ideals of The Creative Curriculum[®] for Infants, Toddlers & Twos. The Creative Curriculum[®] for Infants, Toddlers & Twos is a comprehensive, research-based curriculum designed to help educators at all levels of experience plan and implement a developmentally appropriate, content-rich program for children with diverse backgrounds and skill levels.

References

Connecticut State Department of Education. (2014). *Connecticut early learning and development standards*. Hartford, CT: Author. Content retrieved from http://www.ct.gov/oec/lib/oec/earlycare/elds/ctelds.pdf

Teaching Strategies, LLC. (2015). *The Creative Curriculum® infants, toddlers & twos*. Washington, DC: Author.

The Creative Curriculum $^{\otimes}$ for Infants, Toddlers & Twos

Secondary Criteria: Connecticut Early Learning and Development Standards

Subject: Early Childhood Education

Grades: Ages Birth to 12 months, Ages 13 to 24 months, Ages 25 to 36 months

DOMAINI / CONTENT	OT O	0
DOMAIN / CONTENT STANDARD	CT.C.	Cognition
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.6.	0-6 months
INDICATOR		Curiosity and Initiative
INDICATOR	C.6.1.	Use senses to explore immediate environment.
		IT2 Creative Curriculum LL 08 Outdoor Mobiles LL 38 The Same and Different LL 39 Texture Board LL 50 What Do I See? LL 59 Playground Textures P 10 Icy Paintings SE 01 Actively Listening to Children SE 19 Dos and Don'ts Book
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.6.	0-6 months
INDICATOR		Engagement with Environment, People and Objects
INDICATOR	C.6.2.	Orient to source of sound or movement and vocalize in response to sights and sounds in the immediate environment. IT2 Creative Curriculum MM 03 Hello Cheer SE 01 Actively Listening to Children SE 21 Big Rule, Little Rule
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.6.	0-6 months
INDICATOR		Eagerness to Learn
INDICATOR	C.6.3.	Laugh, babble, increase movement, and engage in repetition of a learning activity. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be?

		MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.12.	6-12 months
INDICATOR		Curiosity and Initiative
INDICATOR	C.12.1.	Seek familiar people and/or objects that are not there. IT2 Creative Curriculum LL 61 What's the Problem? M 15 Good Night, Toys M 16 Growing Sizes M 21 Build a Zoo MM 14 My Sticky Hands P 15 Let's Practice Dressing P 21 Big Beads P 29 Nesting Bag SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.12.	6-12 months
INDICATOR		Engagement with Environment, People and Objects
INDICATOR	C.12.2.	Show interest in a wider variety of sights and sounds with greater purpose, often in shared experiences with adults. IT2 Creative Curriculum LL 09 Cardboard Village LL 22 Neighborhood Walk LL 38 The Same and Different M 02 Dig It! M 19 In, On, and Around M 26 Obstacle Course P 02 Nature Painting SE 02 Let's Try this Instead SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 24 Stop!
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.12.	6-12 months
INDICATOR		Eagerness to Learn

INDICATOR	C.12.3.	Seek out new materials and experiences.
		IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.B.	SE 10 Hellos and Good-Byes Strand B: Early learning experiences will support children to use
		logic and reasoning.
GRADE LEVEL EXPECTATION	C.6.	0-6 months
INDICATOR		Cause and Effect
INDICATOR	C.6.4.	Show interest in the results of their actions and "accidental" discoveries. IT2 Creative Curriculum BCC 09 BCC 12 LL 19 Shake That Bell!
		LL 35 Light Up P 01 Cups of Water P 07 Making Bubbles P 10 Icy Paintings P 16 Squeezing Sponges P 18 Roll It to Me! P 22 Bang With a Hammer P 26 Let's Fill Up the Box SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.6.	0-6 months

INDICATOR		Attributes, Sorting and Patterns
INDICATOR	C.6.5.	Recognize familiar people or objects in the immediate environment (e.g., notice differences between various people and objects). IT2 Creative Curriculum SE 08 Playful Interactions
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.6.	0-6 months
INDICATOR		Problem Solving
INDICATOR	C.6.6.	Sometimes will show they can solve problems by reaching for desired toys or blanket. IT2 Creative Curriculum LL 61 What's the Problem? M 15 Good Night, Toys M 16 Growing Sizes M 21 Build a Zoo MM 14 My Sticky Hands P 15 Let's Practice Dressing P 21 Big Beads P 29 Nesting Bag SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.12.	6-12 months
INDICATOR		Cause and Effect
INDICATOR STATE FRANCISCORY	C.12.4.	Recognize effect of actions on object - cause and effect (e.g., shake a rattle and it makes a sound). IT2 Creative Curriculum BCC 09 BCC 12 LL 19 Shake That Bell! LL 35 Light Up P 01 Cups of Water P 07 Making Bubbles P 10 Icy Paintings P 16 Squeezing Sponges P 18 Roll It to Me! P 22 Bang With a Hammer P 26 Let's Fill Up the Box SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.12.	6-12 months
INDICATOR		Attributes, Sorting and Patterns
INDICATOR	C.12.5.	Respond to new or novel objects with interest, recognizing differences. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes

		M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.12.	6-12 months
INDICATOR		Problem Solving
INDICATOR	C.12.6.	Use a variety of actions to obtain desired objects. IT2 Creative Curriculum LL 61 What's the Problem? M 15 Good Night, Toys M 16 Growing Sizes M 21 Build a Zoo MM 14 My Sticky Hands P 15 Let's Practice Dressing P 21 Big Beads P 29 Nesting Bag SE 09 Build It Up, Knock It Down
INDICATOR	C.12.7.	Solve simple manipulative challenges through observation and imitation (e.g., putting something "into a bucket"). IT2 Creative Curriculum LL 61 What's the Problem? M 15 Good Night, Toys M 16 Growing Sizes M 21 Build a Zoo MM 14 My Sticky Hands P 15 Let's Practice Dressing P 21 Big Beads P 29 Nesting Bag SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION	C.6.	0-6 months
INDICATOR		Task Persistence

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INDICATOR	C.6.7.	Repeat actions to obtain similar results.
		IT2 Creative Curriculum
		LL 32 Observing Insect Life
		LL 61 What's the Problem?
		M 01 Matching Shapes
		M 02 Dig It!
		M 10 Making Butter
		M 13 What's Inside?
		M 16 Growing Sizes
		M 24 Putting Puzzles Together
		M 26 Obstacle Course
		M 28 Counting Books MM 01 A Toy for Kitty
		MM 05 I Can Do It!
		MM 18 Going Fishing
		MM 46 Where Can He Be?
		MM 66 What Can That Sound Be?
		MM 72 What's in the Bag?
		MM 80 Follow That Toy
		P 04 Throwing Plush Balls
		P 07 Making Bubbles
		P 08 Beach-Ball Bowling
		P 09 Balance on a Beam
		P 15 Let's Practice Dressing
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 20 Bumpy Blanket
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 25 Pushing and Pulling P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
		SE 02 Let's Try this Instead
		SE 06 This Is the Way We Get Dressed
		SE 09 Build It Up, Knock It Down
		SE 10 Hellos and Good-Byes
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to
OTATE I RAMEWORK	0.0.	strengthen executive function.
GRADE LEVEL	C.12.	6-12 months
EXPECTATION		
INDICATOR		Choosing and Planning
INDICATOR	C.12.8.	Indicate preferences nonverbally.
		IT2 Creative Curriculum
		BCC 04
		BCC 05
		BCC 08
		BCC 10
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16
		BCC 17
		BCC 18
		BCC 20
		BCC 21
		LL 02 Reading Wordless Books LL 04 Sing & Move
		LL 05 The "Me" Book
i .	II	
		I I 06 Sticky Tables
		LL 06 Sticky Tables LL 09 Cardboard Village

		LL 10 Yummy Foods
		LL 11 Let's Talk
		LL 15 Whisper Songs
		LL 24 Fingers, Nose, and Toes LL 29 Describing Food
		LL 42 Textured Letters
		LL 50 What Do I See?
		LL 60 Potty Talk
		M 01 Matching Shapes
		M 04 Cookie-Cutter Fun
		M 11 Garden Party
		M 17 This Little Piggy M 18 Rock Collection
		MM 42 Two Little Ducks
		MM 62 Busy, Dizzy Hands
		MM 69 Big Red Fish
		MM 92 Creepy Crawly Spiders
		P 03 Splash Pad
		P 05 Surprise!
		P 07 Making Bubbles
		P 24 Crawling Through a Tunnel P 25 Pushing and Pulling
		SE 03 Good-Byes
		SE 05 Take Care of Baby
		SE 10 Hellos and Good-Byes
		SE 15 Song Time
		SE 22 Hello Activities
		SE 24 Stop!
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL	C.12.	6-12 months
EXPECTATION		
INDICATOR		Task Persistence
INDICATOR INDICATOR	C.12.9.	Task Persistence Practice an activity many times until successful.
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	C.12.9.	Practice an activity many times until successful. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter
	C.12.9.	Practice an activity many times until successful. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside?
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	C.12.9.	Practice an activity many times until successful. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me!
	C.12.9.	Practice an activity many times until successful. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker
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	C.12.9.	Practice an activity many times until successful. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer
	C.12.9.	Practice an activity many times until successful. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads

		P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes
DOMAIN / CONTENT STANDARD	CT.SE.	Social and Emotional Development
STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to develop trusting healthy attachments and relationships with primary caregivers.
GRADE LEVEL EXPECTATION	SE.6.	0-6 months
INDICATOR		Trusting Relationships
INDICATOR	SE.6.1.	Attend and respond to familiar adults and are able to be soothed when distressed. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books MM 02 Silly Animal Walk MM 15 Window Conversations MM 17 Dream MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 45 Hush, My Baby MM 75 Baby Massage MM 77 Rise and Shine MM 85 Terrific Tummy Time SE 01 Actively Listening to Children SE 03 Good-Byes SE 10 Hellos and Good-Byes SE 15 Song Time
		SE 16 Baby Faces SE 17 Calm-Down Place SE 22 Hello Activities SE 24 Stop! SE 25 Sleep Routines

STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to develop trusting healthy attachments and relationships with primary caregivers.
GRADE LEVEL EXPECTATION	SE.6.	0-6 months
INDICATOR		Managing Separation
INDICATOR	SE.6.2.	Show recognition of familiar faces and awareness if someone is a
		stranger.
		IT2 Creative Curriculum
		BCC 01
		BCC 02
		BCC 03
		BCC 04 BCC 05
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 11 BCC 12
		BCC 12
		BCC 14
		BCC 15
		BCC 16
		BCC 17
		BCC 18 BCC 19
		BCC 20
		BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 02 Reading Wordless Books MM 02 Silly Animal Walk
		MM 15 Window Conversations
		MM 17 Dream
		MM 40 Wave Good-bye
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 45 Hush, My Baby MM 75 Baby Massage
		MM 77 Rise and Shine
		MM 85 Terrific Tummy Time
		SE 01 Actively Listening to Children
		SE 03 Good-Byes
		SE 10 Hellos and Good-Byes SE 15 Song Time
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 22 Hello Activities
		SE 24 Stop!
		SE 25 Sleep Routines
STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to develop trusting healthy attachments and relationships with primary caregivers.
GRADE LEVEL EXPECTATION	SE.12.	6-12 months
INDICATOR		Trusting Relationships
INDICATOR	SE.12.1.	Prefer primary caregiver(s) to others and usually accept guidance from trusted adults.

		IT2 Creative Curriculum MM 17 Dream SE 02 Let's Try this Instead SE 20 Conflict Resolution SE 24 Stop!
STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to develop trusting healthy attachments and relationships with primary caregivers.
GRADE LEVEL EXPECTATION	SE.12.	6-12 months
INDICATOR		Managing Separation
INDICATOR	SE.12.2.	Display preference for trusted adults which may include exhibiting fear and protesting at separation.
		IT2 Creative Curriculum
		BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12
		BCC 13 BCC 14 BCC 15 BCC 16 BCC 17
		BCC 18 BCC 19 BCC 20 BCC 21 BCC 22
		BCC 23 BCC 24 LL 02 Reading Wordless Books MM 02 Silly Animal Walk MM 15 Window Conversations
		MM 17 Dream MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash!
		MM 45 Hush, My Baby MM 75 Baby Massage MM 77 Rise and Shine MM 85 Terrific Tummy Time
		SE 01 Actively Listening to Children SE 03 Good-Byes SE 10 Hellos and Good-Byes SE 15 Song Time
		SE 16 Baby Faces SE 17 Calm-Down Place SE 22 Hello Activities SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL EXPECTATION	SE.6.	0-6 months

INDICATOR		Regulation of Emotions and Behavior
INDICATOR	SE.6.3.	In addition to being comforted by familiar adult, can also get comfort from sucking thumb, fist, or pacifier.
		nom sucking thumb, list, or paciner.
		IT2 Creative Curriculum
		BCC 01 BCC 02
		BCC 03
		BCC 04
		BCC 05
		BCC 06 BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 11 BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16 BCC 17
		BCC 18
		BCC 19
		BCC 20
		BCC 21 BCC 22
		BCC 23
		BCC 24
		LL 02 Reading Wordless Books
		MM 02 Silly Animal Walk MM 04 Let's Put On Your Pants
		MM 08 From Seed to Tree
		MM 15 Window Conversations
		MM 17 Dream
		MM 40 Wave Good-bye MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 45 Hush, My Baby
		MM 59 Can You Do This?
		MM 60 On the Spot MM 75 Baby Massage
		MM 77 Rise and Shine
		MM 85 Terrific Tummy Time
		MM 86 Daddy Loves You
		SE 01 Actively Listening to Children SE 02 Let's Try this Instead
		SE 03 Good-Byes
		SE 05 Take Care of Baby
		SE 06 This Is the Way We Get Dressed
		SE 07 Right Where It Belongs SE 10 Hellos and Good-Byes
		SE 11 Learning a Stop Sign
		SE 12 Playful Routines
		SE 13 Looking for Toes
		SE 14 Sing the Same Song SE 15 Song Time
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 18 Picture Help SE 19 Dos and Don'ts Book
		SE 20 Conflict Resolution
		SE 21 Big Rule, Little Rule
		SE 22 Hello Activities
		SE 23 Encouragement

		SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL EXPECTATION	SE.6.	0-6 months
INDICATOR		Regulation of Impulses and Behavior
INDICATOR	SE.6.4.	Respond to having needs met (e.g., is comforted by being picked up or fed).
		IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04
		BCC 05 BCC 06
		BCC 07 BCC 08
		BCC 09
		BCC 10
		BCC 11 BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16 BCC 17
		BCC 18
		BCC 19
		BCC 20 BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 02 Reading Wordless Books MM 02 Silly Animal Walk
		MM 15 Window Conversations
		MM 17 Dream
		MM 40 Wave Good-bye MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 45 Hush, My Baby
		MM 75 Baby Massage
		MM 77 Rise and Shine MM 85 Terrific Tummy Time
		SE 01 Actively Listening to Children
		SE 03 Good-Byes
		SE 10 Hellos and Good-Byes SE 15 Song Time
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 22 Hello Activities
		SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL EXPECTATION	SE.12.	6-12 months
INDICATOR		Regulation of Emotions and Behavior
INDICATOR	SE.12.3.	Have ways to comfort self, which may involve items such as a stuffed animal or a special blanket that help them feel safe and secure.

		IT2 Creative Curriculum MM 04 Let's Put On Your Pants MM 08 From Seed to Tree MM 40 Wave Good-bye MM 45 Hush, My Baby MM 59 Can You Do This? MM 60 On the Spot MM 77 Rise and Shine MM 86 Daddy Loves You SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 17 Calm-Down Place SE 18 Picture Help SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 23 Encouragement SE 25 Sleep Routines
STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL	SE.12.	6-12 months
EXPECTATION		Population of Impulses and Poberies
INDICATOR	07.40	Regulation of Impulses and Behavior
INDICATOR	SE.12.4.	Respond to adult interactions, including tone of voice, expression and gestures (e.g., shaking head and frowning). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15

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LL 02 Reading Wordless Books
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- LL 03 From Drawing to Writing
- LL 04 Sing & Move
- LL 05 The "Me" Book
- LL 06 Sticky Tables
- LL 07 Pretend Phone Calls
- LL 08 Outdoor Mobiles
- LL 09 Cardboard Village
- LL 10 Yummy Foods
- LL 11 Let's Talk
- LL 12 What's in the Picture?
- LL 13 Lift the Flap and See Who's Here
- LL 14 Ice-Block Play
- LL 15 Whisper Songs
- LL 16 Tissue-Paper Play
- LL 17 Three Bears
- LL 18 Tissue-Box Pull
- LL 19 Shake That Bell!
- LL 20 This Is the Same
- LL 21 Will You Read to Me?
- LL 22 Neighborhood Walk
- LL 23 Bathing Babies
- LL 24 Fingers, Nose, and Toes
- LL 25 A Book of Faces
- LL 26 Reading Rhyming Books
- LL 27 A Cup Is For...
- LL 28 Family Faces
- LL 29 Describing Food
- LL 30 Family Picture Walk
- LL 31 I'll Find You
- LL 32 Observing Insect Life
- LL 33 Silly Clothes
- LL 34 Our Names, Our Things
- LL 35 Light Up
- LL 36 Puppet Stories
- LL 37 My Clothes Today
- LL 38 The Same and Different
- LL 39 Texture Board
- LL 40 Sticky Surface
- LL 41 Letters, Letters, Letters
- LL 42 Textured Letters
- LL 43 Lemonade
- LL 44 Fruit Salad
- LL 45 Animal Books
- LL 46 Veggie Mash-Up
- LL 47 Roll-Ups
- LL 48 Applesauce
- LL 49 Pancakes
- LL 50 What Do I See?
- LL 51 Dance & Remember
- LL 52 Fruit Smoothies
- LL 53 Bookworm Boogie
- LL 54 Sharing Storybooks
- LL 55 Silly Names
- LL 56 Where Did It Go?
- LL 57 Waterworks
- LL 58 Tuneful Tales
- LL 59 Playground Textures
- LL 60 Potty Talk LL 61 What's the Problem?
- M 01 Matching Shapes M 02 Dig It!
- M 03 Everyday Patterns
- M 04 Cookie-Cutter Fun
- M 05 Sink or Float?

M 06 Construction Zone M 07 Peek-a-Boo Box M 08 Pots and Pans Band M 09 Let's Make Two M 10 Making Butter M 11 Garden Party M 12 Where's the Bear? M 13 What's Inside? M 14 Ramp Experiments M 15 Good Night, Toys M 16 Growing Sizes M 17 This Little Piggy M 18 Rock Collection M 19 In, On, and Around M 20 Where's the Water? M 21 Build a Zoo M 22 Jump Counting M 23 Find the Sound M 24 Putting Puzzles Together M 25 The Crunchy Bread M 26 Obstacle Course M 27 Buried Shapes M 28 Counting Books MM 01 A Toy for Kitty MM 02 Silly Animal Walk MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 06 The Creeping Ladybug MM 07 The Hungry Crane MM 08 From Seed to Tree MM 09 The Answer is No! MM 10 T Dance MM 100 Sounds on the Farm MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 14 My Sticky Hands MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You. One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon

MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go? MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles

	1	P 08 Beach-Ball Bowling
		P 09 Balance on a Beam
		P 10 lcy Paintings
		P 11 Laundry Time!
		P 12 Molding Dough
		P 13 1, 2, 3 Hops
		P 14 Pull Box
		P 15 Let's Practice Dressing
		P 16 Squeezing Sponges
		P 17 Tap and Shake My Tambourine
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 20 Bumpy Blanket
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 23 Silly Wavy Lines
		P 24 Crawling Through a Tunnel
		P 25 Pushing and Pulling
		P 26 Let's Fill Up the Box
		P 27 Stand Up and Dance
		P 28 Tape Trails
		P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 31 Drinking Cups
		P 32 Water Soup
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
		P 36 Water Painting
		SE 01 Actively Listening to Children
		SE 02 Let's Try this Instead
		SE 03 Good-Byes
		SE 04 Picnic
		SE 05 Take Care of Baby
		SE 06 This Is the Way We Get Dressed
		SE 07 Right Where It Belongs
		SE 08 Playful Interactions
		SE 09 Build It Up, Knock It Down
		SE 10 Hellos and Good-Byes
		SE 11 Learning a Stop Sign
		SE 12 Playful Routines
		SE 13 Looking for Toes
		SE 14 Sing the Same Song
		SE 15 Song Time
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 18 Picture Help
		SE 19 Dos and Don'ts Book
		SE 20 Conflict Resolution
		SE 21 Big Rule, Little Rule
		SE 22 Hello Activities
		SE 23 Encouragement
		SE 24 Stop!
		SE 25 Sleep Routines
		SE 26 Dressing for the Weather
INDICATOR	SE.12.5.	Show anticipation and respond to familiar routines in their lives.
		IT2 Cractive Comingularia
		IT2 Creative Curriculum
		BCC 13
		LL 61 What's the Problem?
		M 03 Everyday Patterns
	II .	
I		MM 05 I Can Do It!
		MM 59 Can You Do This?

	E.6.	Strand C: Early learning experiences will support children to develop, express, recognize and respond to emotions. 0-6 months
EXPECTATION		Emotional Expression
INDICATOR	SE.6.5.	Emotional Expression Display varied responses (e.g., will smile or kick when a caregiver interacts with them. May stiffen when something displeases them, or may turn away from something they dislike). ITZ Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 01 Letters in the Sand LL 02 Reading Wordless Books LL 03 From Drawing to Writing LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 07 Pretend Phone Calls LL 08 Outdoor Mobiles LL 10 Yummy Foods LL 11 Let's Talk LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 15 Whisper Songs LL 16 Tissue-Paper Play LL 17 Three Bears
		LL 19 Shake That Bell! LL 20 This Is the Same LL 21 Will You Read to Me?

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LL 22 Neighborhood Walk
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- LL 23 Bathing Babies
- LL 24 Fingers, Nose, and Toes
- LL 25 A Book of Faces
- LL 26 Reading Rhyming Books
- LL 27 A Cup Is For...
- LL 28 Family Faces
- LL 29 Describing Food
- LL 30 Family Picture Walk
- LL 31 I'll Find You
- LL 32 Observing Insect Life
- LL 33 Silly Clothes
- LL 34 Our Names, Our Things
- LL 35 Light Up
- LL 36 Puppet Stories
- LL 37 My Clothes Today
- LL 38 The Same and Different
- LL 39 Texture Board
- LL 40 Sticky Surface
- LL 41 Letters, Letters, Letters
- LL 42 Textured Letters
- LL 43 Lemonade
- LL 44 Fruit Salad
- LL 45 Animal Books
- LL 46 Veggie Mash-Up
- LL 47 Roll-Ups
- LL 48 Applesauce
- LL 49 Pancakes
- LL 50 What Do I See?
- LL 51 Dance & Remember
- LL 52 Fruit Smoothies
- LL 53 Bookworm Boogie
- LL 54 Sharing Storybooks
- LL 55 Silly Names
- LL 56 Where Did It Go?
- LL 57 Waterworks
- LL 58 Tuneful Tales
- LL 59 Playground Textures
- LL 60 Potty Talk
- LL 61 What's the Problem?
- M 01 Matching Shapes
- M 02 Dig It!
- M 03 Everyday Patterns
- M 04 Cookie-Cutter Fun
- M 05 Sink or Float?
- M 06 Construction Zone
- M 07 Peek-a-Boo Box
- M 08 Pots and Pans Band
- M 09 Let's Make Two
- M 10 Making Butter
- M 11 Garden Party
- M 12 Where's the Bear?
- M 13 What's Inside?
- M 14 Ramp Experiments
- M 15 Good Night, Toys
- M 16 Growing Sizes
- M 17 This Little Piggy M 18 Rock Collection
- M 40 la On and Ana
- M 19 In, On, and Around
- M 20 Where's the Water?
- M 21 Build a Zoo
- M 22 Jump Counting
- M 23 Find the Sound
- M 24 Putting Puzzles Together
- M 25 The Crunchy Bread

M 26 Obstacle Course M 27 Buried Shapes M 28 Counting Books MM 01 A Toy for Kitty MM 02 Silly Animal Walk MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 06 The Creeping Ladybug MM 07 The Hungry Crane MM 08 From Seed to Tree MM 09 The Answer is No! MM 10 T Dance MM 100 Sounds on the Farm MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 14 My Sticky Hands MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go?

MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance

		MM 40 Wave Good-bye MM 45 Hush, My Baby MM 77 Rise and Shine MM 86 Daddy Loves You SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 05 Take Care of Baby SE 07 Right Where It Belongs SE 10 Hellos and Good-Byes SE 12 Playful Routines SE 13 Looking for Toes SE 15 Song Time
		SE 16 Baby Faces SE 17 Calm-Down Place SE 20 Conflict Resolution SE 22 Hello Activities SE 23 Encouragement SE 24 Stop!
STATE FRAMEWORK	SE.C.	Strand C: Early learning experiences will support children to develop, express, recognize and respond to emotions.
GRADE LEVEL EXPECTATION	SE.12.	6-12 months
INDICATOR		Recognition and Response to Emotions in Others
INDICATOR	SE.12.7.	Notice and react to feelings of others. (e.g., may frown when another baby is crying or be upset if hears yelling).
		IT2 Creative Curriculum P 13 1, 2, 3 Hops P 33 Balancing Act SE 21 Big Rule, Little Rule SE 26 Dressing for the Weather
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.6.	0-6 months
INDICATOR		Sense of self
INDICATOR	SE.6.7.	React when hearing their own name through movement or expressions.
		IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18
INDICATOR	SE.6.8.	Begin to realize their hands and feet belong to them and explore them as well as face, eyes and mouth.
		IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 14 BCC 16 BCC 18 BCC 19 BCC 19 BCC 20

		BCC 21
		BCC 24
		LL 20 This Is the Same
		LL 24 Fingers, Nose, and Toes
		LL 25 A Book of Faces
		LL 33 Silly Clothes
		LL 50 What Do I See?
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 09 Let's Make Two
		M 12 Where's the Bear?
		M 19 In, On, and Around
		M 23 Find the Sound
		M 26 Obstacle Course
		MM 02 Silly Animal Walk
		MM 06 The Creeping Ladybug
		MM 12 Wiggle, Wiggle
		MM 13 The Way or That?
		MM 16 That's How I Roll
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 33 Crawling Mouse
		MM 35 Pirate's Plank
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 48 Roll Play
		MM 49 Merry Movements
		MM 61 How Slowly Can You Go?
		MM 64 Jumping Jack
		MM 67 Shoo, Fly!
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 74 I'm Big, I'm Small
		MM 76 Now I'm Crawling
		MM 78 Hello Toes
		MM 81 Where Are Baby's Tiny Ears?
		MM 84 Fiddly Fingers
		MM 85 Terrific Tummy Time
		MM 91 You Have Two
		MM 93 Up, Down
		MM 96 Baby Two-Step
		MM 97 Swim and Run
		P 03 Splash Pad
		P 05 Surprise!
		P 13 1, 2, 3 Hops
		P 17 Tap and Shake My Tambourine
		P 20 Bumpy Blanket
		P 24 Crawling Through a Tunnel
		P 28 Tape Trails
		P 31 Drinking Cups
		P 34 Follow the Leader
		P 35 Riding Toys
STATE FRAMEWORK	SE.D.	
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
00.405.157.51	0=0	
GRADE LEVEL	SE.6.	0-6 months
EXPECTATION		
INDICATOR		Personal Preferences
INDICATOR	SE 6.9.	Express preferences for familiar people and some objects. (e.g.,
		stop crying more quickly with a familiar person; move their legs,
		arms and smile at a familiar person).
		IL

		IT2 Creative Curriculum MM 17 Dream
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.12.	6-12 months
INDICATOR		Sense of self
INDICATOR	SE.12.8.	Consistently respond to their name.
		IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18
INDICATOR	SE 42.0	
INDICATOR	SE.12.9.	Show awareness of body parts of self and others. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 14 BCC 16 BCC 18 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around M 23 Find the Sound M 26 Obstacle Course MM 02 Silly Animal Walk MM 06 The Creeping Ladybug MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 16 That's How I Roll MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 48 Roll Play MM 49 Merry Movements MM 61 How Slowly Can You Go? MM 64 Jumping Jack MM 67 Shoo, Fly! MM 71 Catch a Wish

		MM 73 Copy Me! MM 74 I'm Big, I'm Small
		MM 76 Now I'm Crawling
		MM 78 Hello Toes
		MM 81 Where Are Baby's Tiny Ears?
		MM 84 Fiddly Fingers
		MM 85 Terrific Tummy Time
		MM 91 You Have Two MM 93 Up, Down
		MM 96 Baby Two-Step
		MM 97 Swim and Run
		P 03 Splash Pad
		P 05 Surprise!
		P 13 1, 2, 3 Hops
		P 17 Tap and Shake My Tambourine P 20 Bumpy Blanket
		P 24 Crawling Through a Tunnel
		P 28 Tape Trails
		P 31 Drinking Cups
		P 34 Follow the Leader
		P 35 Riding Toys
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.12.	6-12 months
INDICATOR		Personal Preferences
INDICATOR	SE.12.10.	Develop preferences for food, objects, textures. May reject non-
		preferred items (e.g., pushing them away).
		IT2 Creative Curriculum
		BCC 14
		BCC 15 BCC 16
		LL 29 Describing Food
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to
OTATE I NAMEWORK	SL.D.	develop self-awareness, self-concept and competence.
GRADE LEVEL	SE.12.	6-12 months
EXPECTATION		
INDICATOR		Self-Concept and Competency
INDICATOR	SE.12.11.	Demonstrate anticipation of results from own actions (e.g., drops toy so adult will pick it up, repeats action that makes loud noise).
		IT2 Creative Curriculum
		IT2 Creative Curriculum BCC 08
		BCC 11
		BCC 14
		BCC 18
INDICATOR	SE.12.12.	Respond to own actions with pleasure (e.g., coos, laughs).
		IT2 Creative Curriculum
		BCC 08
		BCC 11 BCC 14
		BCC 14
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop
CDADE LEVEL	SE 6	social relationships. 0-6 months
GRADE LEVEL EXPECTATION	SE.6.	0-0 IIIOIILAS
INDICATOR		Adult Relationships
INDICATOR	SE.6.10.	Respond differently to different people. Respond to familiar people
		by smiling, cooing and moving their body.

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IT2 Creative Curriculum
BCC 01
BCC 02
BCC 03
BCC 04
BCC 05
BCC 06
BCC 07
BCC 08
BCC 09
BCC 10
BCC 11
BCC 12
BCC 13
BCC 14
BCC 15
BCC 16
BCC 17
BCC 18
BCC 19
BCC 20
BCC 21
BCC 22
BCC 23
BCC 24
LL 01 Letters in the Sand
LL 02 Reading Wordless Books
LL 03 From Drawing to Writing
LL 04 Sing & Move
LL 05 The "Me" Book
LL 06 Sticky Tables
LL 07 Pretend Phone Calls
LL 08 Outdoor Mobiles
LL 09 Cardboard Village
LL 10 Yummy Foods
LL 11 Let's Talk
LL 12 What's in the Picture?
LL 13 Lift the Flap and See Who's Here
LL 14 Ice-Block Play
LL 15 Whisper Songs
LL 16 Tissue-Paper Play
LL 17 Three Bears
LL 18 Tissue-Box Pull
LL 19 Shake That Bell!
LL 20 This Is the Same
LL 21 Will You Read to Me?
LL 22 Neighborhood Walk
LL 23 Bathing Babies
LL 24 Fingers, Nose, and Toes
LL 25 A Book of Faces
LL 26 Reading Rhyming Books
LL 27 A Cup Is For...
LL 28 Family Faces
LL 29 Describing Food
LL 30 Family Picture Walk
LL 31 I'll Find You
LL 32 Observing Insect Life
LL 33 Silly Clothes
LL 34 Our Names, Our Things
LL 35 Light Up
LL 36 Puppet Stories
LL 37 My Clothes Today
LL 38 The Same and Different
LL 39 Texture Board
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LL 40 Sticky Surface

LL 41 Letters, Letters, Letters

LL 42 Textured Letters

LL 43 Lemonade

LL 44 Fruit Salad

LL 45 Animal Books

LL 46 Veggie Mash-Up

LL 47 Roll-Ups

LL 48 Applesauce

LL 49 Pancakes

LL 50 What Do I See?

LL 51 Dance & Remember

LL 52 Fruit Smoothies

LL 53 Bookworm Boogie

LL 54 Sharing Storybooks

LL 55 Silly Names

LL 56 Where Did It Go?

LL 57 Waterworks

LL 58 Tuneful Tales

LL 59 Playground Textures

LL 60 Potty Talk

LL 61 What's the Problem?

M 01 Matching Shapes

M 02 Dig It!

M 03 Everyday Patterns

M 04 Cookie-Cutter Fun

M 05 Sink or Float?

M 06 Construction Zone

M 07 Peek-a-Boo Box

M 08 Pots and Pans Band

M 09 Let's Make Two

M 10 Making Butter

M 11 Garden Party

M 12 Where's the Bear?

M 13 What's Inside?

M 14 Ramp Experiments

M 15 Good Night, Toys

M 16 Growing Sizes

M 17 This Little Piggy

M 18 Rock Collection

M 19 In, On, and Around

M 20 Where's the Water?

M 21 Build a Zoo

M 22 Jump Counting

M 23 Find the Sound

M 24 Putting Puzzles Together

M 25 The Crunchy Bread

M 26 Obstacle Course

M 27 Buried Shapes

M 28 Counting Books MM 01 A Toy for Kitty

MM 02 Silly Animal Walk

MM 03 Hello Cheer

MM 04 Let's Put On Your Pants

MM 05 I Can Do It!

MM 06 The Creeping Ladybug

MM 07 The Hungry Crane

MM 08 From Seed to Tree

MM 09 The Answer is No!

MM 10 T Dance

MM 100 Sounds on the Farm

MM 11 A-Bouncing We Will Go

MM 12 Wiggle, Wiggle

MM 13 The Way or That?

MM 14 My Sticky Hands

MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go? MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes

MM 79 Sammy the Starfish

MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 08 Playful Interactions SE 09 Build It Up, Knock It Down

		SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 18 Picture Help SE 19 Dos and Don'ts Book SE 20 Conflict Resolution
		SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines SE 26 Dressing for the Weather
INDICATOR	SE.6.11.	Show interest in interacting with others. May gain an adult's attention and wait for a response.
		T2 Creative Curriculum
		LL 20 This Is the Same

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LL 21 Will You Read to Me?
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- LL 22 Neighborhood Walk
- LL 23 Bathing Babies
- LL 24 Fingers, Nose, and Toes
- LL 25 A Book of Faces
- LL 26 Reading Rhyming Books
- LL 27 A Cup Is For...
- LL 28 Family Faces
- LL 29 Describing Food
- LL 30 Family Picture Walk
- LL 31 I'll Find You
- LL 32 Observing Insect Life
- LL 33 Silly Clothes
- LL 34 Our Names, Our Things
- LL 35 Light Up
- LL 36 Puppet Stories
- LL 37 My Clothes Today
- LL 38 The Same and Different
- LL 39 Texture Board
- LL 40 Sticky Surface
- LL 41 Letters, Letters, Letters
- LL 42 Textured Letters
- LL 43 Lemonade
- LL 44 Fruit Salad
- LL 45 Animal Books
- LL 46 Veggie Mash-Up
- LL 47 Roll-Ups
- LL 48 Applesauce
- LL 49 Pancakes
- LL 50 What Do I See?
- LL 51 Dance & Remember
- LL 52 Fruit Smoothies
- LL 53 Bookworm Boogie
- LL 54 Sharing Storybooks
- LL 55 Silly Names
- LL 56 Where Did It Go?
- LL 57 Waterworks
- LL 58 Tuneful Tales
- LL 59 Playground Textures
- LL 60 Potty Talk
- LL 61 What's the Problem?
- M 01 Matching Shapes
- M 02 Dig It!
- M 03 Everyday Patterns
- M 04 Cookie-Cutter Fun
- M 05 Sink or Float?
- M 06 Construction Zone
- M 07 Peek-a-Boo Box
- M 08 Pots and Pans Band
- M 09 Let's Make Two
- M 10 Making Butter
- M 11 Garden Party
- M 12 Where's the Bear?
- M 13 What's Inside?
- M 14 Ramp Experiments
- M 15 Good Night, Toys
- M 16 Growing Sizes
- M 17 This Little Piggy
- M 18 Rock Collection M 19 In, On, and Around
- M 20 Where's the Water?
- M 21 Build a Zoo
- M 22 Jump Counting
- M 23 Find the Sound
- M 24 Putting Puzzles Together

M 25 The Crunchy Bread M 26 Obstacle Course M 27 Buried Shapes M 28 Counting Books MM 01 A Toy for Kitty MM 02 Silly Animal Walk MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 06 The Creeping Ladybug MM 07 The Hungry Crane MM 08 From Seed to Tree MM 09 The Answer is No! MM 10 T Dance MM 100 Sounds on the Farm MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 14 My Sticky Hands MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello. How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This?

MM 60 On the Spot

MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box

MM 61 How Slowly Can You Go?

		P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 08 Playful Interactions SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 18 Picture Help SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 25 Sleep Routines SE 25 Sleep Routines SE 26 Dressing for the Weather
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop social relationships.
GRADE LEVEL EXPECTATION	SE.6.	0-6 months
INDICATOR		Play/Friendship
INDICATOR	SE.6.12.	Notice other children and may touch, smile or coo to them.
		IT2 Creative Curriculum SE 08 Playful Interactions
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop social relationships.
GRADE LEVEL EXPECTATION	SE.12.	6-12 months
INDICATOR		Adult Relationships
INDICATOR	SE.12.13.	Engage in social interactions not connected to getting physical needs met (e.g., peek-a-boo, performing, copying others and babbling). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08

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BCC 09
BCC 10
BCC 11
BCC 12
BCC 13
BCC 14
BCC 15
BCC 16
BCC 17
BCC 18
BCC 19
BCC 20
BCC 21
BCC 22
BCC 23
BCC 24
LL 01 Letters in the Sand
LL 02 Reading Wordless Books
LL 03 From Drawing to Writing
LL 04 Sing & Move
LL 05 The "Me" Book
LL 06 Sticky Tables
LL 07 Pretend Phone Calls
LL 08 Outdoor Mobiles
LL 09 Cardboard Village
LL 10 Yummy Foods
LL 11 Let's Talk
LL 12 What's in the Picture?
LL 13 Lift the Flap and See Who's Here
LL 14 Ice-Block Play
LL 15 Whisper Songs
LL 16 Tissue-Paper Play
LL 17 Three Bears
LL 18 Tissue-Box Pull
LL 19 Shake That Bell!
LL 20 This Is the Same
LL 21 Will You Read to Me?
LL 22 Neighborhood Walk
LL 23 Bathing Babies
LL 24 Fingers, Nose, and Toes
LL 25 A Book of Faces
LL 26 Reading Rhyming Books
LL 27 A Cup Is For...
LL 28 Family Faces
LL 29 Describing Food
LL 30 Family Picture Walk
LL 31 I'll Find You
LL 32 Observing Insect Life
LL 33 Silly Clothes
LL 34 Our Names, Our Things
LL 35 Light Up
LL 36 Puppet Stories
LL 37 My Clothes Today
LL 38 The Same and Different
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LL 42 Textured Letters
LL 43 Lemonade
LL 44 Fruit Salad
LL 45 Animal Books
LL 46 Veggie Mash-Up
LL 47 Roll-Ups
LL 48 Applesauce
LL 49 Pancakes
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LL 50 What Do I See? LL 51 Dance & Remember LL 52 Fruit Smoothies

LL 53 Bookworm Boogie

LL 54 Sharing Storybooks

LL 55 Silly Names

LL 56 Where Did It Go?

LL 57 Waterworks

LL 58 Tuneful Tales

LL 59 Playground Textures

LL 60 Potty Talk

LL 61 What's the Problem?

M 01 Matching Shapes

M 02 Dig It!

M 03 Everyday Patterns

M 04 Cookie-Cutter Fun

M 05 Sink or Float?

M 06 Construction Zone

M 07 Peek-a-Boo Box

M 08 Pots and Pans Band

M 09 Let's Make Two

M 10 Making Butter

M 11 Garden Party

M 12 Where's the Bear?

M 13 What's Inside?

M 14 Ramp Experiments

M 15 Good Night, Toys

M 16 Growing Sizes

M 17 This Little Piggy

M 18 Rock Collection

M 19 In, On, and Around

M 20 Where's the Water?

M 21 Build a Zoo

M 22 Jump Counting

M 23 Find the Sound

M 24 Putting Puzzles Together

M 25 The Crunchy Bread

M 26 Obstacle Course

M 27 Buried Shapes

M 28 Counting Books

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MM 05 I Can Do It!

MM 06 The Creeping Ladybug

MM 07 The Hungry Crane

MM 08 From Seed to Tree

MM 09 The Answer is No!

MM 10 T Dance

MM 100 Sounds on the Farm

MM 11 A-Bouncing We Will Go

MM 12 Wiggle, Wiggle

MM 13 The Way or That?

MM 14 My Sticky Hands

MM 15 Window Conversations

MM 16 That's How I Roll

MM 17 Dream

MM 18 Going Fishing

MM 19 Time to Clean Up!

MM 20 Please Find...

MM 21 Little Mouse

MM 22 Shake It Up

MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go? MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me!

MM 89 Hop Around

MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 08 Playful Interactions SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 18 Picture Help

SE 19 Dos and Don'ts Book

		SE 20 Conflict Resolution
		SE 21 Big Rule, Little Rule
		SE 22 Hello Activities
		SE 23 Encouragement
		SE 24 Stop!
		SE 25 Sleep Routines
		SE 26 Dressing for the Weather
INDICATOR	SE.12.14.	Notice the activity of adults and other children and attend closely.
		IT2 Creative Curriculum SE 08 Playful Interactions
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop social relationships.
GRADE LEVEL EXPECTATION	SE.12.	6-12 months
INDICATOR		Play/Friendship
INDICATOR	SE.12.15.	Watch actions of other children but does not join the play. May stay in proximity, make eye contact and babble. IT2 Creative Curriculum
		SE 08 Playful Interactions
DOMAIN / CONTENT STANDARD	СТ.РН.	Physical Development and Health
STATE FRAMEWORK	PH.A.	Strand A: Early learning experiences will support children to develop gross motor skills.
GRADE LEVEL EXPECTATION	PH.6.	0-6 months
INDICATOR		Mobility
INDICATOR	PH.6.1.	Show head control when in any position and during transitional
		movement. IT2 Creative Curriculum BCC 11 LL 53 Bookworm Boogie MM 02 Silly Animal Walk MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 16 That's How I Roll MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 48 Roll Play MM 61 How Slowly Can You Go? MM 76 Now I'm Crawling MM 85 Terrific Tummy Time MM 96 Baby Two-Step P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 08 Beach-Ball Bowling P 13 1, 2, 3 Hops P 20 Bumpy Blanket P 24 Crawling Through a Tunnel P 28 Tape Trails P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys

INDICATOR	PH.6.2.	Roll over, usually from both directions.
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		IT2 Creative Curriculum
		BCC 11
		LL 53 Bookworm Boogie
		MM 02 Silly Animal Walk
		MM 11 A-Bouncing We Will Go
		MM 12 Wiggle, Wiggle
		MM 13 The Way or That?
		MM 16 That's How I Roll
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 35 Pirate's Plank
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 48 Roll Play
		MM 61 How Slowly Can You Go?
		MM 76 Now I'm Crawling
		MM 85 Terrific Tummy Time
		MM 96 Baby Two-Step
		P 03 Splash Pad
		P 04 Throwing Plush Balls
		P 05 Surprise!
		P 08 Beach-Ball Bowling
		P 13 1, 2, 3 Hops
		P 20 Bumpy Blanket
		P 24 Crawling Through a Tunnel
		P 28 Tape Trails
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
	D11.0.0	Deach areas and bet for alliests assuband and a set of all and
INDICATOR	PH.6.3.	Reach, grasp and bat for objects overhead and eventually reach and play with feet when on back.
INDICATOR	PH.6.3.	play with feet when on back.
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 16
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 16 BCC 19
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 10 BCC 12 BCC 14 BCC 16 BCC 19 BCC 19 BCC 20
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 16 BCC 19 BCC 19 BCC 20 BCC 20 BCC 21
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 14 BCC 16 BCC 19 BCC 21 BCC 21 BCC 21 BCC 21
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 16 BCC 16 BCC 19 BCC 21 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 10 BCC 12 BCC 14 BCC 16 BCC 16 BCC 19 BCC 21 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 10 BCC 12 BCC 14 BCC 16 BCC 19 BCC 21 BCC 20 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 14 BCC 16 BCC 19 BCC 20 BCC 20 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 15 BCC 16 BCC 19 BCC 19 BCC 20 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See?
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 15 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 15 BCC 16 BCC 19 BCC 20 BCC 21 BCC 21 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 15 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 15 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 30 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear?
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 15 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around M 23 Find the Sound
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around M 23 Find the Sound M 26 Obstacle Course
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around M 23 Find the Sound M 26 Obstacle Course MM 02 Silly Animal Walk MM 06 The Creeping Ladybug MM 12 Wiggle, Wiggle
INDICATOR	PH.6.3.	play with feet when on back. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around M 23 Find the Sound M 26 Obstacle Course MM 02 Silly Animal Walk MM 06 The Creeping Ladybug

MM 16 That's How I Roll MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 48 Roll Play MM 49 Merry Movements MM 61 How Slowly Can You Go? MM 64 Jumping Jack MM 67 Shoo, Fly! MM 71 Catch a Wish MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 76 Now I'm Crawling MM 78 Hello Toes MM 81 Where Are Baby's Tiny Ears? MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 91 You Have Two MM 93 Up, Down MM 96 Baby Two-Step MM 97 Swim and Run P 03 Splash Pad P 05 Surprise! P 13 1, 2, 3 Hops P 17 Tap and Shake My Tambourine P 20 Bumpy Blanket P 24 Crawling Through a Tunnel P 28 Tape Trails P 31 Drinking Cups P 34 Follow the Leader P 35 Riding Toys INDICATOR PH.6.4. Push up and support weight on forearms when on stomach. IT2 Creative Curriculum **BCC 11** LL 53 Bookworm Boogie MM 02 Silly Animal Walk MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 16 That's How I Roll MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 48 Roll Play MM 61 How Slowly Can You Go? MM 76 Now I'm Crawling MM 85 Terrific Tummy Time MM 96 Baby Two-Step P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 08 Beach-Ball Bowling P 13 1, 2, 3 Hops P 20 Bumpy Blanket

P 24 Crawling Through a Tunnel

		D 20 Tone Trails
		P 28 Tape Trails P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
INIDIO A TOD		
INDICATOR	PH.6.5.	Sit with support.
		IT2 Creative Curriculum
		BCC 11
		LL 53 Bookworm Boogie
		MM 02 Silly Animal Walk
		MM 11 A-Bouncing We Will Go
		MM 12 Wiggle, Wiggle
		MM 13 The Way or That? MM 16 That's How I Roll
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 35 Pirate's Plank
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 48 Roll Play
		MM 61 How Slowly Can You Go?
		MM 76 Now I'm Crawling
		MM 85 Terrific Tummy Time
		MM 96 Baby Two-Step
		P 03 Splash Pad
		P 04 Throwing Plush Balls
		P 05 Surprise!
		P 08 Beach-Ball Bowling
		P 13 1, 2, 3 Hops
		P 20 Bumpy Blanket
		P 24 Crawling Through a Tunnel
		P 28 Tape Trails
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
STATE FRAMEWORK	PH.A.	Strand A: Early learning experiences will support children to develop gross motor skills.
GRADE LEVEL	PH.12.	6-12 months
EXPECTATION	F11.12.	
INDICATOR		Mobility
INDICATOR	PH.12.1.	Get into sitting position on own and play while in this position.
		IT2 Creative Curriculum
		BCC 11
		LL 53 Bookworm Boogie
		MM 02 Silly Animal Walk
		MM 11 A-Bouncing We Will Go
		MM 12 Wiggle, Wiggle
		MM 13 The Way or That?
		MM 16 That's How I Roll
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 35 Pirate's Plank
		MM 37 The Rain and Me MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 48 Roll Play
		MM 61 How Slowly Can You Go?
		MM 76 Now I'm Crawling
		MM 85 Terrific Tummy Time
		MM 96 Baby Two-Step
		P 03 Splash Pad

		P 04 Throwing Plush Balls
		P 05 Surprise!
		P 08 Beach-Ball Bowling
		P 13 1, 2, 3 Hops
		P 20 Bumpy Blanket
		P 24 Crawling Through a Tunnel
		P 28 Tape Trails
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
INDICATOR	PH.12.2.	Move when on the floor by rolling, creeping, crawling with purpose.
INDICATOR	ГП. 12.2.	move when on the hoor by rolling, creeping, crawling with purpose.
		IT2 Creative Commissions
		IT2 Creative Curriculum
		BCC 01
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 12
		BCC 14
		BCC 14
		BCC 19
		BCC 20
		BCC 21
		BCC 24
		LL 20 This Is the Same
		LL 24 Fingers, Nose, and Toes
		LL 25 A Book of Faces
		LL 33 Silly Clothes
		LL 50 What Do I See?
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 09 Let's Make Two
		M 12 Where's the Bear?
		M 19 In, On, and Around
		M 23 Find the Sound
		M 26 Obstacle Course
		MM 02 Silly Animal Walk
		MM 06 The Creeping Ladybug
		MM 12 Wiggle, Wiggle
		MM 13 The Way or That?
		MM 16 That's How I Roll
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 33 Crawling Mouse
		MM 35 Pirate's Plank
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 48 Roll Play
		MM 49 Merry Movements
		MM 61 How Slowly Can You Go?
		MM 64 Jumping Jack
		MM 67 Shoo, Fly!
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 74 I'm Big, I'm Small
		MM 76 Now I'm Crawling
		MM 78 Hello Toes
		MM 81 Where Are Baby's Tiny Ears?
		MM 84 Fiddly Fingers
		MM 85 Terrific Tummy Time

		MM 91 You Have Two MM 93 Up, Down MM 96 Baby Two-Step MM 97 Swim and Run P 03 Splash Pad P 05 Surprise! P 13 1, 2, 3 Hops P 17 Tap and Shake My Tambourine P 20 Bumpy Blanket P 24 Crawling Through a Tunnel P 28 Tape Trails P 31 Drinking Cups P 34 Follow the Leader P 35 Riding Toys
INDICATOR	PH.12.3.	Pull to stand, cruise along furniture and stand alone. May take a few steps independently or with help. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 66 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around M 23 Find the Sound M 26 Obstacle Course MM 02 Silly Animal Walk MM 06 The Creeping Ladybug MM 12 Wiggle, Wiggle MM 13 The Farmer in the Dell MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Morton Magic MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 44 The Dish & the Spoon MM 48 Roll Play MM 49 Merry Movements MM 67 Shoo, Fly! MM 71 Catch a Wish MM 73 Copy Me! MM 74 I'm Big, I'm Small

		MM 76 Now I'm Crawling MM 78 Hello Toes MM 81 Where Are Baby's Tiny Ears?
		MM 84 Fiddly Fingers MM 85 Terrific Tummy Time
		MM 91 You Have Two MM 93 Up, Down
		MM 96 Baby Two-Step MM 97 Swim and Run
		P 03 Splash Pad
		P 05 Surprise! P 13 1, 2, 3 Hops
		P 17 Tap and Shake My Tambourine
		P 20 Bumpy Blanket P 24 Crawling Through a Tunnel
		P 28 Tape Trails P 31 Drinking Cups
		P 34 Follow the Leader
OTATE EDAMENIODIC	DUD	P 35 Riding Toys
STATE FRAMEWORK	PH.B.	Strand B: Early learning experiences will support children to develop fine motor skills.
GRADE LEVEL EXPECTATION	PH.6.	0-6 months
INDICATOR		Visual Motor Integration
INDICATOR	PH.6.6.	Locate an object using vision or sound, reach and grasp the object.
		IT2 Creative Curriculum BCC 12
		LL 06 Sticky Tables
		LL 08 Outdoor Mobiles LL 10 Yummy Foods
		LL 13 Lift the Flap and See Who's Here
		LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull
		LL 19 Shake That Bell!
		LL 20 This Is the Same LL 22 Neighborhood Walk
		LL 23 Bathing Babies
		LL 27 A Cup Is For LL 35 Light Up
		LL 38 The Same and Different
		LL 39 Texture Board LL 40 Sticky Surface
		LL 41 Letters, Letters
		LL 42 Textured Letters LL 43 Lemonade
		LL 44 Fruit Salad LL 45 Animal Books
		LL 46 Veggie Mash-Up
		LL 47 Roll-Ups LL 48 Applesauce
		LL 49 Pancakes
		LL 50 What Do I See? LL 52 Fruit Smoothies
		LL 57 Waterworks
		LL 59 Playground Textures M 01 Matching Shapes
		M 02 Dig It!
		M 04 Cookie-Cutter Fun M 05 Sink or Float?
		M 06 Construction Zone
		M 07 Peek-a-Boo Box M 08 Pots and Pans Band
		M 09 Let's Make Two

		M 10 Making Butter
		M 11 Garden Party
		M 12 Where's the Bear?
		M 13 What's Inside?
		M 14 Ramp Experiments
		M 16 Growing Sizes
		M 17 This Little Piggy
		M 20 Where's the Water?
		M 21 Build a Zoo
		M 23 Find the Sound
		M 24 Putting Puzzles Together
		M 25 The Crunchy Bread
		M 27 Buried Shapes
		MM 01 A Toy for Kitty
		MM 05 I Can Do It!
		MM 07 The Hungry Crane
		MM 15 Window Conversations
		MM 22 Shake It Up
		MM 30 One for You, One for Me
		MM 35 Pirate's Plank
		MM 42 Two Little Ducks
		MM 50 You Help Me & I Help You
		MM 70 Hickory Dickory Dock
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 80 Follow That Toy
		MM 84 Fiddly Fingers
		P 01 Cups of Water
		P 02 Nature Painting
		P 04 Throwing Plush Balls
		P 05 Surprise!
		P 06 Rocking on a Roller
		P 07 Making Bubbles
		P 08 Beach-Ball Bowling
		P 10 Icy Paintings
		P 11 Laundry Time!
		P 12 Molding Dough
		P 14 Pull Box
		P 15 Let's Practice Dressing
		P 16 Squeezing Sponges
		P 17 Tap and Shake My Tambourine
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 23 Silly Wavy Lines
		P 26 Let's Fill Up the Box
		P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 31 Drinking Cups
		P 32 Water Soup
		P 34 Follow the Leader
		P 36 Water Painting
		SE 04 Picnic
		SE 09 Build It Up, Knock It Down
		SE 11 Learning a Stop Sign
		SE 19 Dos and Don'ts Book
		SE 26 Dressing for the Weather
INDICATOR	PH.6.7.	Follow an object with eyes across body, crossing the middle.
		IT2 Creative Curriculum
		BCC 12
		LL 08 Outdoor Mobiles
		LL 18 Tissue-Box Pull
		LL 20 This Is the Same
		1

	71	76
		LL 22 Neighborhood Walk
		LL 42 Textured Letters LL 50 What Do I See?
		LL 57 Waterworks
		LL 59 Playground Textures
		M 02 Dig It!
		M 09 Let's Make Two
		M 10 Making Butter
		M 12 Where's the Bear?
		M 13 What's Inside?
		M 23 Find the Sound
		M 27 Buried Shapes MM 15 Window Conversations
		MM 80 Follow That Toy
		P 01 Cups of Water
		P 11 Laundry Time!
		P 14 Pull Box
		SE 11 Learning a Stop Sign
		SE 26 Dressing for the Weather
STATE FRAMEWORK	PH.B.	Strand B: Early learning experiences will support children to
		develop fine motor skills.
GRADE LEVEL EXPECTATION	PH.6.	0-6 months
INDICATOR		Small Muscle Movement and Coordination
INDICATOR	PH.6.8.	Use voluntary and purposeful movements to bring hands to mouth.
		ITO Creative Comissions
		IT2 Creative Curriculum LL 06 Sticky Tables
		LL 10 Yummy Foods
		LL 13 Lift the Flap and See Who's Here
		LL 16 Tissue-Paper Play
		LL 18 Tissue-Box Pull
		LL 19 Shake That Bell!
		LL 23 Bathing Babies
		LL 27 A Cup Is For LL 35 Light Up
		LL 39 Texture Board
		LL 40 Sticky Surface
		LL 41 Letters, Letters
		LL 42 Textured Letters
		LL 43 Lemonade
		LL 44 Fruit Salad
		LL 46 Veggie Mash-Up
		LL 47 Roll-Ups
		LL 48 Applesauce LL 49 Pancakes
		LL 52 Fruit Smoothies
		LL 57 Waterworks
		M 01 Matching Shapes
		M 02 Dig It!
		M 04 Cookie-Cutter Fun
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 08 Pots and Pans Band M 09 Let's Make Two
		M 10 Making Butter
		M 11 Garden Party
		M 12 Where's the Bear?
		M 13 What's Inside?
		M 14 Ramp Experiments
		M 16 Growing Sizes
		M 17 This Little Piggy
		M 20 Where's the Water? M 21 Build a Zoo

M 27 Buried Shapes MM 01 A Toy for Kitty MM 05 I Can Do It! MM 07 The Hungry Crane MM 22 Shake It Up MM 30 One for You, One for Me MM 35 Pirate's Plank MM 42 Two Little Ducks MM 50 You Help Me & I Help You MM 71 Catch a Wish MM 73 Copy Me! MM 84 Fiddly Fingers P 01 Cups of Water P 02 Nature Painting P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 26 Let's Fill Up the Box P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 36 Water Painting SE 04 Picnic SE 09 Build It Up, Knock It Down SE 19 Dos and Don'ts Book INDICATOR PH.6.9. Bring hands together while lying on back. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup is For... LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies

M 24 Putting Puzzles Together M 25 The Crunchy Bread

INDICATOR		Visual Motor Integration
EXPECTATION		
GRADE LEVEL	PH.12.	develop fine motor skills. 6-12 months
STATE FRAMEWORK	PH.B.	SE 09 Build It Up, Knock It Down SE 19 Dos and Don'ts Book Strand B: Early learning experiences will support children to
		SE 04 Picnic
		P 32 Water Soup P 36 Water Painting
		P 31 Drinking Cups
		P 30 Flowers in the Garden
		P 26 Let's Fill Up the Box P 29 Nesting Bag
		P 23 Silly Wavy Lines
		P 21 Big Beads P 22 Bang With a Hammer
		P 19 Beach-Ball Kicker
		P 17 Tap and Shake My Tambourine P 18 Roll It to Me!
		P 16 Squeezing Sponges
		P 14 Pull Box P 15 Let's Practice Dressing
		P 12 Molding Dough
		P 10 lcy Paintings P 11 Laundry Time!
		P 08 Beach-Ball Bowling
		P 06 Rocking on a Roller P 07 Making Bubbles
		P 05 Surprise!
		P 02 Nature Painting P 04 Throwing Plush Balls
		P 01 Cups of Water
		MM 73 Copy Me! MM 84 Fiddly Fingers
		MM 71 Catch a Wish
		MM 50 You Help Me & I Help You
		MM 35 Pirate's Plank MM 42 Two Little Ducks
		MM 30 One for You, One for Me
		MM 07 The Hungry Crane MM 22 Shake It Up
		MM 05 I Can Do It!
		MM 01 A Toy for Kitty
		M 25 The Crunchy Bread M 27 Buried Shapes
		M 24 Putting Puzzles Together
		M 21 Build a Zoo
		M 17 This Little Piggy M 20 Where's the Water?
		M 16 Growing Sizes
		M 13 What's Inside? M 14 Ramp Experiments
		M 12 Where's the Bear? M 13 What's Inside?
		M 11 Garden Party
		M 09 Let's Make Two M 10 Making Butter
		M 08 Pots and Pans Band M 09 Let's Make Two
		M 07 Peek-a-Boo Box
		M 04 Cookie-Cutter Fun M 06 Construction Zone
		M 02 Dig It! M 04 Cookie-Cutter Fun
		M 01 Matching Shapes
The second secon	II	LL 57 Waterworks

INDICATOR PH.12.4. Reach into containers or reach to activate a simple cause and effect toy. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For... LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies LL 57 Waterworks M 01 Matching Shapes M 02 Dig It! M 04 Cookie-Cutter Fun M 06 Construction Zone M 07 Peek-a-Boo Box M 08 Pots and Pans Band M 09 Let's Make Two M 10 Making Butter M 11 Garden Party M 12 Where's the Bear? M 13 What's Inside? M 14 Ramp Experiments M 16 Growing Sizes M 17 This Little Piggy M 20 Where's the Water? M 21 Build a Zoo M 24 Putting Puzzles Together M 25 The Crunchy Bread M 27 Buried Shapes MM 01 A Toy for Kitty MM 05 I Can Do It! MM 07 The Hungry Crane MM 22 Shake It Up MM 30 One for You, One for Me MM 35 Pirate's Plank MM 42 Two Little Ducks MM 50 You Help Me & I Help You MM 71 Catch a Wish MM 73 Copy Me! MM 84 Fiddly Fingers P 01 Cups of Water P 02 Nature Painting P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough

		P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 26 Let's Fill Up the Box P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups
		P 32 Water Soup P 36 Water Painting SE 04 Picnic SE 09 Build It Up, Knock It Down SE 19 Dos and Don'ts Book
INDICATOR	PH.12.5.	Combine and separate toys (e.g., replace and remove large rings from post in any order). IT2 Creative Curriculum BCC 04 M 05 Sink or Float? M 10 Making Butter
STATE FRAMEWORK	PH.B.	Strand B: Early learning experiences will support children to develop fine motor skills.
GRADE LEVEL EXPECTATION	PH.12.	6-12 months
INDICATOR		Small Muscle Movement and Coordination
INDICATOR	PH.12.6.	Move objects from one hand to another and combine items at center of body (e.g., banging two blocks together). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies LL 57 Waterworks M 01 Matching Shapes M 02 Dig It! M 04 Cookie-Cutter Fun M 06 Construction Zone M 07 Peek-a-Boo Box M 08 Pots and Pans Band M 09 Let's Make Two M 10 Making Butter M 11 Garden Party

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		12 Where's the Bear?
		13 What's Inside?
		14 Ramp Experiments
		16 Growing Sizes
		17 This Little Piggy
	M	20 Where's the Water?
	M	21 Build a Zoo
	M	24 Putting Puzzles Together
		25 The Crunchy Bread
		27 Buried Shapes
		M 01 A Toy for Kitty
		M 05 Can Do It!
		M 07 The Hungry Crane
		M 22 Shake It Up
		M 30 One for You, One for Me
		M 35 Pirate's Plank
		M 42 Two Little Ducks
		M 50 You Help Me & I Help You
		M 71 Catch a Wish
		M 73 Copy Me!
		M 84 Fiddly Fingers
		01 Cups of Water
	P (02 Nature Painting
	P (04 Throwing Plush Balls
		05 Surprise!
	P (06 Rocking on a Roller
		07 Making Bubbles
		08 Beach-Ball Bowling
		10 Icy Paintings
		11 Laundry Time!
		12 Molding Dough
		14 Pull Box
		15 Let's Practice Dressing
		16 Squeezing Sponges
		17 Tap and Shake My Tambourine
		18 Roll It to Me!
		19 Beach-Ball Kicker
	P :	21 Big Beads
	P 2	22 Bang With a Hammer
	P 2	23 Silly Wavy Lines
	P :	26 Let's Fill Up the Box
		29 Nesting Bag
		30 Flowers in the Garden
		31 Drinking Cups
		32 Water Soup
		32 Water Soup
		E 04 Picnic
		E 09 Build It Up, Knock It Down
	SE	E 19 Dos and Don'ts Book
INDICATOR PH	H.12.7. Us	se index finger to poke and point and grasp small objects between
		umb and fingertips.
		3
	IT:	2 Creative Curriculum
		- 06 Sticky Tables
		- 10 Yummy Foods
		_ 13 Lift the Flap and See Who's Here
		16 Tissue-Paper Play
	IILL	_ 18 Tissue-Box Pull
	LL	- 19 Shake That Bell!
	LL LL	_ 19 Shake That Bell! _ 23 Bathing Babies
	LL LL LL	_ 19 Shake That Bell! _ 23 Bathing Babies _ 27 A Cup Is For
	LL LL LL	_ 19 Shake That Bell! _ 23 Bathing Babies _ 27 A Cup Is For _ 35 Light Up
	LL LL LL	_ 19 Shake That Bell! _ 23 Bathing Babies _ 27 A Cup Is For
	LL LL LL LL	_ 19 Shake That Bell! _ 23 Bathing Babies _ 27 A Cup Is For _ 35 Light Up
		- 19 Shake That Bell! - 23 Bathing Babies - 27 A Cup Is For - 35 Light Up - 39 Texture Board

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LL 42 Textured Letters
LL 43 Lemonade
LL 44 Fruit Salad
LL 46 Veggie Mash-Up
LL 47 Roll-Ups
LL 48 Applesauce
LL 49 Pancakes
LL 52 Fruit Smoothies
LL 57 Waterworks
M 01 Matching Shapes
M 02 Dig It!
M 04 Cookie-Cutter Fun
M 06 Construction Zone
M 07 Peek-a-Boo Box
M 08 Pots and Pans Band
M 09 Let's Make Two
M 10 Making Butter
M 11 Garden Party
M 12 Where's the Bear?
M 13 What's Inside?
M 14 Ramp Experiments
M 16 Growing Sizes
M 17 This Little Piggy
M 20 Where's the Water?
M 21 Build a Zoo
M 24 Putting Puzzles Together
M 25 The Crunchy Bread
M 27 Buried Shapes
MM 01 A Toy for Kitty
MM 05 I Can Do It!
MM 07 The Hungry Crane
MM 22 Shake It Up
MM 30 One for You, One for Me
MM 35 Pirate's Plank
MM 42 Two Little Ducks
MM 50 You Help Me & I Help You
MM 71 Catch a Wish
MM 73 Copy Me!
MM 84 Fiddly Fingers
P 01 Cups of Water
P 02 Nature Painting
P 04 Throwing Plush Balls
P 05 Surprise!
P 06 Rocking on a Roller
P 07 Making Bubbles
P 08 Beach-Ball Bowling
P 10 Icy Paintings
P 11 Laundry Time!
P 12 Molding Dough
P 14 Pull Box
P 15 Let's Practice Dressing
P 16 Squeezing Sponges
P 17 Tap and Shake My Tambourine
P 18 Roll It to Me!
P 19 Beach-Ball Kicker
P 21 Big Beads
P 22 Bang With a Hammer
P 23 Silly Wavy Lines
P 26 Let's Fill Up the Box
P 29 Nesting Bag
P 30 Flowers in the Garden
P 31 Drinking Cups
P 32 Water Soup
P 36 Water Painting
SE 04 Picnic
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		SE 09 Build It Up, Knock It Down SE 19 Dos and Don'ts Book
STATE FRAMEWORK	PH.C.	Strand C: Early learning experiences will support children to acquire adaptive skills.
GRADE LEVEL EXPECTATION	PH.6.	0-6 months
INDICATOR		Feeding Routines/Nutrition
INDICATOR	PH.6.10.	Participate in feeding routines with consistent caregivers by holding onto bottle, and/or leaning forward in anticipation of food offered via bottle, breast or spoon. IT2 Creative Curriculum BCC 12 BCC 20 LL 10 Yummy Foods LL 29 Describing Food LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies M 04 Cookie-Cutter Fun M 10 Making Butter M 25 The Crunchy Bread MM 19 Time to Clean Up! P 31 Drinking Cups
STATE FRAMEWORK	PH.C.	Strand C: Early learning experiences will support children to acquire adaptive skills.
GRADE LEVEL EXPECTATION	PH.12.	6-12 months
INDICATOR		Feeding Routines/Nutrition
INDICATOR	PH.12.8.	Participate in feeding routines by holding cups or bottles, using fingers for self-feeding and/or using eating utensils. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 42 Textured Letters LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 57 Waterworks M 01 Matching Shapes M 02 Dig It! M 04 Cookie-Cutter Fun M 06 Construction Zone M 07 Peek-a-Boo Box

	M 08 Pots and Pans Band M 09 Let's Make Two
PH.C.	
	Strand C: Early learning experiences will support children to acquire
	adaptive skills. 6-12 months
	Description and Huming
DU 12 0	Dressing and Hygiene
	Participate in dressing, undressing and bathing by holding arms out, taking off socks, etc. IT2 Creative Curriculum BCC 04 BCC 13
	PH.C.

		BCC 14 BCC 19 BCC 20 LL 23 Bathing Babies LL 33 Silly Clothes MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 50 You Help Me & I Help You MM 59 Can You Do This? MM 78 Hello Toes MM 87 Let's Go! P 15 Let's Practice Dressing SE 06 This Is the Way We Get Dressed SE 13 Looking for Toes SE 26 Dressing for the Weather
STATE FRAMEWORK	PH.D.	Strand D: Early learning experiences will support children to maintain physical health status and well-being.
GRADE LEVEL EXPECTATION	PH.6.	0-6 months
INDICATOR		Physical Activity
INDICATOR	PH.6.11.	Interact with caregivers in daily physical activities that involve varying positions and promote development of movement skills. IT2 Creative Curriculum BCC 10 BCC 11 BCC 15 BCC 17 M 22 Jump Counting MM 96 Baby Two-Step P 13 1, 2, 3 Hops
STATE FRAMEWORK	PH.D.	Strand D: Early learning experiences will support children to maintain physical health status and well-being.
GRADE LEVEL EXPECTATION	PH.12.	6-12 months
INDICATOR		Physical Activity
INDICATOR	PH.12.10.	Interact with caregivers in daily physical activities that involve exploration and movement. IT2 Creative Curriculum
		BCC 10 BCC 11 BCC 15 BCC 17 M 22 Jump Counting MM 96 Baby Two-Step P 13 1, 2, 3 Hops
DOMAIN / CONTENT STANDARD	CT.L.	BCC 10 BCC 11 BCC 15 BCC 17 M 22 Jump Counting MM 96 Baby Two-Step
_	CT.L.	BCC 10 BCC 11 BCC 15 BCC 17 M 22 Jump Counting MM 96 Baby Two-Step P 13 1, 2, 3 Hops
STANDARD		BCC 10 BCC 11 BCC 15 BCC 17 M 22 Jump Counting MM 96 Baby Two-Step P 13 1, 2, 3 Hops Early Language, Communication, and Literacy Strand A: Early learning experiences will support children to
STANDARD STATE FRAMEWORK GRADE LEVEL	L.A.	BCC 10 BCC 11 BCC 15 BCC 17 M 22 Jump Counting MM 96 Baby Two-Step P 13 1, 2, 3 Hops Early Language, Communication, and Literacy Strand A: Early learning experiences will support children to understand language (receptive language).

		D00 40
		BCC 10 BCC 12 BCC 13 BCC 17 BCC 18 BCC 20 BCC 21 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 09 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 24 Textured Letters LL 50 What Do I See? LL 60 Potty Talk M 01 Matching Shapes M 04 Cookie-Cutter Fun M 11 Garden Party M 17 This Little Piggy M 18 Rock Collection MM 42 Two Little Ducks MM 62 Busy, Dizzy Hands MM 69 Big Red Fish MM 92 Creepy Crawly Spiders P 03 Splash Pad P 05 Surprise! P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling SE 03 Good-Byes SE 05 Take Care of Baby SE 10 Hellos and Good-Byes SE 15 Song Time SE 22 Hello Activities SE 24 Stop!
STATE FRAMEWORK	L.A.	Strand A: Early learning experiences will support children to understand language (receptive language).
GRADE LEVEL EXPECTATION	L.6.	0-6 months
INDICATOR		Language Comprehension
INDICATOR	L.6.2.	Orient to the direction of sound or visual cues.
		IT2 Creative Curriculum MM 03 Hello Cheer SE 01 Actively Listening to Children SE 21 Big Rule, Little Rule
INDICATOR	L.6.3.	React when hearing own name or to positive facial expression.
		IT2 Creative Curriculum LL 01 Letters in the Sand LL 34 Our Names, Our Things LL 41 Letters, Letters LL 42 Textured Letters LL 55 Silly Names MM 03 Hello Cheer SE 01 Actively Listening to Children SE 21 Big Rule, Little Rule
STATE FRAMEWORK	L.A.	Strand A: Early learning experiences will support children to understand language (receptive language).

GRADE LEVEL EXPECTATION	L.12.	6-12 months
INDICATOR		Word Comprehension
INDICATOR	L.12.1.	Understand that words, gestures and/or signs represent objects, people or experiences. IT2 Creative Curriculum BCC 18 LL 25 A Book of Faces LL 43 Lemonade LL 44 Fruit Salad LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes
STATE FRAMEWORK	L.A.	Strand A: Early learning experiences will support children to understand language (receptive language).
GRADE LEVEL EXPECTATION	L.12.	6-12 months
INDICATOR		Language Comprehension
INDICATOR	L.12.2.	Can carry out simple requests (e.g., "wave bye-bye"). IT2 Creative Curriculum LL 04 Sing & Move LL 22 Neighborhood Walk L. 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 44 Fruit Salad LL 45 Animal Books LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 51 Dance & Remember LL 56 Where Did It Go? LL 57 Waterworks M 04 Cookie-Cutter Fun M 06 Construction Zone M 07 Peek-a-Boo Box M 12 Where's the Bear? M 13 What's Inside? M 19 In, On, and Around M 20 Where's the Water? M 23 Find the Sound M 25 The Crunchy Bread M 26 Obstacle Course MM 19 Time to Clean Upl MM 20 Please Find MM 60 On the Spot MM 62 Busy, Dizzy Hands MM 64 Jumping Jack MM 73 Copy Mel P 04 Throwing Plush Balls P 06 Rocking on a Roller P 08 Beach-Ball Bowling P 09 Balance on a Beam P 12 Molding Dough P 18 Roll It to Me! P 19 Beach-Ball Kicker P 21 Big Beads P 23 Cirwling Annuel P 25 Pushing and Pulling

	1	D 00 L offs Fill He fire Door
		P 26 Let's Fill Up the Box P 28 Tape Trails
		P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 35 Riding Toys
		P 36 Water Painting
		SE 02 Let's Try this Instead
		SE 04 Picnic
		SE 07 Right Where It Belongs SE 09 Build It Up, Knock It Down
		SE 11 Learning a Stop Sign
		SE 12 Playful Routines
		SE 13 Looking for Toes
		SE 14 Sing the Same Song
		SE 18 Picture Help
		SE 19 Dos and Don'ts Book SE 25 Sleep Routines
STATE FRAMEWORK	L.B.	-
		Strand B: Early learning experiences will support children to use language (expressive language).
GRADE LEVEL EXPECTATION	L.6.	0-6 months
INDICATOR		Vocabulary
INDICATOR	L.6.4.	Use a variety of facial expressions and sounds (e.g., cooing, babbling and varied cries) to communicate.
		IT2 Creative Curriculum
		BCC 04
		BCC 05
		BCC 08
		BCC 10
		BCC 12
		BCC 13 BCC 17
		BCC 18
		BCC 20
		BCC 21
		LL 02 Reading Wordless Books
		LL 04 Sing & Move
		LL 05 The "Me" Book LL 06 Sticky Tables
		LL 09 Cardboard Village
		LL 10 Yummy Foods
		LL 11 Let's Talk
		LL 15 Whisper Songs
		LL 24 Fingers, Nose, and Toes
		LL 42 Textured Letters LL 50 What Do I See?
		LL 60 Potty Talk
		M 01 Matching Shapes
		M 04 Cookie-Cutter Fun
		M 11 Garden Party
		M 17 This Little Piggy
		M 18 Rock Collection MM 42 Two Little Ducks
		MM 62 Busy, Dizzy Hands
		MM 69 Big Red Fish
		MM 92 Creepy Crawly Spiders
		P 03 Splash Pad
		P 05 Surprise!
		P 07 Making Bubbles
		P 24 Crawling Through a Tunnel P 25 Pushing and Pulling
		SE 03 Good-Byes
		SE 05 Take Care of Baby

language (expressive language). 0-6 months Expression of Ideas, Feelings and Needs "Talk" to self and others using various vocalizations. IT2 Creative Curriculum LL 15 Whisper Songs Strand B: Early learning experiences will support children to use language (expressive language). 6-12 months Vocabulary Begin to use word approximations (e.g., "ma-ma" or "da-da") or
"Talk" to self and others using various vocalizations. IT2 Creative Curriculum LL 15 Whisper Songs Strand B: Early learning experiences will support children to use language (expressive language). 6-12 months Vocabulary Begin to use word approximations (e.g., "ma-ma" or "da-da") or
"Talk" to self and others using various vocalizations. IT2 Creative Curriculum LL 15 Whisper Songs Strand B: Early learning experiences will support children to use language (expressive language). 6-12 months Vocabulary Begin to use word approximations (e.g., "ma-ma" or "da-da") or
language (expressive language). 6-12 months Vocabulary Begin to use word approximations (e.g., "ma-ma" or "da-da") or
Vocabulary Begin to use word approximations (e.g., "ma-ma" or "da-da") or
Begin to use word approximations (e.g., "ma-ma" or "da-da") or
conventional gestures (e.g., waving, signing "more"). IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13 BCC 17 BCC 18 BCC 20 BCC 21 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 09 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk LL 12 What's in the Picture? LL 15 Whisper Songs LL 18 Tissue-Box Pull LL 20 This Is the Same LL 21 Will You Read to Me? LL 22 Neighborhood Walk LL 24 Fingers, Nose, and Toes LL 27 A Cup Is For LL 28 Family Faces LL 29 Describing Food LL 33 Silly Clothes LL 33 The Same and Different LL 39 Texture Board LL 40 Sticky Surface LL 41 Textured Letters LL 50 What Do I See? LL 57 Waterworks LL 59 Playground Textures LL 60 Potty Talk M 01 Matching Shapes M 04 Cookie-Cutter Fun M 11 Garden Party M 17 This Little Piggy

MM 42 Two Little Ducks MM 62 Busy, Dizzy Hands	
MM 62 Ducy Dizzy Hande	
MM 69 Big Red Fish MM 82 Tell Me a Story	
MM 88 Just Like Me!	
MM 92 Creepy Crawly Spiders	
MM 94 Detailed Descriptions	
MM 99 Buzz Like a Bee	
P 03 Splash Pad	
P 05 Surprise!	
P 07 Making Bubbles	
P 11 Laundry Time!	
P 24 Crawling Through a Tunnel	
P 25 Pushing and Pulling	
SE 03 Good-Byes SE 05 Take Care of Baby	
SE 10 Hellos and Good-Byes	
SE 15 Song Time	
SE 22 Hello Activities	
SE 24 Stop!	
	4- ··
STATE FRAMEWORK L.B. Strand B: Early learning experiences will support childred language (expressive language).	en to use
GRADE LEVEL L.12. 6-12 months EXPECTATION	
INDICATOR Expression of Ideas, Feelings and Needs	
INDICATOR L.12.4. Communicate wants and needs through a combination	of crying
babbling and occasional word approximations, and/or g	
IT2 Creative Curriculum	
BCC 04	
BCC 05	
BCC 08	
BCC 10	
BCC 12	
BCC 13	
BCC 17	
BCC 18	
BCC 20	
BCC 21	
LL 02 Reading Wordless Books LL 04 Sing & Move	
LL 05 The "Me" Book	
LL 06 Sticky Tables	
LL 09 Cardboard Village	
LL 10 Yummy Foods	
LL 11 Let's Talk	
LL 15 Whisper Songs	
LL 22 Neighborhood Walk	
LL 24 Fingers, Nose, and Toes	
LL 39 Texture Board	
LL 42 Textured Letters	
LL 50 What Do I See?	
LL 57 Waterworks LL 60 Potty Talk	
M 01 Matching Shapes	
M 04 Cookie-Cutter Fun	
M 11 Garden Party	
I WILL GALUE FALLY	
M 17 Garden Party M 17 This Little Piggy M 18 Rock Collection	
M 17 This Little Piggy	
M 17 This Little Piggy M 18 Rock Collection MM 42 Two Little Ducks MM 62 Busy, Dizzy Hands	
M 17 This Little Piggy M 18 Rock Collection MM 42 Two Little Ducks	

		P 03 Splash Pad P 05 Surprise! P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling SE 03 Good-Byes SE 05 Take Care of Baby SE 10 Hellos and Good-Byes SE 15 Song Time SE 22 Hello Activities SE 24 Stop!
STATE FRAMEWORK	L.C.	Strand C: Early learning experiences will support children to use language for social interaction.
GRADE LEVEL EXPECTATION	L.6.	0-6 months
INDICATOR		Conventions of Conversation
INDICATOR	L.6.6.	Show interest in back and forth pretend games. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04
		BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10
		BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17
		BCC 18 BCC 19 BCC 20 BCC 21 BCC 22
		BCC 23 BCC 24 LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 23 Bathing Babies LL 33 Silly Clothes M 06 Construction Zone
		M 07 Peek-a-Boo Box M 15 Good Night, Toys MM 02 Silly Animal Walk MM 08 From Seed to Tree MM 100 Sounds on the Farm
		MM 16 That's How I Roll MM 25 We Are the Clouds MM 27 Half Past Eight MM 28 Animals in the Barn MM 47 Wake Up! MM 69 Big Red Fish
		MM 79 Sammy the Starfish P 01 Cups of Water P 15 Let's Practice Dressing P 22 Bang With a Hammer P 32 Water Soup

STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR INDICATOR	L.C. L.6.	SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 08 Playful Interactions SE 12 Playful Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 0-6 months Language for Interaction Coo, gurgle, smile in response to stimulation and to initiate social contact. IT2 Creative Curriculum MM 03 Hello Cheer SE 01 Actively Listening to Children
INDICATOR	L.6.8.	SE 21 Big Rule, Little Rule Express pleasure as adults imitate the faces and sounds they make. IT2 Creative Curriculum MM 03 Hello Cheer SE 01 Actively Listening to Children SE 21 Big Rule, Little Rule
STATE FRAMEWORK	L.C.	Strand C: Early learning experiences will support children to use language for social interaction.
GRADE LEVEL EXPECTATION	L.12.	6-12 months
INDICATOR		Conventions of Conversation
INDICATOR	L.12.5.	Begin to understand that a conversation is about taking turns. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 01 Letters in the Sand LL 02 Reading Wordless Books LL 03 From Drawing to Writing LL 04 Sing & Move LL 05 The "Me" Book LL 05 The "Me" Book LL 06 Sticky Tables

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LL 07 Pretend Phone Calls
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- LL 08 Outdoor Mobiles
- LL 09 Cardboard Village
- LL 10 Yummy Foods
- LL 11 Let's Talk
- LL 12 What's in the Picture?
- LL 13 Lift the Flap and See Who's Here
- LL 14 Ice-Block Play
- LL 15 Whisper Songs
- LL 16 Tissue-Paper Play
- LL 17 Three Bears
- LL 18 Tissue-Box Pull
- LL 19 Shake That Bell!
- LL 20 This Is the Same
- LL 21 Will You Read to Me?
- LL 22 Neighborhood Walk
- LL 23 Bathing Babies
- LL 24 Fingers, Nose, and Toes
- LL 25 A Book of Faces
- LL 26 Reading Rhyming Books
- LL 27 A Cup Is For...
- LL 28 Family Faces
- LL 29 Describing Food
- LL 30 Family Picture Walk
- LL 31 I'll Find You
- LL 32 Observing Insect Life
- LL 33 Silly Clothes
- LL 34 Our Names, Our Things
- LL 35 Light Up
- LL 36 Puppet Stories
- LL 37 My Clothes Today
- LL 38 The Same and Different
- LL 39 Texture Board
- LL 40 Sticky Surface
- LL 41 Letters, Letters, Letters
- LL 42 Textured Letters
- LL 43 Lemonade
- LL 44 Fruit Salad
- LL 45 Animal Books
- LL 46 Veggie Mash-Up
- LL 47 Roll-Ups
- LL 48 Applesauce
- LL 49 Pancakes
- LL 50 What Do I See?
- LL 51 Dance & Remember
- LL 52 Fruit Smoothies
- LL 53 Bookworm Boogie
- LL 54 Sharing Storybooks
- LL 55 Silly Names
- LL 56 Where Did It Go?
- LL 57 Waterworks
- LL 58 Tuneful Tales
- LL 59 Playground Textures
- LL 60 Potty Talk
- LL 61 What's the Problem?
- M 01 Matching Shapes
- M 02 Dig It!
- M 03 Everyday Patterns
- M 04 Cookie-Cutter Fun
- M 05 Sink or Float?
- M 06 Construction Zone
- M 07 Peek-a-Boo Box
- M 08 Pots and Pans Band
- M 09 Let's Make Two
- M 10 Making Butter

M 11 Garden Party M 12 Where's the Bear? M 13 What's Inside? M 14 Ramp Experiments M 15 Good Night, Toys M 16 Growing Sizes M 17 This Little Piggy M 18 Rock Collection M 19 In, On, and Around M 20 Where's the Water? M 21 Build a Zoo M 22 Jump Counting M 23 Find the Sound M 24 Putting Puzzles Together M 25 The Crunchy Bread M 26 Obstacle Course M 27 Buried Shapes M 28 Counting Books MM 01 A Toy for Kitty MM 02 Silly Animal Walk MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 06 The Creeping Ladybug MM 07 The Hungry Crane MM 08 From Seed to Tree MM 09 The Answer is No! MM 10 T Dance MM 100 Sounds on the Farm MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 14 My Sticky Hands MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be?

MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go? MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough

MM 47 Wake Up!

P 13 1, 2, 3 Hops P 14 Full BOX P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Sig Beads P 22 Sang With a Hammer P 23 Silly Wavy Lines P 24 Grawing Through a Tunnel P 25 Silly Wavy Lines P 26 Grawing Through a Tunnel P 26 Grawing Through a Tunnel P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 35 Ridling Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Florice SE 05 Take Care of Baby SE 06 This is the Way We Get Dressed SE 07 Burdwhere It Belongs SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Burdwhere It Belongs SE 15 It Burdwhere It Belongs SE 16 Burdwhere It Belongs SE 18 It Sing three It Belongs SE 19 It Burdwhere It Belongs SE 19 It Burdwhere It Belongs SE 11 Sing It Burdwhere It Belongs SE 15 It Burdwhere It Belongs SE 15 It Learning a Stop Sign SE 12 Playful Routines SE 13 It Burdwhere It Belongs SE 15 It Learning a Stop Sign SE 15 It L			
P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Mel P 19 Baach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Pang With a Hammer P 23 Silly Wavy Lines P 24 Grawing Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 28 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 30 Flowers in the Garden P 31 Drinking Cups P 32 Start Sough P 33 Flowers in the Garden P 31 Drinking Cups P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Plcnic SE 05 Take Care of Baby SE 05 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 13 Flowing Time SE 16 Song Time SE 18 Boby Faces SE 17 Calm-Down Place SE 22 Hello Activities SE 23 Encouragement SE 24 Stop) SE 25 Eles Routines SE 26 Eles Routines SE 27 Eles Activities SE 28 Eles Routines SE 28			
P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Mel P 19 Beach Shake My Tambourine P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Way Lines P 26 Crawling Through a Tunnel P 26 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 34 Follow the Leader P 35 Riding Toys P 36 Water Peinting S 10 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes S 10 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Bear This Let Way We Get Dressed SE 07 Right Where it Belongs SE 08 Playful Interactions SE 09 Blayful Interactions SE 09 Blayful Interactions SE 09 Blayful Interactions SE 09 Blayful Routines SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 12 Playful Routines SE 13 Black Hy Routines SE 13 Brach Hy Boang SE 14 Sing the Same Song SE 15 Plack Hy Routines SE 16 Baby Faces SE 17 Calm-Down Place SE 18 Picture Help SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 23 Erich Little Rule SE 24 Stopl SE 25 Seep Routines SE 35 Each Catrifices SE 36 Each Catrifices S			
P 17 Tap and Shake My Tambourine P 18 Roll I to Mel P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Fushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 29 Westing Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Waster Soup P 34 Water Soup P 35 Riding Toys P 36 Water Painting S 24 Odd-Byes S 20 Good-Byes S 20 Good-Byes S 20 Good-Byes S 20 Good-Byes S 20 Fins Is the Way We Get Dressed S 27 Right Where it Belongs S 26 09 Flayful Interactions S 26 09 Blayful Interactions S 26 09 Blayful Interactions S 26 19 Hayful Rouch Belongs S 26 10 Hellos and Good-Byes S 21 Let-arming a Stop Sign S 21 12 Playful Routines S 21 S 12 Looking for Toes S 21 S 13 Looking for Toes S 21 S 13 Looking for Toes S 21 S 13 Looking for Toes S 21 S 15 Song Time S 16 Baby Faces S 11 Learning a Stop Sign S 12 Playful Routines S 18 Picture Help S 19 Dos and Don'ts Book S 20 Conflict Resolution S 22 S 19 Resolution S 22 S 19 Resolution S 22 S 19 Resolutions S 22 S 2 S 19 Resolution S 22 S 2 S 2 S 2 S 2 S 2 S 2 S 2 S 2 S			
P 18 Roll It to Mel P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Forking Cups P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 34 Follow the Leader P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Picnic SE 03 Good-Byes SE 04 Picnic SE 05 This is new Wave Get Dressed SE 06 Picnic Instead SE 07 Picnic Instead SE 08 Picnic Instead SE 09 Build it Up, Knock it Down SE 10 Helbos and Good-Byes SE 11 Learning a Stop Sign SE 12 Picnic Instead SE 12 Let's Try this Instead SE 13 Looking for Toes SE 11 Learning a Stop Sign SE 11 Learning a Stop Sign SE 12 Picnic Instead SE 12 Picnic Instead SE 12 Picnic Instead SE 12 Picnic Instead SE 13 Big The Same Song SE 15 Song Time SE 12 Picnic Instead SE 12 Picnic Instead SE 13 Big The Same Song SE 14 Sign the Same Song SE 15 Song Time SE 18 Big Time Se SE 18 Picnic Instead SE 22 Entor Help SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines SE 35 Sleep Routines SE 36 Se Se Food Instruction SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines SE 26 Dress Sign for the Weather STATE FRAMEWORK L.2. Strand C: Early learning experiences will support children to use language for location including playing simple imitation games. IT 2 Creative Curriculum BCC 06 BCC 12 LL 26 Reading Rhyming Books LL 33 Silly Citches			
P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Banacing Act P 34 Follow the Leader P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Picnic SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 05 This Is the Way Wo Get Dressed SE 07 Right Where it Belongs SE 09 Playful Interactions SE 09 Blayful Interactions SE 09 Blayful Interactions SE 09 Blayful Interactions SE 19 Blayful Interactions SE 11 Learning a Stop Sign SE 11 Learning a Stop Sign SE 12 Playful Routines SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 1			
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SE 26 Dressing for the Weather STATE FRAMEWORK L.C. Strand C: Early learning experiences will support children to use language for social interaction. GRADE LEVEL EXPECTATION INDICATOR Language for Interaction Language for Interaction Enjoy opportunities to "converse" with adults in a more sustained fashion, including playing simple imitation games. IT2 Creative Curriculum BCC 06 BCC 12 LL 26 Reading Rhyming Books LL 33 Silly Clothes			SE 24 Stop!
STATE FRAMEWORK L.C. Strand C: Early learning experiences will support children to use language for social interaction. GRADE LEVEL EXPECTATION INDICATOR Language for Interaction Enjoy opportunities to "converse" with adults in a more sustained fashion, including playing simple imitation games. IT2 Creative Curriculum BCC 06 BCC 12 LL 26 Reading Rhyming Books LL 33 Silly Clothes			
Ianguage for social interaction. GRADE LEVEL EXPECTATION			
INDICATOR Language for Interaction Enjoy opportunities to "converse" with adults in a more sustained fashion, including playing simple imitation games. IT2 Creative Curriculum BCC 06 BCC 12 LL 26 Reading Rhyming Books LL 33 Silly Clothes	STATE FRAMEWORK	L.C.	
INDICATOR Language for Interaction L.12.6. Enjoy opportunities to "converse" with adults in a more sustained fashion, including playing simple imitation games. IT2 Creative Curriculum BCC 06 BCC 12 LL 26 Reading Rhyming Books LL 33 Silly Clothes		L.12.	6-12 months
INDICATOR L.12.6. Enjoy opportunities to "converse" with adults in a more sustained fashion, including playing simple imitation games. IT2 Creative Curriculum BCC 06 BCC 12 LL 26 Reading Rhyming Books LL 33 Silly Clothes			Language for Interaction
BCC 06 BCC 12 LL 26 Reading Rhyming Books LL 33 Silly Clothes		L.12.6.	Enjoy opportunities to "converse" with adults in a more sustained
BCC 06 BCC 12 LL 26 Reading Rhyming Books LL 33 Silly Clothes			IT2 Creative Curriculum
BCC 12 LL 26 Reading Rhyming Books LL 33 Silly Clothes			
LL 26 Reading Rhyming Books LL 33 Silly Clothes			
LL 33 Silly Clothes			

		MM 99 Buzz Like a Bee
INDICATOR	L.12.7.	Intentionally use gestures and/or vocalizations to regulate the behavior of others and engage in social interaction. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13 BCC 17 BCC 18 BCC 20 BCC 21 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 09 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk
		LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 42 Textured Letters LL 50 What Do I See? LL 60 Potty Talk M 01 Matching Shapes M 04 Cookie-Cutter Fun M 11 Garden Party M 17 This Little Piggy M 18 Rock Collection MM 42 Two Little Ducks MM 62 Busy, Dizzy Hands MM 69 Big Red Fish
		MM 92 Creepy Crawly Spiders P 03 Splash Pad P 05 Surprise! P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling SE 03 Good-Byes SE 05 Take Care of Baby SE 10 Hellos and Good-Byes SE 15 Song Time SE 22 Hello Activities SE 24 Stop!
STATE FRAMEWORK	L.D.	Strand D: Early learning experiences will support children to gain book appreciation and knowledge.
GRADE LEVEL EXPECTATION	L.6.	0-6 months
INDICATOR		Interest and Engagement with Books
INDICATOR	L.6.9.	Respond to music, stories and pictures shared with an adult. IT2 Creative Curriculum BCC 12 BCC 13 BCC 15 BCC 21 BCC 24 LL 01 Letters in the Sand LL 04 Sing & Move LL 05 The "Me" Book LL 09 Cardboard Village

	1	
		LL 10 Yummy Foods LL 12 What's in the Picture?
		LL 13 Lift the Flap and See Who's Here
		LL 15 Whisper Songs
		LL 22 Neighborhood Walk
		LL 25 A Book of Faces
		LL 28 Family Faces
		LL 30 Family Picture Walk
		LL 34 Our Names, Our Things
		LL 44 Fruit Salad
		LL 47 Roll-Ups
		LL 49 Pancakes
		LL 51 Dance & Remember
		LL 55 Silly Names
		M 03 Everyday Patterns M 05 Sink or Float?
		M 06 Construction Zone
		M 08 Pots and Pans Band
		M 10 Making Butter
		M 11 Garden Party
		M 18 Rock Collection
		M 20 Where's the Water?
		M 26 Obstacle Course
		MM 03 Hello Cheer
		MM 100 Sounds on the Farm
		MM 17 Dream
		MM 25 We Are the Clouds
		MM 28 Animals in the Barn
		MM 29 Let's Start Our Day
		MM 36 Hello, How Are You?
		MM 40 Wave Good-bye
		MM 52 Row, Row Your Boat
		MM 60 On the Spot
		MM 65 Peek at You
		MM 67 Shoo, Fly!
		MM 73 Copy Me!
		MM 80 Follow That Toy MM 90 Special Letter Chant
		MM 95 Shape Finders
		MM 98 Let's Explore!
		P 02 Nature Painting
		P 03 Splash Pad
		P 10 Icy Paintings
		P 17 Tap and Shake My Tambourine
		P 27 Stand Up and Dance
		P 30 Flowers in the Garden
		P 34 Follow the Leader
		P 35 Riding Toys
		SE 01 Actively Listening to Children
		SE 03 Good-Byes
		SE 06 This Is the Way We Get Dressed
		SE 07 Right Where It Belongs
		SE 15 Song Time
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 18 Picture Help
		SE 19 Dos and Don'ts Book
		SE 21 Big Rule, Little Rule SE 22 Hello Activities
STATE FRAMEWORK	L.D.	Strand D: Early learning experiences will support children to gain
		book appreciation and knowledge.
GRADE LEVEL	L.12.	6-12 months
EXPECTATION		
INDICATOR		Interest and Engagement with Books

INDICATOR	L.12.8.	Engage with adults, showing shared attention to a book.
		IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 20 BCC 21 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books LL 05 The "Me" Book LL 21 Will You Read to Me? LL 26 Reading Rhyming Books LL 36 Puppet Stories LL 45 Animal Books LL 53 Bookworm Boogie LL 54 Sharing Storybooks LL 55 Tuneful Tales M 28 Counting Books
DOMAIN / CONTENT STANDARD	CT.CA.	Creative Arts
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.6.	0-6 months
INDICATOR		Music
INDICATOR	CA.6.1.	React to music by turning to a sound source, cooing in response, wiggling or moving, soothing themselves, etc. IT2 Creative Curriculum BCC 13 BCC 21 LL 04 Sing & Move LL 15 Whisper Songs LL 51 Dance & Remember M 08 Pots and Pans Band M 10 Making Butter MM 52 Row, Row, Row Your Boat MM 60 On the Spot MM 65 Peek at You MM 67 Shoo, Fly! MM 73 Copy Me! P 17 Tap and Shake My Tambourine P 27 Stand Up and Dance SE 15 Song Time SE 17 Calm-Down Place

STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.6.	0-6 months
INDICATOR		Visual Arts
INDICATOR	CA.6.2.	React to stimulation in the environment. This can include drawing, sculptures or painting. Response may be slight such as a glance or stopping an activity. IT2 Creative Curriculum BCC 13 BCC 19 LL 01 Letters in the Sand LL 03 From Drawing to Writing LL 05 The "Me" Book LL 09 Cardboard Village LL 37 My Clothes Today LL 40 Sticky Surface M 06 Construction Zone M 16 Growing Sizes M 20 Where's the Water? MM 05 I Can Do It! MM 15 Window Conversations MM 66 What Can That Sound Be? MM 82 Tell Me a Story P 02 Nature Painting P 09 Balance on a Beam P 10 Icy Paintings P 12 Molding Dough P 23 Silly Wavy Lines P 36 Water Painting SE 03 Good-Byes SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.12.	6-12 months
INDICATOR		Music
INDICATOR	CA.12.1.	Show interest in singing, moving and dancing, using their body. IT2 Creative Curriculum BCC 01 BCC 02 BCC 10 BCC 10 BCC 11 BCC 12 BCC 13 BCC 16 BCC 17 BCC 19 BCC 20 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 04 Sing & Move LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 26 Reading Rhyming Books LL 31 I'll Find You LL 51 Dance & Remember LL 58 Tuneful Tales M 08 Pots and Pans Band

		M 10 Making Butter MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 06 The Creeping Ladybug MM 11 A-Bouncing We Will Go MM 16 That's How I Roll MM 19 Time to Clean Up! MM 22 Shake It Up MM 26 Thank You
		MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 36 Hello, How Are You? MM 40 Wave Good-bye MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill
		MM 45 Hush, My Baby MM 46 Where Can He Be? MM 48 Roll Play MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 58 Sing-Song Sit-Ups MM 60 On the Spot MM 63 Where Is Teddy? MM 65 Peek at You
		MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 73 Copy Me! MM 76 Now I'm Crawling MM 77 Rise and Shine MM 81 Where Are Baby's Tiny Ears? MM 83 Time to Close Your Eyes MM 86 Daddy Loves You
		MM 87 Let's Go! MM 89 Hop Around MM 90 Special Letter Chant MM 95 Shape Finders P 06 Rocking on a Roller P 17 Tap and Shake My Tambourine P 26 Let's Fill Up the Box P 27 Stand Up and Dance SE 03 Good-Byes
INDICATOR	CA.12.2.	SE 06 This Is the Way We Get Dressed SE 11 Learning a Stop Sign SE 12 Playful Routines SE 14 Sing the Same Song SE 15 Song Time SE 17 Calm-Down Place SE 25 Sleep Routines Move body (e.g., nod head, bounce, wiggle, rock) in response to
		qualities of music whether melody, volume, or rhythm is same or different (fast/slow; low/high; calm/jazzy). IT2 Creative Curriculum BCC 13 BCC 21 LL 04 Sing & Move LL 15 Whisper Songs LL 51 Dance & Remember M 08 Pots and Pans Band

		M 10 Making Butter MM 52 Row, Row, Row Your Boat MM 60 On the Spot MM 65 Peek at You MM 67 Shoo, Fly! MM 73 Copy Me! P 17 Tap and Shake My Tambourine P 27 Stand Up and Dance SE 15 Song Time SE 17 Calm-Down Place
INDICATOR	CA.12.3.	Use musical sounds to aid in communication prior to the advent of language (e.g., babbles in a singsong manner).
		IT2 Creative Curriculum BCC 13 BCC 21 LL 04 Sing & Move LL 15 Whisper Songs LL 51 Dance & Remember M 08 Pots and Pans Band M 10 Making Butter MM 52 Row, Row, Row Your Boat MM 60 On the Spot MM 65 Peek at You MM 67 Shoo, Fly! MM 73 Copy Me! P 17 Tap and Shake My Tambourine P 27 Stand Up and Dance SE 15 Song Time SE 17 Calm-Down Place
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.12.	6-12 months
INDICATOR		Visual Arts
INDICATOR	CA.12.4.	Respond and explore through sensory experiences such as water play, texture-books or toys and jumbo crayons. IT2 Creative Curriculum LL 16 Tissue-Paper Play LL 37 My Clothes Today LL 40 Sticky Surface M 07 Peek-a-Boo Box M 20 Where's the Water? MM 30 One for You, One for Me P 02 Nature Painting P 10 Icy Paintings P 12 Molding Dough P 29 Nesting Bag P 36 Water Painting
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.12.	6-12 months
INDICATOR		Dance
INDICATOR	CA.12.5.	Respond to music with full body movements. IT2 Creative Curriculum BCC 02 BCC 04 BCC 05 BCC 07

		D00.44
		BCC 11 BCC 12
		BCC 21
		BCC 23
		LL 04 Sing & Move
		LL 15 Whisper Songs
		LL 51 Dance & Remember
		M 10 Making Butter
		M 22 Jump Counting
		MM 03 Hello Cheer
		MM 08 From Seed to Tree
		MM 11 A-Bouncing We Will Go
		MM 13 The Way or That?
		MM 21 Little Mouse
		MM 27 Half Past Eight
		MM 31 The Farmer in the Dell MM 32 Jump and Twirl
		MM 34 Clapping Hands
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 49 Merry Movements
		MM 51 Boing Boing
		MM 52 Row, Row, Row Your Boat
		MM 53 Bouncing Baby
		MM 54 Pop Like a Weasel!
		MM 55 Little Train
		MM 56 Seesaw and Slide
		MM 58 Sing-Song Sit-Ups
		MM 60 On the Spot
		MM 65 Peek at You
		MM 67 Shoo, Fly!
		MM 70 Hickory Dickory Dock
		MM 71 Catch a Wish MM 73 Copy Me!
		MM 76 Now I'm Crawling
		MM 84 Fiddly Fingers
		MM 85 Terrific Tummy Time
		MM 88 Just Like Me!
		MM 89 Hop Around
		MM 90 Special Letter Chant
		MM 92 Creepy Crawly Spiders
		MM 97 Swim and Run
		P 06 Rocking on a Roller
		P 27 Stand Up and Dance
		SE 11 Learning a Stop Sign
		SE 15 Song Time
DOMAIN / CONTENT	CT.C.	Cognition
STANDARD		
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to
		develop effective approaches to learning.
GRADE LEVEL	C.18.	12-18 months
EXPECTATION		
INDICATOR		Curiosity and Initiative
INDICATOR	C.18.1.	Use senses to actively investigate and explore the effects of new
		actions on objects.
		IT2 Creative Curriculum
		LL 08 Outdoor Mobiles
		LL 38 The Same and Different
		LL 39 Texture Board
		LL 50 What Do I See?

		LL 59 Playground Textures
		P 10 lcy Paintings SE 01 Actively Listening to Children
		SE 19 Dos and Don'ts Book
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.18.	12-18 months
INDICATOR		Engagement with Environment, People and Objects
INDICATOR	C.18.2.	Focus attention on interesting sights or sounds, often in shared experiences with adults.
		IT2 Creative Curriculum LL 09 Cardboard Village LL 22 Neighborhood Walk LL 38 The Same and Different M 02 Dig It! M 19 In, On, and Around M 26 Obstacle Course
		P 02 Nature Painting
		SE 02 Let's Try this Instead
		SE 19 Dos and Don'ts Book SE 20 Conflict Resolution
		SE 24 Stop!
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.18.	12-18 months
INDICATOR		Eagerness to Learn
INDICATOR	C.18.3.	Explore new ways to use objects and observe results. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls

		SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.24.	18-24 months
INDICATOR		Curiosity and Initiative
INDICATOR	C.24.1.	Explore objects, activities and environments. IT2 Creative Curriculum LL 09 Cardboard Village LL 22 Neighborhood Walk LL 32 Observing Insect Life LL 38 The Same and Different LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 19 In, On, and Around M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 72 What's in the Bag? MM 80 Follow That Toy P 02 Nature Painting P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Mel P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed
STATE FRAMEWORK	C.A.	SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 19 Dos and Don'ts Book Strand A: Early learning experiences will support children to
GRADE LEVEL	C.24.	develop effective approaches to learning.
EXPECTATION	U.24.	TO 24 MONUIS
INDICATOR		Engagement with Environment, People and Objects
INDICATOR	C.24.2.	Engage in interactions and self-selected activities for increasing lengths of time. IT2 Creative Curriculum LL 32 Observing Insect Life

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		LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.A.	SE 10 Hellos and Good-Byes Strand A: Early learning experiences will support children to
		develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.24.	18-24 months
INDICATOR		Eagerness to Learn
INDICATOR	C.24.3.	Demonstrate a desire to accomplish a new skill. May look to others for approval and congratulations. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It!

STATE FRAMEWORK	C.B.	P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes Strand B: Early learning experiences will support children to use
GRADE LEVEL	C.18.	logic and reasoning. 12-18 months
EXPECTATION	C.18.	12-16 months
INDICATOR		Cause and Effect
INDICATOR	C.18.4.	Learn by observing or listening to others and repeating their actions or verbalizations. IT2 Creative Curriculum BCC 09 BCC 12 LL 19 Shake That Bell! LL 35 Light Up P 01 Cups of Water P 07 Making Bubbles P 10 Icy Paintings P 16 Squeezing Sponges P 18 Roll It to Me! P 22 Bang With a Hammer P 26 Let's Fill Up the Box SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.18.	12-18 months
INDICATOR		Attributes, Sorting and Patterns
INDICATOR	C.18.5.	Match objects that are the same (simple categorizing). IT2 Creative Curriculum BCC 04 M 05 Sink or Float? M 10 Making Butter
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.18.	12-18 months
INDICATOR		Problem Solving
INDICATOR	C.18.6.	Purposefully experiment with the effects of new actions upon objects. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter

		M 13 What's Inside?
		M 15 Good Night, Toys
		M 16 Growing Sizes M 21 Build a Zoo
		M 24 Putting Puzzles Together
		M 26 Obstacle Course
		M 28 Counting Books
		MM 01 A Toy for Kitty
		MM 05 I Can Do It!
		MM 14 My Sticky Hands MM 18 Going Fishing
		MM 46 Where Can He Be?
		MM 66 What Can That Sound Be?
		MM 72 What's in the Bag?
		MM 80 Follow That Toy P 04 Throwing Plush Balls
		P 07 Making Bubbles
		P 08 Beach-Ball Bowling
		P 09 Balance on a Beam
		P 15 Let's Practice Dressing
		P 18 Roll It to Me! P 19 Beach-Ball Kicker
		P 20 Bumpy Blanket
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 25 Pushing and Pulling
		P 29 Nesting Bag P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
		SE 02 Let's Try this Instead
		SE 06 This Is the Way We Get Dressed
		SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes
INDICATOR	C.18.7.	Utilize shapes and sorting boxes. May use trial and error to fit
		objects together.
		TO 0
		IT2 Creative Curriculum BCC 04
		LL 61 What's the Problem?
		M 05 Sink or Float?
		M 10 Making Butter
		M 15 Good Night, Toys
		M 16 Growing Sizes M 21 Build a Zoo
		MM 14 My Sticky Hands
		P 15 Let's Practice Dressing
		P 21 Big Beads
		P 29 Nesting Bag SE 09 Build It Up, Knock It Down
CTATE EDAMENACON	C.B.	Strand B: Early learning experiences will support children to use
STATE FRAMEWORK	С.В.	logic and reasoning.
GRADE LEVEL	C.18.	12-18 months
EXPECTATION		
INDICATOR		Symbolic Representation
INDICATOR	C.18.8.	Use dolls and stuffed animals as if they were real (e.g., rocks doll, pets stuffed dog).
		IT2 Creative Curriculum
		BCC 05
		BCC 06
		BCC 07
		BCC 08 BCC 09
		DCC 03

		BCC 10 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 19 BCC 21 BCC 22 BCC 24 LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 23 Bathing Babies LL 33 Silly Clothes M 06 Construction Zone M 07 Peek-a-Boo Box
		M 15 Good Night, Toys MM 02 Silly Animal Walk MM 08 From Seed to Tree MM 100 Sounds on the Farm MM 16 That's How I Roll MM 25 We Are the Clouds MM 27 Half Past Eight MM 28 Animals in the Barn MM 47 Wake Up! MM 69 Big Red Fish MM 79 Sammy the Starfish P 01 Cups of Water P 15 Let's Practice Dressing P 22 Bang With a Hammer
		P 32 Water Soup SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 08 Playful Interactions SE 12 Playful Routines SE 26 Dressing for the Weather
INDICATOR	C.18.9.	Engage in pretend play with realistic objects (e.g., uses a play phone to pretend to make a phone call). IT2 Creative Curriculum BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 19 BCC 21 BCC 22 BCC 24 LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 23 Bathing Babies LL 33 Silly Clothes M 06 Construction Zone M 07 Peek-a-Boo Box M 15 Good Night, Toys MM 02 Silly Animal Walk MM 08 From Seed to Tree

		MM 100 Sounds on the Farm MM 16 That's How I Roll MM 25 We Are the Clouds MM 27 Half Past Eight MM 28 Animals in the Barn MM 47 Wake Up! MM 69 Big Red Fish MM 79 Sammy the Starfish P 01 Cups of Water P 15 Let's Practice Dressing P 22 Bang With a Hammer P 32 Water Soup SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 08 Playful Interactions SE 12 Playful Routines SE 26 Dressing for the Weather
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.24.	18-24 months
INDICATOR		Cause and Effect
INDICATOR	C.24.4.	Repeat actions over and over and notice results.
		IT2 Creative Curriculum BCC 09 BCC 12 LL 19 Shake That Bell! LL 35 Light Up P 01 Cups of Water P 07 Making Bubbles P 10 Icy Paintings P 16 Squeezing Sponges P 18 Roll It to Me! P 22 Bang With a Hammer P 26 Let's Fill Up the Box SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.24.	18-24 months
INDICATOR		Attributes, Sorting and Patterns
INDICATOR	C.24.5.	Sort objects by type (e.g., cars and blocks) and put some objects in order (e.g., lines up three objects from smallest to biggest). IT2 Creative Curriculum BCC 04 M 05 Sink or Float? M 10 Making Butter
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.24.	18-24 months
INDICATOR		Problem Solving
INDICATOR	C.24.6.	Try a successful strategy in a new situation (e.g., tugging or prying on something that is stuck). IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem?

M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 15 Good Night, Toys M 16 Growing Sizes M 21 Build a Zoo M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 14 My Sticky Hands MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 29 Nesting Bag P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes INDICATOR C.24.7. Take things apart and try to put them back together. IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes

IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 15 Good Night, Toys M 16 Growing Sizes M 21 Build a Zoo M 24 Putting Puzzles Together M 26 Obstacle Course

M 26 Obstacle Course
M 28 Counting Books
MM 01 A Toy for Kitty
MM 05 I Can Do It!
MM 14 My Sticky Hands
MM 18 Going Fishing
MM 46 Where Can He Be?
MM 66 What Can That Sound Be?
MM 72 What's in the Bag?
MM 80 Follow That Toy
P 04 Throwing Plush Balls
P 07 Making Bubbles
P 08 Beach-Ball Bowling
P 09 Balance on a Beam
P 15 Let's Practice Dressing

		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 20 Bumpy Blanket
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 25 Pushing and Pulling
		P 29 Nesting Bag
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
		SE 02 Let's Try this Instead
		SE 06 This Is the Way We Get Dressed
		SE 09 Build It Up, Knock It Down
		SE 10 Hellos and Good-Byes
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use
	0.5.	logic and reasoning.
GRADE LEVEL	C.24.	18-24 months
	C.24.	18-24 MONTHS
EXPECTATION		
INDICATOR		Symbolic Representation
INDICATOR	C.24.8.	Play with dolls or stuffed animals and realistic props together (e.g.,
		use a play spoon to feed a doll).
		,
		IT2 Creative Curriculum
		BCC 05
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16
		BCC 19
		BCC 21
		BCC 22 BCC 24
		LL 07 Pretend Phone Calls
		LL 09 Cardboard Village
		LL 23 Bathing Babies
		LL 33 Silly Clothes
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 15 Good Night, Toys
		MM 02 Silly Animal Walk
		MM 08 From Seed to Tree
		MM 100 Sounds on the Farm
		MM 16 That's How I Roll
		MM 25 We Are the Clouds
		MM 27 Half Past Eight
		MM 28 Animals in the Barn
		MM 47 Wake Up!
		MM 69 Big Red Fish
		MM 79 Sammy the Starfish
		P 01 Cups of Water
		P 15 Let's Practice Dressing
		P 22 Bang With a Hammer
		P 32 Water Soup
		SE 03 Good-Byes
		SE 04 Picnic
		SE 05 Take Care of Baby
		SE 08 Playful Interactions
		SE 12 Playful Routines

		SE 26 Dressing for the Weather
INDICATOR	C.24.9.	Act out familiar functions in play (e.g., sweeping floor, pouring milk).
		IT2 Creative Curriculum
		BCC 05
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16
		BCC 19
		BCC 21
		BCC 22
		BCC 24
		LL 07 Pretend Phone Calls
		LL 09 Cardboard Village
		LL 23 Bathing Babies
		LL 33 Silly Clothes
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 15 Good Night, Toys
		MM 02 Silly Animal Walk
		MM 08 From Seed to Tree
		MM 100 Sounds on the Farm
		MM 16 That's How I Roll
		MM 25 We Are the Clouds
		MM 27 Half Past Eight
		MM 28 Animals in the Barn
		MM 47 Wake Up!
		MM 69 Big Red Fish
		MM 79 Sammy the Starfish
		P 01 Cups of Water
		P 15 Let's Practice Dressing
		P 22 Bang With a Hammer
		P 32 Water Soup
		SE 03 Good-Byes
		SE 04 Picnic
		SE 05 Take Care of Baby
		SE 08 Playful Interactions
		SE 12 Playful Routines
		SE 26 Dressing for the Weather
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to
		strengthen executive function.
GRADE LEVEL	C.18.	12-18 months
EXPECTATION	0.10.	12-10 monuis
INDICATOR		Choosing and Planning
	C 40 40	
INDICATOR	C.18.10.	Indicate preferences by pointing and using one or two words.
		IT2 Creative Curriculum
		BCC 04
		BCC 05
		BCC 08
		BCC 10
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16 BCC 17
	TI .	DBCC 77

		BCC 18 BCC 20 BCC 21 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 09 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 29 Describing Food LL 42 Textured Letters LL 50 What Do I See? LL 60 Potty Talk M 01 Matching Shapes M 04 Cookie-Cutter Fun M 11 Garden Party M 17 This Little Piggy M 18 Rock Collection MM 42 Two Little Ducks MM 62 Busy, Dizzy Hands MM 69 Big Red Fish MM 92 Creepy Crawly Spiders P 03 Splash Pad P 05 Surprise! P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling SE 03 Good-Byes SE 05 Take Care of Baby SE 15 Song Time SE 22 Hello Activities
STATE FRAMEWORK	C.C.	SE 24 Stop! Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION	C.18.	12-18 months
INDICATOR		Task Persistence
INDICATOR	C.18.11.	Complete simple activities.
		IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling

		P 09 Balance on a Beam
		P 15 Let's Practice Dressing P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 20 Bumpy Blanket
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 25 Pushing and Pulling
		P 33 Balancing Act
		P 34 Follow the Leader P 35 Riding Toys
		SE 02 Let's Try this Instead
		SE 06 This Is the Way We Get Dressed
		SE 09 Build It Up, Knock It Down
		SE 10 Hellos and Good-Byes
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL	C.18.	12-18 months
EXPECTATION	0.10.	
INDICATOR		Cognitive Flexibility
INDICATOR	C.18.12.	Use objects in new and unexpected ways.
		IT2 Creative Curriculum
		LL 61 What's the Problem?
		M 15 Good Night, Toys
		M 16 Growing Sizes
		M 21 Build a Zoo
		MM 14 My Sticky Hands
		P 15 Let's Practice Dressing
		P 21 Big Beads P 29 Nesting Bag
		SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to
		Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION	C.C.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months
GRADE LEVEL		Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning
GRADE LEVEL EXPECTATION		Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language.
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes
GRADE LEVEL EXPECTATION INDICATOR INDICATOR	C.24. C.24.10.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes SE 24 Stop!
GRADE LEVEL EXPECTATION INDICATOR	C.24.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes SE 24 Stop! Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION INDICATOR INDICATOR	C.24. C.24.10.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes SE 24 Stop! Strand C: Early learning experiences will support children to
GRADE LEVEL EXPECTATION INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL	C.24. C.24.10.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes SE 24 Stop! Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION	C.24. C.24.10.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes SE 24 Stop! Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR	C.24. C.24.10. C.C. C.C.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes SE 24 Stop! Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Task Persistence Complete simple activities despite frustration.
GRADE LEVEL EXPECTATION INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR	C.24. C.24.10. C.C. C.C.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes SE 24 Stop! Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Task Persistence Complete simple activities despite frustration. IT2 Creative Curriculum
GRADE LEVEL EXPECTATION INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR	C.24. C.24.10. C.C. C.C.	Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Choosing and Planning Indicate preferences using simple language. IT2 Creative Curriculum BCC 14 BCC 15 BCC 16 LL 11 Let's Talk LL 22 Neighborhood Walk LL 29 Describing Food LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes SE 24 Stop! Strand C: Early learning experiences will support children to strengthen executive function. 18-24 months Task Persistence Complete simple activities despite frustration.

		M Od Mataking Ohanaa
		M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL	C.24.	18-24 months
EXPECTATION	G.24.	10-24 MORUIS
INDICATOR		Cognitive Flexibility
INDICATOR	C.24.12.	Purposefully try multiple ways of using the same objects.
		IT2 Creative Curriculum LL 61 What's the Problem? M 15 Good Night, Toys M 16 Growing Sizes M 21 Build a Zoo MM 14 My Sticky Hands P 15 Let's Practice Dressing P 21 Big Beads P 29 Nesting Bag SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION	C.24.	18-24 months
INDICATOR		Working Memory
INDICATOR	C.24.13.	Hold in mind a simple task long enough to complete it (e.g., wiping a table, walking across the room to throw something in the garbage). IT2 Creative Curriculum LL 56 Where Did It Go? MM 06 The Creeping Ladybug MM 57 Remember When

		MM 68 Let's See What We Can Find
		MM 78 Hello Toes P 30 Flowers in the Garden
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION	C.24.	18-24 months
INDICATOR		Regulation of Attention and Impulses
INDICATOR	C.24.14.	Engage in interactions and self-selected activities for increasing length of time.
		IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes
		M 02 Dig It! M 10 Making Butter M 13 What's Inside?
		M 16 Growing Sizes M 24 Putting Puzzles Together
		M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty
		MM 05 I Can Do It!
		MM 18 Going Fishing
		MM 46 Where Can He Be? MM 66 What Can That Sound Be?
		MM 72 What's in the Bag?
		MM 80 Follow That Toy
		P 04 Throwing Plush Balls
		P 07 Making Bubbles P 08 Beach-Ball Bowling
		P 09 Balance on a Beam
		P 15 Let's Practice Dressing
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker P 20 Bumpy Blanket
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 25 Pushing and Pulling
		P 33 Balancing Act
		P 34 Follow the Leader P 35 Riding Toys
		SE 02 Let's Try this Instead
		SE 06 This Is the Way We Get Dressed
		SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes
DOMAIN / CONTENT STANDARD	CT.SE.	Social and Emotional Development
STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to develop trusting healthy attachments and relationships with primary caregivers.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Trusting Relationships
INDICATOR	SE.18.1.	Look to trusted caregivers for cues about how to respond to their environment for comfort and support.
		IT2 Creative Curriculum BCC 01
		BCC 02 BCC 03

		BCC 04
		BCC 05 BCC 06
		BCC 06
		BCC 08
		BCC 09
		BCC 10
		BCC 11
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16
		BCC 17
		BCC 18
		BCC 19
		BCC 20
		BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 02 Reading Wordless Books MM 02 Silly Animal Walk
		MM 15 Window Conversations
		MM 17 Dream
		MM 40 Wave Good-bye
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 45 Hush, My Baby
		MM 75 Baby Massage
		MM 77 Rise and Shine
		MM 85 Terrific Tummy Time
		SE 01 Actively Listening to Children
		SE 03 Good-Byes
		SE 10 Hellos and Good-Byes
		SE 15 Song Time
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 22 Hello Activities
		SE 24 Stop!
		SE 25 Sleep Routines
STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to
		develop trusting healthy attachments and relationships with primary
		caregivers.
GRADE LEVEL	SE.18.	12-18 months
EXPECTATION		Managing Consenting
INDICATOR	05.40.0	Managing Separation
INDICATOR	SE.18.2.	Display attachment to trusted adults and feelings of security which may include a fear of strangers and new and unfamiliar places.
		inay include a lear of strangers and new and dinaminal places.
		IT2 Creative Curriculum
		BCC 01
		BCC 02
		BCC 03
		BCC 04
		BCC 05
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 11
		BCC 12 BCC 13

		BCC 14
		BCC 15
		BCC 16
		BCC 17
		BCC 18
		BCC 19
		BCC 20
		BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 02 Reading Wordless Books
		MM 02 Silly Animal Walk
		MM 15 Window Conversations
		MM 17 Dream
		MM 40 Wave Good-bye
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 45 Hush, My Baby
		MM 75 Baby Massage
		MM 77 Rise and Shine
		MM 85 Terrific Tummy Time
		SE 01 Actively Listening to Children
		SE 03 Good-Byes
		SE 10 Hellos and Good-Byes
		SE 15 Song Time
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 22 Hello Activities
		SE 24 Stop!
		SE 25 Sleep Routines
STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to
	0 2 <i>1 1</i> 1	develop trusting healthy attachments and relationships with primary
		caregivers.
GRADE LEVEL	SE.24.	
GRADE LEVEL EXPECTATION	SE.24.	caregivers.
	SE.24.	caregivers. 18-24 months
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships
EXPECTATION	SE.24. SE.24.1.	Trusting Relationships Use familiar adults as secure base through behaviors such as
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing.
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing.
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 20 BCC 20 BCC 20 BCC 21
EXPECTATION INDICATOR		caregivers. 18-24 months Trusting Relationships Use familiar adults as secure base through behaviors such as glancing back at caregiver while playing. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 19 BCC 19 BCC 20

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		BCC 24 LL 02 Reading Wordless Books MM 02 Silly Animal Walk MM 15 Window Conversations MM 17 Dream MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 45 Hush, My Baby MM 75 Baby Massage MM 77 Rise and Shine MM 85 Terrific Tummy Time SE 01 Actively Listening to Children SE 03 Good-Byes SE 10 Hellos and Good-Byes SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 22 Hello Activities SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to develop trusting healthy attachments and relationships with primary caregivers.
GRADE LEVEL EXPECTATION	SE.24.	18-24 months
INDICATOR		Managing Separation
INDICATOR	SE.24.2.	Manage routine separations from caregivers with little distress and calm quickly after a separation. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 20 BCC 21 BCC 20 BCC 21 BCC 21 BCC 21 BCC 31 BCC 44 BCC 55 BCC 65 BCC 66 BCC 67 BCC 86 BCC 87 BCC 88 BCC 98 BC

		MM 77 Rise and Shine MM 85 Terrific Tummy Time SE 01 Actively Listening to Children SE 03 Good-Byes SE 10 Hellos and Good-Byes SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 22 Hello Activities SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Regulation of Emotions and Behavior
INDICATOR	SE.18.3.	Show increasing regulation through daily routines, activities and familiar adults. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books LL 61 What's the Problem? M 03 Everyday Patterns MM 02 Silly Animal Walk MM 05 I Can Do It! MM 15 Window Conversations MM 17 Dream MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 45 Hush, My Baby MM 59 Can You Do This? MM 75 Raby Massage MM 77 Rise and Shine MM 75 Raby Massage MM 77 Rise and Shine MM 75 Roby Scenario Children SE 03 Good-Byes SE 01 Actively Listening to Children SE 03 Good-Byes SE 10 Hellos and Good-Byes SE 10 Hellos and Good-Byes

		SE 12 Playful Routines SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 18 Picture Help SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Regulation of Impulses and Behavior
INDICATOR	SE.18.4.	Respond to adult guidance to accept an alternative to initial desire or impulse (e.g., a truck from the shelf vs. one another child has, food choices). IT2 Creative Curriculum BCC 09 MM 08 From Seed to Tree MM 59 Can You Do This? MM 60 On the Spot SE 02 Let's Try this Instead SE 11 Learning a Stop Sign SE 12 Playful Routines SE 14 Sing the Same Song SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 24 Stop!
INDICATOR	SE.18.5.	Within the context of a responsive adult relationship, will begin to tolerate a brief wait for needs to be met. IT2 Creative Curriculum MM 02 Silly Animal Walk MM 75 Baby Massage SE 01 Actively Listening to Children SE 03 Good-Byes SE 17 Calm-Down Place SE 24 Stop! SE 25 Sleep Routines
INDICATOR	SE.18.6.	Show anticipation of next step in daily routine (e.g., reaches or signs for bib when placed in high chair). IT2 Creative Curriculum BCC 13 LL 61 What's the Problem? M 03 Everyday Patterns MM 05 I Can Do It! MM 59 Can You Do This? P 30 Flowers in the Garden P 31 Drinking Cups SE 10 Hellos and Good-Byes SE 12 Playful Routines SE 15 Song Time SE 18 Picture Help SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines

STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL EXPECTATION	SE.24.	18-24 months
INDICATOR		Regulation of Emotions and Behavior
INDICATOR	SE.24.3.	With adult assistance, find comfort in rituals and routines. May use special comfort object to self-soothe (especially at nap time).
		IT2 Creative Curriculum BCC 13 LL 61 What's the Problem?
		M 03 Everyday Patterns MM 04 Let's Put On Your Pants
		MM 05 I Can Do It! MM 08 From Seed to Tree
		MM 40 Wave Good-bye
		MM 45 Hush, My Baby
		MM 59 Can You Do This? MM 60 On the Spot
		MM 77 Rise and Shine
		MM 86 Daddy Loves You
		P 30 Flowers in the Garden P 31 Drinking Cups
		SE 01 Actively Listening to Children
		SE 02 Let's Try this Instead SE 03 Good-Byes
		SE 05 Good-Byes SE 05 Take Care of Baby
		SE 06 This Is the Way We Get Dressed
		SE 07 Right Where It Belongs SE 10 Hellos and Good-Byes
		SE 11 Learning a Stop Sign
		SE 12 Playful Routines
		SE 13 Looking for Toes SE 14 Sing the Same Song
		SE 15 Song Time
		SE 17 Calm-Down Place SE 18 Picture Help
		SE 19 Dos and Don'ts Book
		SE 20 Conflict Resolution
		SE 21 Big Rule, Little Rule SE 22 Hello Activities
		SE 23 Encouragement
		SE 24 Stop!
OTATE EDAMENIODIZ	OF D	SE 25 Sleep Routines
STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL EXPECTATION	SE.24.	18-24 months
INDICATOR	05.04.4	Regulation of Impulses and Behavior
INDICATOR	SE.24.4.	Accept some redirection from adults.
		IT2 Creative Curriculum SE 02 Let's Try this Instead
		SE 20 Conflict Resolution
		SE 24 Stop!
INDICATOR	SE.24.5.	Is aware of typical routine and shows some understanding of rules, but may need adult support.
		IT2 Creative Curriculum BCC 13
		LL 61 What's the Problem?
		M 03 Everyday Patterns MM 05 I Can Do It!
		J 66 . 631. 56 10

STATE FRAMEWORK	SE.C.	MM 59 Can You Do This? P 30 Flowers in the Garden P 31 Drinking Cups SE 10 Hellos and Good-Byes SE 12 Playful Routines SE 15 Song Time SE 18 Picture Help SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines Strand C: Early learning experiences will support children to
		develop, express, recognize and respond to emotions.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Emotional Expression
INDICATOR	SE.18.7.	Express emotions through physical means such as hugging, throwing. May be cooperative or uncooperative and look to adult for reaction. IT2 Creative Curriculum BCC 01 BCC 06 BCC 08 BCC 13 BCC 15 LL 56 Where Did It Go? LL 61 What's the Problem? MM 40 Wave Good-bye MM 45 Hush, My Baby MM 77 Rise and Shine MM 86 Daddy Loves You SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 05 Take Care of Baby SE 07 Right Where It Belongs SE 10 Hellos and Good-Byes SE 12 Playful Routines SE 13 Looking for Toes SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 20 Conflict Resolution SE 22 Hello Activities SE 23 Encouragement SE 24 Stop!
STATE FRAMEWORK	SE.C.	Strand C: Early learning experiences will support children to develop, express, recognize and respond to emotions.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Recognition and Response to Emotions in Others
INDICATOR	SE.18.8.	Recognize basic feelings in self and others. IT2 Creative Curriculum P 13 1, 2, 3 Hops P 33 Balancing Act SE 21 Big Rule, Little Rule SE 26 Dressing for the Weather
INDICATOR	SE.18.9.	Begin to respond to others' feelings and show interest in them. Show awareness of when an adult is pleased or upset with behavior.

		IT2 Creative Curriculum MM 17 Dream P 13 1, 2, 3 Hops P 33 Balancing Act SE 21 Big Rule, Little Rule SE 26 Dressing for the Weather
STATE FRAMEWORK	SE.C.	Strand C: Early learning experiences will support children to develop, express, recognize and respond to emotions.
GRADE LEVEL EXPECTATION	SE.24.	18-24 months
INDICATOR		Emotional Expression
INDICATOR	SE.24.6.	Express more complex emotions (e.g., excitement, embarrassment, pride, sadness) and begin to communicate feelings (although this remains an emerging skill which is only partially effective). IT2 Creative Curriculum BCC 01 BCC 06 BCC 08 BCC 13 BCC 15 LL 61 What's the Problem? MM 40 Wave Good-bye MM 45 Hush, My Baby MM 77 Rise and Shine MM 86 Daddy Loves You SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 05 Take Care of Baby SE 07 Right Where It Belongs SE 10 Hellos and Good-Byes SE 12 Playful Routines SE 13 Looking for Toes SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 20 Conflict Resolution SE 22 Hello Activities SE 23 Encouragement SE 24 Stop!
STATE FRAMEWORK	SE.C.	Strand C: Early learning experiences will support children to develop, express, recognize and respond to emotions.
GRADE LEVEL EXPECTATION	SE.24.	18-24 months
INDICATOR		Recognition and Response to Emotions in Others
INDICATOR	SE.24.7.	Recognize and respond to basic feelings in others (e.g., gives item to peer who is upset). IT2 Creative Curriculum P 13 1, 2, 3 Hops P 33 Balancing Act SE 21 Big Rule, Little Rule SE 26 Dressing for the Weather
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Sense of self
INDICATOR	SE.18.10.	Demonstrates self-awareness though response to name and use of

		tion all and tioning all
		"me" and "mine".
		IT2 Creative Curriculum
		BCC 08
		BCC 11
		BCC 14
		BCC 18
INDICATOR	SE.18.11.	Recognize self in mirror.
		IT2 Creative Curriculum
		BCC 08 BCC 11
		BCC 14
		BCC 18
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to
		develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Personal Preferences
INDICATOR	SE.18.12.	Begin to communicate own likes and dislikes.
		IT2 Creative Curriculum
		BCC 14 BCC 15
		BCC 16
		LL 29 Describing Food
STATE FRAMEWORK	SE.D.	
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Self-Concept and Competency
INDICATOR	SE.18.13.	Show confidence when supported to complete familiar tasks and will attempt new tasks with adult support.
	SE.18.13.	attempt new tasks with adult support.
	SE.18.13.	
	SE.18.13.	attempt new tasks with adult support. IT2 Creative Curriculum
	SE.18.13.	IT2 Creative Curriculum BCC 08 BCC 11 BCC 14
	SE.18.13.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11
	SE.18.13.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14
INDICATOR		attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18
INDICATOR		attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08
INDICATOR		attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11
INDICATOR		attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14
INDICATOR		attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11
INDICATOR		attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL	SE.18.14.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 Strand D: Early learning experiences will support children to
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION	SE.18.14. SE.D.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 14 BCC 18 Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL	SE.18.14. SE.D.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 14 BCC 18 Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION	SE.18.14. SE.D.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence. 18-24 months
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR	SE.18.14. SE.D. SE.24.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence. 18-24 months Sense of self Identify own family members by relationship and/or name.
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR	SE.18.14. SE.D. SE.24.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence. 18-24 months Sense of self
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR	SE.18.14. SE.D. SE.24.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence. 18-24 months Sense of self Identify own family members by relationship and/or name. IT2 Creative Curriculum
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR	SE.18.14. SE.D. SE.24.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence. 18-24 months Sense of self Identify own family members by relationship and/or name. IT2 Creative Curriculum LL 28 Family Faces LL 30 Family Picture Walk
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR INDICATOR	SE.18.14. SE.D. SE.24.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence. 18-24 months Sense of self Identify own family members by relationship and/or name. IT2 Creative Curriculum LL 28 Family Faces
INDICATOR INDICATOR STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR INDICATOR	SE.18.14. SE.D. SE.24.	attempt new tasks with adult support. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 React positively (e.g., smiles, claps) to accomplishments. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence. 18-24 months Sense of self Identify own family members by relationship and/or name. IT2 Creative Curriculum LL 28 Family Faces LL 30 Family Picture Walk Strand D: Early learning experiences will support children to

INDICATOR		Personal Preferences
INDICATOR	SE.24.9.	Use words and/or gestures to express interests (e.g., points and says, "Look, airplane.").
		IT2 Creative Curriculum BCC 14 BCC 15 BCC 16
		LL 29 Describing Food
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.24.	18-24 months
INDICATOR		Self-Concept and Competency
INDICATOR	SE.24.10.	Complete simple familiar tasks with confidence (e.g., puts on article of clothing). Engage in new experiences with support from a familiar adult.
		IT2 Creative Curriculum BCC 08 BCC 11
		BCC 14
OTATE EDAMENAODIZ	05.5	BCC 18
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop social relationships.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Adult Relationships
INDICATOR	SE.18.15.	Show affection or shared attention (e.g., pointing out something of interest) to an increasing number of familiar people. IT2 Creative Curriculum LL 11 Let's Talk MM 17 Dream
		SE 12 Playful Routines
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop social relationships.
GRADE LEVEL EXPECTATION	SE.18.	12-18 months
INDICATOR		Play/Friendship
INDICATOR	SE.18.16.	Show interest in children who are playing nearby and may interact with them briefly.
		IT2 Creative Curriculum SE 08 Playful Interactions
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop social relationships.
GRADE LEVEL EXPECTATION	SE.24.	18-24 months
INDICATOR		Adult Relationships
INDICATOR	SE.24.11.	Enjoy games and other social exchanges with familiar adults. May seek out repeated patterns of interaction.
		IT2 Creative Curriculum BCC 01
		BCC 02 BCC 03
		BCC 04
		BCC 05
		BCC 06

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BCC 07
BCC 08
BCC 09
BCC 10
BCC 11
BCC 12
BCC 13
BCC 14
BCC 15
BCC 16
BCC 17
BCC 18
BCC 19
BCC 20
BCC 21
BCC 22
BCC 23
BCC 24
LL 01 Letters in the Sand
LL 02 Reading Wordless Books
LL 03 From Drawing to Writing
LL 04 Sing & Move
LL 05 The "Me" Book
LL 06 Sticky Tables
LL 07 Pretend Phone Calls
LL 08 Outdoor Mobiles
LL 09 Cardboard Village
LL 10 Yummy Foods
LL 11 Let's Talk
LL 12 What's in the Picture?
LL 13 Lift the Flap and See Who's Here
LL 14 Ice-Block Play
LL 15 Whisper Songs
LL 16 Tissue-Paper Play
LL 17 Three Bears
LL 18 Tissue-Box Pull
LL 19 Shake That Bell!
LL 20 This Is the Same
LL 21 Will You Read to Me?
LL 22 Neighborhood Walk
LL 23 Bathing Babies
LL 24 Fingers, Nose, and Toes
LL 25 A Book of Faces
LL 26 Reading Rhyming Books
LL 27 A Cup Is For...
LL 28 Family Faces
LL 29 Describing Food
LL 30 Family Picture Walk
LL 31 I'll Find You
LL 32 Observing Insect Life
LL 33 Silly Clothes
LL 34 Our Names, Our Things
LL 35 Light Up
LL 36 Puppet Stories
LL 37 My Clothes Today
LL 38 The Same and Different
LL 39 Texture Board
LL 40 Sticky Surface
LL 41 Letters, Letters, Letters
LL 42 Textured Letters
LL 43 Lemonade
LL 44 Fruit Salad
LL 45 Animal Books
LL 46 Veggie Mash-Up
LL 47 Roll-Ups
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LL 48 Applesauce LL 49 Pancakes LL 50 What Do I See? LL 51 Dance & Remember LL 52 Fruit Smoothies LL 53 Bookworm Boogie LL 54 Sharing Storybooks LL 55 Silly Names LL 56 Where Did It Go? LL 57 Waterworks LL 58 Tuneful Tales LL 59 Playground Textures LL 60 Potty Talk LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 03 Everyday Patterns M 04 Cookie-Cutter Fun M 05 Sink or Float? M 06 Construction Zone M 07 Peek-a-Boo Box M 08 Pots and Pans Band M 09 Let's Make Two M 10 Making Butter M 11 Garden Party M 12 Where's the Bear? M 13 What's Inside? M 14 Ramp Experiments M 15 Good Night, Toys M 16 Growing Sizes M 17 This Little Piggy M 18 Rock Collection M 19 In, On, and Around M 20 Where's the Water? M 21 Build a Zoo M 22 Jump Counting M 23 Find the Sound M 24 Putting Puzzles Together M 25 The Crunchy Bread M 26 Obstacle Course M 27 Buried Shapes M 28 Counting Books MM 01 A Toy for Kitty MM 02 Silly Animal Walk MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 06 The Creeping Ladybug MM 07 The Hungry Crane MM 08 From Seed to Tree MM 09 The Answer is No! MM 10 T Dance MM 100 Sounds on the Farm MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 14 My Sticky Hands MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find...

MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go? MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You

MM 87 Let's Go!

MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 08 Playful Interactions SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 16 Baby Faces

SE 17 Calm-Down Place

		SE 18 Picture Help SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines SE 26 Dressing for the Weather
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop social relationships.
GRADE LEVEL EXPECTATION	SE.24.	18-24 months
INDICATOR		Play/Friendship
INDICATOR	SE.24.12.	Show interest in what other children are doing and play alongside them with similar materials. IT2 Creative Curriculum
DOMAIN / CONTENT	OT DU	SE 08 Playful Interactions
DOMAIN / CONTENT STANDARD	СТ.РН.	Physical Development and Health
STATE FRAMEWORK	PH.A.	Strand A: Early learning experiences will support children to develop gross motor skills.
GRADE LEVEL EXPECTATION	PH.18.	12-18 months
INDICATOR		Mobility
INDICATOR	PH.18.1.	Use walking as main means of mobility and pull toy when walking. IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 14 BCC 16 BCC 19 BCC 20 BCC 21 BCC 21 BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around M 23 Find the Sound M 26 Obstacle Course MM 02 Silly Animal Walk MM 06 The Creeping Ladybug MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 16 That's How I Roll MM 31 The Farmer in the Dell MM 31 The Farmer in the Dell MM 32 Jump and Twirl

MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 48 Roll Play MM 49 Merry Movements MM 61 How Slowly Can You Go? MM 64 Jumping Jack MM 67 Shoo, Fly! MM 71 Catch a Wish MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 76 Now I'm Crawling MM 78 Hello Toes MM 81 Where Are Baby's Tiny Ears? MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 91 You Have Two MM 93 Up, Down MM 96 Baby Two-Step MM 97 Swim and Run P 03 Splash Pad P 05 Surprise! P 13 1, 2, 3 Hops P 17 Tap and Shake My Tambourine P 20 Bumpy Blanket P 24 Crawling Through a Tunnel P 28 Tape Trails P 31 Drinking Cups P 34 Follow the Leader P 35 Riding Toys INDICATOR PH.18.2. Stand from a squat position using arms to push off floor.

IT2 Creative Curriculum BCC 01 BCC 06 **BCC 07** BCC 08 BCC 09 **BCC 10 BCC 12 BCC 14 BCC 16 BCC 19** BCC 20 **BCC 21** BCC 24 LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around M 23 Find the Sound M 26 Obstacle Course MM 02 Silly Animal Walk MM 06 The Creeping Ladybug MM 12 Wiggle, Wiggle MM 13 The Way or That?

MM 16 That's How I Roll MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 48 Roll Play MM 49 Merry Movements MM 61 How Slowly Can You Go? MM 64 Jumping Jack MM 67 Shoo, Fly! MM 71 Catch a Wish MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 76 Now I'm Crawling MM 78 Hello Toes MM 81 Where Are Baby's Tiny Ears? MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 91 You Have Two MM 93 Up, Down MM 96 Baby Two-Step MM 97 Swim and Run P 03 Splash Pad P 05 Surprise! P 13 1, 2, 3 Hops P 17 Tap and Shake My Tambourine P 20 Bumpy Blanket P 24 Crawling Through a Tunnel P 28 Tape Trails P 31 Drinking Cups P 34 Follow the Leader P 35 Riding Toys INDICATOR PH.18.3. Creep up and down stairs.

IT2 Creative Curriculum BCC 01 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 **BCC 12 BCC 14** BCC 16 **BCC 19 BCC 20 BCC 21 BCC 24** LL 20 This Is the Same LL 24 Fingers, Nose, and Toes LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two

M 12 Where's the Bear? M 19 In, On, and Around M 23 Find the Sound M 26 Obstacle Course

MM 05 The Creeping Ladybug MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 16 That's How I Roll MM 13 The Harmer in the Dell MM 13 The The There is Plank MM 35 The Farmer in the Dell MM 35 The Farmer in the Dell MM 35 The Farmer in the Dell MM 35 The Rain and Me MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Micton Magic MM 41 The Dish & the Spoon MM 47 Piter, Patter, Splash! MM 44 Jack and Jill MM 48 Roll Play MM 49 Merry Movements MM 61 How Slowly Can You Go? MM 64 Jumping Jack MM 71 Catch a Wish MM 73 Copy Mel MM 73 Mid 10 Toos MM 81 Hidly Fingers MM 85 Terrific Tummy Time MM 76 Now I'm Crawling MM 78 Hello Toos MM 81 Where Are Baby's Tiny Ears? MM 85 Terrific Tummy Time MM 97 You Have Two MM 98 Sulp, Down MM 98 Sulp, Tool MM 98 Sulp, Tool MM 97 Sulp, Tool MM 97 Sulp, Tool MM 98 Sulp, Tool			
STATE FRAMEWORK PH.A. Strand A: Early learning experiences will support children to develop gross motor skills. 12-18 months INDICATOR INDICATOR PH.18.4. Throw ball in forward direction. IT2 Creative Curriculum BCC 12 BCC 15 BCC 16 BCC 17 M 14 Ramp Experiments M 19 In, On, and Around MM 48 Roll Play P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 18 Roll It to Me! P 19 Beach-Ball Kicker STATE FRAMEWORK PH.A. Strand A: Early learning experiences will support children to			MM 06 The Creeping Ladybug MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 16 That's How I Roll MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 48 Roll Play MM 49 Merry Movements MM 61 How Slowly Can You Go? MM 64 Jumping Jack MM 67 Shoo, Fly! MM 71 Catch a Wish MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 76 Now I'm Crawling MM 78 Hello Toes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 91 You Have Two MM 93 Up, Down MM 96 Baby Two-Step MM 97 Swim and Run P 03 Splash Pad P 05 Surprise! P 13 1, 2, 3 Hops P 17 Tap and Shake My Tambourine P 20 Bumpy Blanket P 24 Crawling Through a Tunnel P 28 Tape Trails P 31 Drinking Cups P 34 Follow the Leader
INDICATOR INDICATOR PH.18.4. PH.18.4. Throw ball in forward direction. IT2 Creative Curriculum BCC 12 BCC 15 BCC 16 BCC 17 M 14 Ramp Experiments M 19 In, On, and Around MM 48 Roll Play P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 18 Roll It to Me! P 19 Beach-Ball Kicker STATE FRAMEWORK PH.A. Strand A: Early learning experiences will support children to	STATE FRAMEWORK	PH.A.	
INDICATOR PH.18.4. PH.18.4. Throw ball in forward direction. IT2 Creative Curriculum BCC 12 BCC 15 BCC 16 BCC 17 M 14 Ramp Experiments M 19 In, On, and Around MM 48 Roll Play P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 18 Roll It to Me! P 19 Beach-Ball Kicker STATE FRAMEWORK PH.A. Strand A: Early learning experiences will support children to		PH.18.	
INDICATOR PH.18.4. Throw ball in forward direction. IT2 Creative Curriculum BCC 12 BCC 15 BCC 16 BCC 17 M 14 Ramp Experiments M 19 In, On, and Around MM 48 Roll Play P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 18 Roll It to Me! P 19 Beach-Ball Kicker STATE FRAMEWORK PH.A. Strand A: Early learning experiences will support children to			Large Muscle Movement and Coordination
BCC 12 BCC 15 BCC 16 BCC 17 M 14 Ramp Experiments M 19 In, On, and Around MM 48 Roll Play P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 18 Roll It to Me! P 19 Beach-Ball Kicker STATE FRAMEWORK PH.A. Strand A: Early learning experiences will support children to		PH.18.4.	
			BCC 12 BCC 15 BCC 16 BCC 17 M 14 Ramp Experiments M 19 In, On, and Around MM 48 Roll Play P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 18 Roll It to Me!
	STATE FRAMEWORK	PH.A.	

GRADE LEVEL EXPECTATION	PH.24.	18-24 months
INDICATOR		Mobility
INDICATOR	PH.24.1.	Walk with legs closer together and able to change directions smoothly and carry objects.
		IT2 Creative Curriculum BCC 01
		BCC 06
		BCC 07
		BCC 08
		BCC 09 BCC 10
		BCC 12
		BCC 14
		BCC 16 BCC 19
		BCC 20
		BCC 21
		BCC 24
		LL 20 This Is the Same LL 24 Fingers, Nose, and Toes
		LL 25 A Book of Faces
		LL 33 Silly Clothes
		LL 50 What Do I See? M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 09 Let's Make Two
		M 12 Where's the Bear?
		M 19 In, On, and Around M 23 Find the Sound
		M 26 Obstacle Course
		MM 02 Silly Animal Walk
		MM 06 The Creeping Ladybug MM 12 Wiggle, Wiggle
		MM 13 The Way or That?
		MM 16 That's How I Roll
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl MM 33 Crawling Mouse
		MM 35 Pirate's Plank
		MM 37 The Rain and Me
		MM 39 Motion Magic MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 48 Roll Play MM 49 Merry Movements
		MM 61 How Slowly Can You Go?
		MM 64 Jumping Jack
		MM 67 Shoo, Fly!
		MM 71 Catch a Wish MM 73 Copy Me!
		MM 74 I'm Big, I'm Small
		MM 76 Now I'm Crawling
		MM 78 Hello Toes MM 81 Where Are Baby's Tiny Ears?
		MM 84 Fiddly Fingers
		MM 85 Terrific Tummy Time
		MM 91 You Have Two
		MM 93 Up, Down MM 96 Baby Two-Step
		MM 97 Swim and Run
		P 03 Splash Pad
		P 05 Surprise!

		P 13 1, 2, 3 Hops
		P 17 Tap and Shake My Tambourine
		P 20 Bumpy Blanket
		P 24 Crawling Through a Tunnel
		P 28 Tape Trails
		P 31 Drinking Cups
		P 34 Follow the Leader
		P 35 Riding Toys
INDICATOR	DII 04 0	
INDICATOR	PH.24.2.	Begin to run.
		IT2 Creative Curriculum
		BCC 01
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 12
		BCC 14
		BCC 16
		BCC 19
		BCC 20
		BCC 21
		BCC 24
		LL 20 This Is the Same
		LL 24 Fingers, Nose, and Toes
		LL 25 A Book of Faces
		LL 33 Silly Clothes
		LL 50 What Do I See?
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 09 Let's Make Two
		M 12 Where's the Bear?
		M 19 In, On, and Around
		M 23 Find the Sound
		M 26 Obstacle Course
		MM 02 Silly Animal Walk
		MM 06 The Creeping Ladybug
		MM 12 Wiggle, Wiggle
		MM 13 The Way or That?
		MM 16 That's How I Roll
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 33 Crawling Mouse
		MM 35 Pirate's Plank
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 48 Roll Play
		MM 49 Merry Movements
		MM 61 How Slowly Can You Go?
		MM 64 Jumping Jack
		MM 67 Shoo, Fly!
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 74 I'm Big, I'm Small
		MM 76 Now I'm Crawling
		MM 78 Hello Toes
		MM 81 Where Are Baby's Tiny Ears?
		MM 84 Fiddly Fingers
I .		
		MM 85 Terrific Tummy Time
		MM 85 Terrific Tummy Time MM 91 You Have Two MM 93 Up, Down

		MM 96 Baby Two-Step
		MM 97 Swim and Run
		P 03 Splash Pad
		P 05 Surprise!
		P 13 1, 2, 3 Hops
		P 17 Tap and Shake My Tambourine
		P 20 Bumpy Blanket
		P 24 Crawling Through a Tunnel
		P 28 Tape Trails
		P 31 Drinking Cups
		P 34 Follow the Leader
		P 35 Riding Toys
	1	
INDICATOR	PH.24.3.	Walk up and down steps holding onto rail, often leading with the
		same foot and negotiating one step at a time.
		IT2 Creative Curriculum
		BCC 01
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 12
		BCC 14
		BCC 16
		BCC 19
		BCC 20
		BCC 21
		BCC 24
		LL 20 This Is the Same
		LL 24 Fingers, Nose, and Toes
		LL 25 A Book of Faces
		LL 33 Silly Clothes
		LL 50 What Do I See?
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 09 Let's Make Two
		M 12 Where's the Bear?
		M 19 In, On, and Around
		M 23 Find the Sound
		M 26 Obstacle Course
		MM 02 Silly Animal Walk
		MM 06 The Creeping Ladybug
		MM 12 Wiggle, Wiggle
		MM 13 The Way or That?
		MM 16 That's How I Roll
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 33 Crawling Mouse
		MM 35 Pirate's Plank
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 48 Roll Play
		MM 49 Merry Movements
		MM 61 How Slowly Can You Go?
		MM 64 Jumping Jack
		MM 67 Shoo, Fly!
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 74 I'm Big, I'm Small
		MM 76 Now I'm Crawling
		MM 78 Hello Toes
	<u> </u>	

		MM 81 Where Are Baby's Tiny Ears? MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 91 You Have Two MM 93 Up, Down MM 96 Baby Two-Step MM 97 Swim and Run P 03 Splash Pad P 05 Surprise! P 13 1, 2, 3 Hops P 17 Tap and Shake My Tambourine P 20 Bumpy Blanket P 24 Crawling Through a Tunnel P 28 Tape Trails P 31 Drinking Cups P 34 Follow the Leader P 35 Riding Toys
STATE FRAMEWORK	PH.A.	Strand A: Early learning experiences will support children to develop gross motor skills.
GRADE LEVEL EXPECTATION	PH.24.	18-24 months
INDICATOR		Large Muscle Movement and Coordination
INDICATOR	PH.24.4.	Use more complicated series of movements such as climbing onto and down from furniture without help, propelling self on ride-on toys. IT2 Creative Curriculum BCC 11 LL 53 Bookworm Boogie MM 02 Silly Animal Walk MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 16 That's How I Roll MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 48 Roll Play MM 61 How Slowly Can You Go? MM 76 Now I'm Crawling MM 85 Terrific Tummy Time MM 96 Baby Two-Step P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 08 Beach-Ball Bowling P 13 1, 2, 3 Hops P 20 Bumpy Blanket P 24 Crawling Through a Tunnel P 28 Tape Trails P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys
INDICATOR	PH.24.5.	Catch a large ball tossed from a short distance against their body using both arms. IT2 Creative Curriculum BCC 12 BCC 15 BCC 16

		M 14 Ramp Experiments
		M 19 In, On, and Around
		MM 48 Roll Play
		P 04 Throwing Plush Balls P 07 Making Bubbles
		P 08 Beach-Ball Bowling
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
STATE FRAMEWORK	PH.B.	Strand B: Early learning experiences will support children to develop fine motor skills.
GRADE LEVEL EXPECTATION	PH.18.	12-18 months
INDICATOR		Visual Motor Integration
INDICATOR	PH.18.5.	Engage in play that requires using vision and hands such as building a tower or structure, with several blocks balanced on top of each other or placing a large peg in a pegboard base.
		IT2 Creative Curriculum BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 11
		BCC 12 BCC 13
		BCC 14
		BCC 15
		BCC 20
		LL 01 Letters in the Sand
		LL 06 Sticky Tables
		LL 08 Outdoor Mobiles LL 09 Cardboard Village
		LL 10 Yummy Foods
		LL 14 Ice-Block Play
		LL 18 Tissue-Box Pull
		LL 20 This Is the Same
		LL 22 Neighborhood Walk
		LL 23 Bathing Babies LL 24 Fingers, Nose, and Toes
		LL 29 Describing Food
		LL 38 The Same and Different
		LL 39 Texture Board
		LL 40 Sticky Surface
		LL 42 Textured Letters
		LL 44 Fruit Salad LL 45 Animal Books
		LL 45 Animai Books LL 46 Veggie Mash-Up
		LL 50 What Do I See?
		LL 57 Waterworks
		LL 59 Playground Textures
		M 02 Dig It!
		M 04 Cookie-Cutter Fun
		M 05 Sink or Float? M 06 Construction Zone
		M 09 Let's Make Two
		M 10 Making Butter
		M 11 Garden Party
		M 12 Where's the Bear?
		M 13 What's Inside?
		M 15 Good Night, Toys
		M 18 Rock Collection M 23 Find the Sound
		M 25 The Crunchy Bread

		M 27 Buried Shapes MM 01 A Toy for Kitty
		MM 06 The Creeping Ladybug
		MM 14 My Sticky Hands MM 15 Window Conversations
		MM 18 Going Fishing
		MM 21 Little Mouse
		MM 33 Crawling Mouse
		MM 43 Pitter, Patter, Splash! MM 72 What's in the Bag?
		MM 75 Baby Massage
		MM 80 Follow That Toy
		MM 98 Let's Explore!
		P 01 Cups of Water P 03 Splash Pad
		P 04 Throwing Plush Balls
		P 07 Making Bubbles
		P 10 Icy Paintings
		P 11 Laundry Time! P 12 Molding Dough
		P 14 Pull Box
		P 15 Let's Practice Dressing
		P 23 Silly Wavy Lines
		P 30 Flowers in the Garden P 32 Water Soup
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
		SE 11 Learning a Stop Sign SE 26 Dressing for the Weather
STATE EDAMEWORK	PH.B.	
STATE FRAMEWORK		Strand B: Early learning experiences will support children to develop fine motor skills.
GRADE LEVEL	PH.18.	12-18 months
EXPECTATION		
INDICATOR		Small Muscle Movement and Coordination
	PH.18.6.	Small Muscle Movement and Coordination Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand).
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell!
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies LL 57 Waterworks
INDICATOR	PH.18.6.	Use both hands at the same time for different purposes (e.g., may stabilize tower with one hand and add an additional block with other hand). IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies

		M OC Occationation Zene
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 08 Pots and Pans Band
		M 09 Let's Make Two
		M 10 Making Butter
		M 11 Garden Party
		M 12 Where's the Bear?
		M 13 What's Inside?
		M 14 Ramp Experiments
		M 16 Growing Sizes
		M 17 This Little Piggy
		M 20 Where's the Water?
		M 21 Build a Zoo
		M 24 Putting Puzzles Together
		M 25 The Crunchy Bread
		M 27 Buried Shapes
		MM 01 A Toy for Kitty
		MM 05 I Can Do It!
		MM 07 The Hungry Crane
		MM 22 Shake It Up
		MM 30 One for You, One for Me
		MM 35 Pirate's Plank
		MM 42 Two Little Ducks
		MM 50 You Help Me & I Help You
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 84 Fiddly Fingers
		P 01 Cups of Water
		P 02 Nature Painting
		P 04 Throwing Plush Balls
		P 05 Surprise!
		P 06 Rocking on a Roller
		P 07 Making Bubbles
		P 08 Beach-Ball Bowling
		P 10 Icy Paintings
		P 11 Laundry Time!
		P 12 Molding Dough
		P 14 Pull Box
		P 15 Let's Practice Dressing
		P 16 Squeezing Sponges
		P 17 Tap and Shake My Tambourine
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 23 Silly Wavy Lines
		P 26 Let's Fill Up the Box
		P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 31 Drinking Cups
		P 32 Water Soup
		P 36 Water Painting
		SE 04 Picnic
		SE 09 Build It Up, Knock It Down
		SE 19 Dos and Don'ts Book
OTATE EDAMENIODIC	DUD	Other d. D. Fank, languing and discount will assess to bildren to
STATE FRAMEWORK	PH.B.	Strand B: Early learning experiences will support children to
ODADE LEVE	DIL 0.1	develop fine motor skills.
GRADE LEVEL	PH.24.	18-24 months
EXPECTATION		
INDICATOR		Visual Motor Integration
INDICATOR	PH.24.6.	Orient pieces to match opening and complete a simple inset form
		board/puzzle or shape sorter.
		IT2 Creative Curriculum

		BCC 04 M 05 Sink or Float?
		M 10 Making Butter
STATE FRAMEWORK	PH.B.	Strand B: Early learning experiences will support children to develop fine motor skills.
GRADE LEVEL EXPECTATION	PH.24.	18-24 months
INDICATOR		Small Muscle Movement and Coordination
INDICATOR	PH.24.7.	Use a writing tool to scribble purposefully and imitate vertical and horizontal stroke. May use a fisted grasp.
		IT2 Creative Curriculum LL 01 Letters in the Sand
		LL 03 From Drawing to Writing
		LL 05 The "Me" Book
		LL 06 Sticky Tables LL 10 Yummy Foods
		LL 13 Lift the Flap and See Who's Here
		LL 16 Tissue-Paper Play
		LL 18 Tissue-Box Pull
		LL 19 Shake That Bell!
		LL 23 Bathing Babies LL 27 A Cup Is For
		LL 35 Light Up
		LL 37 My Clothes Today
		LL 39 Texture Board
		LL 40 Sticky Surface LL 41 Letters, Letters, Letters
		LL 42 Textured Letters
		LL 43 Lemonade
		LL 44 Fruit Salad
		LL 46 Veggie Mash-Up
		LL 47 Roll-Ups LL 48 Applesauce
		LL 49 Pancakes
		LL 52 Fruit Smoothies
		LL 57 Waterworks
		M 01 Matching Shapes M 02 Dig It!
		M 04 Cookie-Cutter Fun
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 08 Pots and Pans Band
		M 09 Let's Make Two M 10 Making Butter
		M 11 Garden Party
		M 12 Where's the Bear?
		M 13 What's Inside?
		M 14 Ramp Experiments M 16 Growing Sizes
		M 17 This Little Piggy
		M 20 Where's the Water?
		M 21 Build a Zoo
		M 24 Putting Puzzles Together
		M 25 The Crunchy Bread M 27 Buried Shapes
		MM 01 A Toy for Kitty
		MM 05 I Can Do It!
		MM 07 The Hungry Crane
		MM 22 Shake It Up MM 30 One for You, One for Me
		MM 35 Pirate's Plank
		MM 42 Two Little Ducks
		MM 50 You Help Me & I Help You

		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 84 Fiddly Fingers
		P 01 Cups of Water
		P 02 Nature Painting
		P 04 Throwing Plush Balls
		P 05 Surprise!
		P 06 Rocking on a Roller
		P 07 Making Bubbles
		P 08 Beach-Ball Bowling
		P 10 Icy Paintings
		P 11 Laundry Time!
		P 12 Molding Dough P 14 Pull Box
		P 15 Let's Practice Dressing
		P 16 Squeezing Sponges
		P 17 Tap and Shake My Tambourine
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 23 Silly Wavy Lines
		P 26 Let's Fill Up the Box
		P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 31 Drinking Cups
		P 32 Water Soup
		P 36 Water Painting
		SE 03 Good-Byes
		SE 04 Picnic
		SE 09 Build It Up, Knock It Down
		SE 19 Dos and Don'ts Book
STATE FRAMEWORK	PH.C.	Strand C: Early learning experiences will support children to acquire
OTATE TRAMEWORK	111.0.	
		adaptive skills.
GRADE LEVEL	PH.18.	
GRADE LEVEL EXPECTATION		adaptive skills. 12-18 months
GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition
GRADE LEVEL EXPECTATION		adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups.
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GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface
GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters
GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters
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GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad
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GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters LL 42 Textured Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups
GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce
GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes
GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies
GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies LL 57 Waterworks
GRADE LEVEL EXPECTATION INDICATOR	PH.18.	adaptive skills. 12-18 months Feeding Routines/Nutrition Demonstrate increased proficiency using eating utensils and cups. May begin to serve self some food, but spills are common. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 52 Fruit Smoothies

		M 04 Cookie-Cutter Fun
		M 06 Construction Zone M 07 Peek-a-Boo Box
		M 08 Pots and Pans Band
		M 09 Let's Make Two
		M 10 Making Butter
		M 11 Garden Party
		M 12 Where's the Bear?
		M 13 What's Inside?
		M 14 Ramp Experiments
		M 16 Growing Sizes
		M 17 This Little Piggy
		M 20 Where's the Water?
		M 21 Build a Zoo
		M 24 Putting Puzzles Together
		M 25 The Crunchy Bread
		M 27 Buried Shapes
		MM 01 A Toy for Kitty
		MM 05 I Can Do It! MM 07 The Hungry Crane
		MM 22 Shake It Up
		MM 30 One for You, One for Me
		MM 35 Pirate's Plank
		MM 42 Two Little Ducks
		MM 50 You Help Me & I Help You
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 84 Fiddly Fingers
		P 01 Cups of Water
		P 02 Nature Painting
		P 04 Throwing Plush Balls
		P 05 Surprise!
		P 06 Rocking on a Roller
		P 07 Making Bubbles
		P 08 Beach-Ball Bowling
		P 10 Icy Paintings
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		P 12 Molding Dough
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		P 15 Let's Practice Dressing
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		P 18 Roll It to Me!
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		P 21 Big Beads
		P 22 Bang With a Hammer
		P 23 Silly Wavy Lines
		P 26 Let's Fill Up the Box
		P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 31 Drinking Cups
		P 32 Water Soup
		P 36 Water Painting
		SE 04 Picnic
		SE 09 Build It Up, Knock It Down
		SE 19 Dos and Don'ts Book
STATE FRAMEWORK	PH.C.	Strand C: Early learning experiences will support children to acquire adaptive skills.
GRADE LEVEL EXPECTATION	PH.18.	12-18 months
INDICATOR		Safety and Responsibility
INDICATOR	PH.18.8.	Typically respond to adult requests to stop unsafe behavior.
		IT2 Creative Curriculum
		ITA OTGATIVE OUTTIGUIUIII

		BCC 24 LL 22 Neighborhood Walk LL 49 Pancakes SE 19 Dos and Don'ts Book SE 21 Big Rule, Little Rule
STATE FRAMEWORK	PH.C.	Strand C: Early learning experiences will support children to acquire adaptive skills.
GRADE LEVEL EXPECTATION	PH.18.	12-18 months
INDICATOR		Dressing and Hygiene
INDICATOR	PH.18.9.	Show interest in doing things for self including dressing. Put arm in sleeve, step out of pants, attempt to put on socks or shoes. IT2 Creative Curriculum BCC 04 BCC 13 BCC 14 BCC 19 BCC 20 LL 23 Bathing Babies LL 33 Silly Clothes MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 50 You Help Me & I Help You MM 59 Can You Do This? MM 78 Hello Toes MM 87 Let's Go! P 15 Let's Practice Dressing SE 06 This Is the Way We Get Dressed SE 13 Looking for Toes SE 26 Dressing for the Weather
STATE FRAMEWORK	PH.C.	Strand C: Early learning experiences will support children to acquire adaptive skills.
GRADE LEVEL EXPECTATION	PH.24.	18-24 months
INDICATOR		Safety and Responsibility
INDICATOR	PH.24.9.	Show awareness of items that are unsafe and point them out to familiar adults (e.g., point out open gate above stairs, show them a knife that is left on counter). IT2 Creative Curriculum BCC 24 LL 22 Neighborhood Walk LL 49 Pancakes SE 19 Dos and Don'ts Book SE 21 Big Rule, Little Rule
STATE FRAMEWORK	PH.C.	Strand C: Early learning experiences will support children to acquire adaptive skills.
GRADE LEVEL EXPECTATION	PH.24.	18-24 months
INDICATOR		Dressing and Hygiene
INDICATOR	PH.24.10.	Engage in dressing and hygiene routines with increasing intention: pull pants up and down, take off jacket, dry own hands. IT2 Creative Curriculum BCC 04 BCC 13 BCC 14 BCC 19 BCC 20 LL 23 Bathing Babies

		LL 33 Silly Clothes
		MM 04 Let's Put On Your Pants MM 05 I Can Do It!
		MM 50 You Help Me & I Help You
		MM 59 Can You Do This?
		MM 78 Hello Toes
		MM 87 Let's Go!
		P 15 Let's Practice Dressing
		SE 06 This Is the Way We Get Dressed SE 13 Looking for Toes
		SE 26 Dressing for the Weather
STATE FRAMEWORK	PH.D.	Strand D: Early learning experiences will support children to
		maintain physical health status and well-being.
GRADE LEVEL EXPECTATION	PH.18.	12-18 months
INDICATOR		Physical Activity
INDICATOR	PH.18.10.	Interact with caregivers in a variety of physical activity experiences.
		IT2 Creative Curriculum
		BCC 10
		BCC 11
		BCC 15
		BCC 17 M 22 Jump Counting
		MM 96 Baby Two-Step
		P 13 1, 2, 3 Hops
STATE FRAMEWORK	PH.D.	Strand D: Early learning experiences will support children to
OTATE I ITAMIEWORK	11.5.	maintain physical health status and well-being.
GRADE LEVEL	PH.24.	18-24 months
INDICATOR		Physical Activity
INDICATOR	PH.24.11.	Engage in physical activity in both indoor and outdoor environments
INDICATOR	F11.24.11.	that require use of large muscles.
		IT2 Creative Curriculum
		BCC 10
		BCC 11
		BCC 15 BCC 17
		M 22 Jump Counting
		MM 96 Baby Two-Step
		P 13 1, 2, 3 Hops
DOMAIN / CONTENT STANDARD	CT.L.	Early Language, Communication, and Literacy
STATE FRAMEWORK	L.A.	Strand A: Early learning experiences will support children to understand language (receptive language).
GRADE LEVEL EXPECTATION	L.18.	12-18 months
INDICATOR		Word Comprehension
INDICATOR	L.18.1.	Understand that words, gestures or signs stand for people, objects, or experiences that are not present.
		IT2 Creative Curriculum
		BCC 18
		LL 25 A Book of Faces
		LL 43 Lemonade
		LL 44 Fruit Salad LL 47 Roll-Ups
		LL 48 Applesauce
		LL 49 Pancakes
STATE FRAMEWORK	L.A.	Strand A: Early learning experiences will support children to

		understand language (receptive language).
GRADE LEVEL	L.18.	12-18 months
EXPECTATION		
INDICATOR		Language Comprehension
INDICATOR	L.18.2.	Remember language heard repeatedly in stories, poems and interactive language experiences.
		IT2 Creative Curriculum LL 56 Where Did It Go? MM 06 The Creeping Ladybug MM 57 Remember When
		MM 63 Where Is Teddy? MM 68 Let's See What We Can Find MM 78 Hello Toes P 30 Flowers in the Garden
STATE FRAMEWORK	L.A.	Strand A: Early learning experiences will support children to understand language (receptive language).
GRADE LEVEL EXPECTATION	L.24.	18-24 months
INDICATOR		Word Comprehension
INDICATOR	L.24.1.	Demonstrate in a variety of ways understanding of most of what is communicated through gestures, signs or oral language.
		IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13 BCC 17 BCC 18 BCC 20 BCC 21 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 09 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk
		LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 42 Textured Letters LL 50 What Do I See? LL 60 Potty Talk M 01 Matching Shapes M 04 Cookie-Cutter Fun M 11 Garden Party M 17 This Little Piggy M 18 Rock Collection MM 03 Hello Cheer MM 42 Two Little Ducks MM 62 Busy, Dizzy Hands MM 69 Big Red Fish MM 92 Creepy Crawly Spiders P 03 Splash Pad P 05 Surprise! P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling
		SE 01 Actively Listening to Children SE 03 Good-Byes

		SE 05 Take Care of Baby
		SE 10 Hellos and Good-Byes SE 15 Song Time
		SE 21 Big Rule, Little Rule
		SE 22 Hello Activities SE 24 Stop!
INDICATOR	L.24.2.	Point to familiar objects, people and body parts.
		IT2 Creative Curriculum
		BCC 01 BCC 06
		BCC 07
		BCC 08
		BCC 09 BCC 10
		BCC 12
		BCC 14
		BCC 16 BCC 19
		BCC 20
		BCC 21
		BCC 24 LL 20 This Is the Same
		LL 24 Fingers, Nose, and Toes
		LL 25 A Book of Faces
		LL 33 Silly Clothes LL 50 What Do I See?
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 09 Let's Make Two
		M 12 Where's the Bear? M 19 In, On, and Around
		M 23 Find the Sound
		M 26 Obstacle Course
		MM 02 Silly Animal Walk MM 06 The Creeping Ladybug
		MM 12 Wiggle, Wiggle
		MM 13 The Way or That?
		MM 16 That's How I Roll MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 33 Crawling Mouse MM 35 Pirate's Plank
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill
		MM 48 Roll Play
		MM 49 Merry Movements
		MM 61 How Slowly Can You Go? MM 64 Jumping Jack
		MM 67 Shoo, Fly!
		MM 71 Catch a Wish
		MM 73 Copy Me! MM 74 I'm Big, I'm Small
		MM 76 Now I'm Crawling
		MM 78 Hello Toes
		MM 81 Where Are Baby's Tiny Ears? MM 84 Fiddly Fingers
		MM 85 Terrific Tummy Time
		MM 91 You Have Two
		MM 93 Up, Down MM 96 Baby Two-Step
		MM 97 Swim and Run

		P 03 Splash Pad
		P 05 Surprise!
		P 13 1, 2, 3 Hops
		P 17 Tap and Shake My Tambourine
		P 20 Bumpy Blanket
		P 24 Crawling Through a Tunnel
		P 28 Tape Trails
		P 31 Drinking Cups
		P 34 Follow the Leader
		P 35 Riding Toys
		SE 08 Playful Interactions
OTATE EDAMENIODIC		
STATE FRAMEWORK	L.A.	Strand A: Early learning experiences will support children to
		understand language (receptive language).
GRADE LEVEL	L.24.	18-24 months
EXPECTATION		
INDICATOR		Language Comprehension
INDICATOR	L.24.3.	Respond to questions and follow simple directions.
INDICATOR	L.24.3.	ivespoind to questions and follow simple directions.
		IT2 Creative Curriculum
		LL 03 From Drawing to Writing
		LL 04 Sing & Move
		LL 04 Sing & Move LL 05 The "Me" Book
		LL 07 Pretend Phone Calls
		LL 09 Cardboard Village
		LL 10 Yummy Foods
		LL 12 What's in the Picture?
		LL 13 Lift the Flap and See Who's Here
		LL 14 Ice-Block Play
		LL 16 Tissue-Paper Play
		LL 18 Tissue-Box Pull
		LL 19 Shake That Bell!
		LL 20 This Is the Same
		LL 22 Neighborhood Walk
		LL 23 Bathing Babies
		LL 24 Fingers, Nose, and Toes
		LL 27 A Cup Is For
		LL 28 Family Faces
		LL 30 Family Picture Walk
		LL 32 Observing Insect Life
		LL 34 Our Names, Our Things
		LL 35 Light Up
		LL 39 Texture Board
		LL 40 Sticky Surface
		LL 43 Lemonade
		LL 44 Fruit Salad
		LL 45 Animal Books
		LL 46 Veggie Mash-Up
		LL 47 Roll-Ups
		LL 48 Applesauce
		LL 49 Pancakes
		LL 50 What Do I See?
		LL 51 Dance & Remember
		LL 52 Fruit Smoothies
		LL 56 Where Did It Go?
		LL 57 Waterworks
		LL 61 What's the Problem?
		M 04 Cookie-Cutter Fun
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 12 Where's the Bear?
		M 13 What's Inside?
		M 19 In, On, and Around
		M 20 Where's the Water?
		M 23 Find the Sound
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		M 25 The Crunchy Bread
		M 26 Obstacle Course MM 09 The Answer is No!
		MM 18 Going Fishing
		MM 19 Time to Clean Up!
		MM 20 Please Find
		MM 36 Hello, How Are You?
		MM 57 Remember When
		MM 60 On the Spot
		MM 62 Busy, Dizzy Hands
		MM 64 Jumping Jack
		MM 73 Copy Me!
		P 04 Throwing Plush Balls
		P 06 Rocking on a Roller
		P 08 Beach-Ball Bowling
		P 09 Balance on a Beam
		P 12 Molding Dough
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 21 Big Beads
		P 23 Silly Wavy Lines
		P 24 Crawling Through a Tunnel P 25 Pushing and Pulling
		P 26 Let's Fill Up the Box
		P 28 Tape Trails
		P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 35 Riding Toys
		P 36 Water Painting
		SE 02 Let's Try this Instead
		SE 04 Picnic
		SE 07 Right Where It Belongs
		SE 09 Build It Up, Knock It Down
		SE 11 Learning a Stop Sign
		SE 12 Playful Routines
		SE 13 Looking for Toes
		SE 14 Sing the Same Song
		SE 16 Baby Faces
		SE 18 Picture Help
		SE 19 Dos and Don'ts Book
		SE 21 Big Rule, Little Rule SE 25 Sleep Routines
OTATE EDAMENIODIC	LD	
STATE FRAMEWORK	L.B.	Strand B: Early learning experiences will support children to use language (expressive language).
GRADE LEVEL EXPECTATION	L.18.	12-18 months
INDICATOR		Vocabulary
INDICATOR	L.18.3.	Begin to use words or conventional gestures to communicate.
		IT2 Creative Curriculum
		BCC 04
		BCC 05
		BCC 08
		BCC 10
		BCC 12
		BCC 13 BCC 17
		BCC 17
		BCC 18
		BCC 21
		LL 02 Reading Wordless Books
		LL 04 Sing & Move
		LL 05 The "Me" Book
		LL 06 Sticky Tables
	-	

		LL 09 Cardboard Village
		LL 10 Yummy Foods
		LL 11 Let's Talk LL 12 What's in the Picture?
		LL 15 Whisper Songs
		LL 18 Tissue-Box Pull
		LL 20 This Is the Same
		LL 21 Will You Read to Me?
		LL 22 Neighborhood Walk
		LL 24 Fingers, Nose, and Toes
		LL 27 A Cup Is For
		LL 28 Family Faces
		LL 29 Describing Food
		LL 33 Silly Clothes
		LL 38 The Same and Different
		LL 39 Texture Board
		LL 40 Sticky Surface
		LL 42 Textured Letters
		LL 50 What Do I See? LL 57 Waterworks
		LL 59 Playground Textures
		LL 60 Potty Talk
		M 01 Matching Shapes
		M 04 Cookie-Cutter Fun
		M 11 Garden Party
		M 17 This Little Piggy
		M 18 Rock Collection
		MM 33 Crawling Mouse
		MM 42 Two Little Ducks
		MM 62 Busy, Dizzy Hands
		MM 69 Big Red Fish
		MM 82 Tell Me a Story
		MM 88 Just Like Me!
		MM 92 Creepy Crawly Spiders
		MM 94 Detailed Descriptions
		MM 99 Buzz Like a Bee P 03 Splash Pad
		P 05 Surprise!
		P 07 Making Bubbles
		P 11 Laundry Time!
		P 24 Crawling Through a Tunnel
		P 25 Pushing and Pulling
		SE 03 Good-Byes
		SE 05 Take Care of Baby
		SE 10 Hellos and Good-Byes
		SE 15 Song Time
		SE 22 Hello Activities
		SE 24 Stop!
INDICATOR	L.18.4.	Has a 20+ word vocabulary.
		IT2 Creative Curriculum
		LL 06 Sticky Tables
		LL 12 What's in the Picture?
		LL 18 Tissue-Box Pull
		LL 20 This Is the Same
		LL 21 Will You Read to Me? LL 22 Neighborhood Walk
		LL 24 Fingers, Nose, and Toes
		LL 27 A Cup Is For
		LL 28 Family Faces
		LL 29 Describing Food
		LL 33 Silly Clothes
		LL 38 The Same and Different
		LL 39 Texture Board
		LL 40 Sticky Surface
		-

LL 59 Playground Textures MM 33 Crawling Mouse MM 82 Tell Me a Story MM 88 Just Like Me! MM 94 Detailed Descriptions MM 99 Buzz Like a Bee P 11 Laundry Time! STATE FRAMEWORK L.B. Strand B: Early learning experiences will support children to use language (expressive language). GRADE LEVEL EXPECTATION INDICATOR Expression of Ideas, Feelings and Needs INDICATOR L.18.5. Respond to questions with sounds, sometimes including words and oftentimes gestures. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
MM 82 Tell Me a Story MM 88 Just Like Me! MM 94 Detailed Descriptions MM 99 Buzz Like a Bee P 11 Laundry Time! STATE FRAMEWORK L.B. Strand B: Early learning experiences will support children to use language (expressive language). GRADE LEVEL EXPECTATION INDICATOR Expression of Ideas, Feelings and Needs INDICATOR L.18.5. Respond to questions with sounds, sometimes including words and oftentimes gestures. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
MM 88 Just Like Me! MM 94 Detailed Descriptions MM 99 Buzz Like a Bee P 11 Laundry Time! STATE FRAMEWORK L.B. Strand B: Early learning experiences will support children to use language (expressive language). GRADE LEVEL EXPECTATION INDICATOR Expression of Ideas, Feelings and Needs INDICATOR L.18.5. Respond to questions with sounds, sometimes including words and oftentimes gestures. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
MM 94 Detailed Descriptions MM 99 Buzz Like a Bee P 11 Laundry Time! STATE FRAMEWORK L.B. Strand B: Early learning experiences will support children to use language (expressive language). GRADE LEVEL EXPECTATION INDICATOR Expression of Ideas, Feelings and Needs INDICATOR L.18.5. Respond to questions with sounds, sometimes including words and oftentimes gestures. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
MM 99 Buzz Like a Bee P 11 Laundry Time! STATE FRAMEWORK L.B. Strand B: Early learning experiences will support children to use language (expressive language). GRADE LEVEL EXPECTATION INDICATOR Expression of Ideas, Feelings and Needs INDICATOR L.18. Respond to questions with sounds, sometimes including words and oftentimes gestures. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
P 11 Laundry Time! STATE FRAMEWORK L.B. Strand B: Early learning experiences will support children to use language (expressive language). GRADE LEVEL EXPECTATION 12-18 months
Ianguage (expressive language). GRADE LEVEL EXPECTATION 12-18 months
INDICATOR Expression of Ideas, Feelings and Needs INDICATOR L.18.5. Respond to questions with sounds, sometimes including words and oftentimes gestures. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
INDICATOR L.18.5. Respond to questions with sounds, sometimes including words and oftentimes gestures. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
oftentimes gestures. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
BCC 05 BCC 08 BCC 10 BCC 12 BCC 13
BCC 08 BCC 10 BCC 12 BCC 13
BCC 10 BCC 12 BCC 13
BCC 12 BCC 13
BCC 13
BCC 17
BCC 17
BCC 20
BCC 21
LL 02 Reading Wordless Books
LL 03 From Drawing to Writing
LL 04 Sing & Move
LL 05 The "Me" Book
LL 06 Sticky Tables
LL 07 Pretend Phone Calls
LL 09 Cardboard Village
LL 10 Yummy Foods
LL 11 Let's Talk
LL 12 What's in the Picture?
LL 13 Lift the Flap and See Who's Here
LL 14 Ice-Block Play
LL 15 Whisper Songs LL 16 Tissue-Paper Play
LL 18 Tissue-Box Pull
LL 19 Shake That Bell!
LL 20 This Is the Same
LL 23 Bathing Babies
LL 24 Fingers, Nose, and Toes
LL 27 A Cup Is For
LL 28 Family Faces
LL 30 Family Picture Walk
LL 32 Observing Insect Life
LL 34 Our Names, Our Things
LL 42 Textured Letters
LL 45 Animal Books
LL 46 Veggie Mash-Up LL 50 What Do I See?
LL 50 What Do I See?
LL 57 Waterworks
LL 60 Potty Talk
LL 61 What's the Problem?
M 01 Matching Shapes
M 04 Cookie-Cutter Fun
M 11 Garden Party
M 17 This Little Piggy
M 18 Rock Collection

		MM 09 The Answer is No! MM 18 Going Fishing MM 36 Hello, How Are You? MM 42 Two Little Ducks MM 57 Remember When MM 62 Busy, Dizzy Hands MM 69 Big Red Fish MM 92 Creepy Crawly Spiders P 03 Splash Pad P 05 Surprise! P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling SE 03 Good-Byes SE 05 Take Care of Baby SE 10 Hellos and Good-Byes SE 13 Looking for Toes SE 15 Song Time SE 16 Baby Faces SE 18 Picture Help SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 24 Stop!
STATE FRAMEWORK	L.B.	Strand B: Early learning experiences will support children to use language (expressive language).
GRADE LEVEL EXPECTATION	L.18.	12-18 months
INDICATOR		Language Structure
INDICATOR	L.18.6.	Increasingly use gestures and sounds in coordination to communicate. IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13 BCC 17 BCC 18 BCC 20 BCC 21 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 09 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 42 Textured Letters LL 50 What Do I See? LL 60 Potty Talk M 01 Matching Shapes M 04 Cookie-Cutter Fun M 11 Garden Party M 17 This Little Piggy M 18 Rock Collection MM 42 Two Little Ducks MM 69 Big Red Fish MM 92 Creepy Crawly Spiders P 03 Splash Pad

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		P 05 Surprise! P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling SE 03 Good-Byes SE 05 Take Care of Baby SE 10 Hellos and Good-Byes SE 15 Song Time SE 22 Hello Activities SE 24 Stop!
STATE FRAMEWORK	L.B.	Strand B: Early learning experiences will support children to use language (expressive language).
GRADE LEVEL EXPECTATION	L.24.	18-24 months
INDICATOR		Vocabulary
INDICATOR	L.24.4.	Name familiar objects and actions; use commands (e.g., "no"), possessives (e.g., "mine") or reactions (e.g., "ow"). IT2 Creative Curriculum LL 06 Sticky Tables LL 12 What's in the Picture? LL 18 Tissue-Box Pull LL 20 This Is the Same LL 21 Will You Read to Me? LL 22 Neighborhood Walk LL 24 Fingers, Nose, and Toes LL 27 A Cup Is For LL 28 Family Faces LL 29 Describing Food LL 33 Silly Clothes LL 38 The Same and Different LL 39 Texture Board LL 40 Sticky Surface LL 57 Waterworks LL 59 Playground Textures MM 33 Crawling Mouse MM 82 Tell Me a Story MM 88 Just Like Me! MM 94 Detailed Descriptions MM 99 Buzz Like a Bee P 11 Laundry Time!
INDICATOR	L.24.5.	Use new words frequently to talk about familiar things or activities. IT2 Creative Curriculum LL 06 Sticky Tables LL 12 What's in the Picture? LL 18 Tissue-Box Pull LL 20 This Is the Same LL 21 Will You Read to Me? LL 22 Neighborhood Walk LL 24 Fingers, Nose, and Toes LL 27 A Cup Is For LL 28 Family Faces LL 29 Describing Food LL 33 Silly Clothes LL 38 The Same and Different LL 39 Texture Board LL 40 Sticky Surface LL 59 Playground Textures MM 33 Crawling Mouse MM 82 Tell Me a Story MM 88 Just Like Me! MM 94 Detailed Descriptions

		MM 99 Buzz Like a Bee P 11 Laundry Time!
STATE FRAMEWORK	L.B.	Strand B: Early learning experiences will support children to use language (expressive language).
GRADE LEVEL EXPECTATION	L.24.	18-24 months
INDICATOR		Expression of Ideas, Feelings and Needs
INDICATOR	L.24.6.	Use words to request objects, have needs met or gain attention.
		IT2 Creative Curriculum LL 11 Let's Talk LL 22 Neighborhood Walk LL 39 Texture Board LL 57 Waterworks LL 60 Potty Talk SE 03 Good-Byes SE 24 Stop!
STATE FRAMEWORK	L.B.	Strand B: Early learning experiences will support children to use language (expressive language).
GRADE LEVEL EXPECTATION	L.24.	18-24 months
INDICATOR		Language Structure
INDICATOR	L.24.7.	Combine words and speak in short, two-word phrases such as "Me up!". IT2 Creative Curriculum
		LL 15 Whisper Songs
STATE FRAMEWORK	L.C.	Strand C: Early learning experiences will support children to use language for social interaction.
GRADE LEVEL EXPECTATION	L.18.	12-18 months
INDICATOR		Conventions of Conversation
INDICATOR	L.18.7.	Pay attention to a speaker by pausing physical activity, shifting gaze or looking toward speaker. IT2 Creative Curriculum MM 03 Hello Cheer SE 01 Actively Listening to Children SE 21 Big Rule, Little Rule
INDICATOR	L.18.8.	Repeat or try another mode of communicating desire if initial attempts are unsuccessful. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18

		BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 10 Yummy Foods LL 26 Reading Rhyming Books LL 55 Silly Names LL 57 Waterworks M 10 Making Butter M 18 Rock Collection M 24 Putting Puzzles Together MM 01 A Toy for Kitty MM 17 Dream MM 25 We Are the Clouds MM 40 Wave Good-bye MM 55 Little Train P 02 Nature Painting P 10 Icy Paintings P 26 Let's Fill Up the Box SE 04 Picnic
		SE 17 Calm-Down Place SE 21 Big Rule, Little Rule
STATE FRAMEWORK	L.C.	Strand C: Early learning experiences will support children to use language for social interaction.
GRADE LEVEL EXPECTATION	L.18.	12-18 months
INDICATOR		Language for Interaction
INDICATOR	L.18.9.	Use gestures and/or sounds to interact (e.g., waves, shakes head no, reaches to be lifted up). ITZ Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13 BCC 17 BCC 18 BCC 20 BCC 21 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 10 Yummy Foods LL 10 Yummy Foods LL 11 Let's Talk LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 42 Textured Letters LL 50 What Do I See? LL 60 Potty Talk M 01 Matching Shapes M 04 Cookie-Cutter Fun M 11 Garden Party M 17 This Little Piggy M 18 Rock Collection MM 42 Two Little Ducks MM 62 Busy, Dizzy Hands MM 69 Big Red Fish MM 92 Creepy Crawly Spiders

		P 03 Splash Pad P 05 Surprise! P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling SE 03 Good-Byes SE 05 Take Care of Baby SE 10 Hellos and Good-Byes SE 15 Song Time SE 22 Hello Activities SE 24 Stop!
STATE FRAMEWORK	L.C.	Strand C: Early learning experiences will support children to use language for social interaction.
GRADE LEVEL EXPECTATION	L.24.	18-24 months
INDICATOR		Conventions of Conversation
INDICATOR	L.24.8.	Take turns in conversations by initiating and sustaining a simple conversation over two turns. T2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 01 Letters in the Sand LL 02 Reading Wordless Books LL 03 From Drawing to Writing LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 07 Pretend Phone Calls LL 10 Qrandboard Village LL 11 Let's Talk LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 15 Whisper Songs LL 16 Tissue-Paper Play LL 15 Shake That Bell!
		LL 19 Shake That Bell! LL 20 This Is the Same

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LL 21 Will You Read to Me?
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- LL 22 Neighborhood Walk
- LL 23 Bathing Babies
- LL 24 Fingers, Nose, and Toes
- LL 25 A Book of Faces
- LL 26 Reading Rhyming Books
- LL 27 A Cup Is For...
- LL 28 Family Faces
- LL 29 Describing Food
- LL 30 Family Picture Walk
- LL 31 I'll Find You
- LL 32 Observing Insect Life
- LL 33 Silly Clothes
- LL 34 Our Names, Our Things
- LL 35 Light Up
- LL 36 Puppet Stories
- LL 37 My Clothes Today
- LL 38 The Same and Different
- LL 39 Texture Board
- LL 40 Sticky Surface
- LL 41 Letters, Letters, Letters
- LL 42 Textured Letters
- LL 43 Lemonade
- LL 44 Fruit Salad
- LL 45 Animal Books
- LL 46 Veggie Mash-Up
- LL 47 Roll-Ups
- LL 48 Applesauce
- LL 49 Pancakes
- LL 50 What Do I See?
- LL 51 Dance & Remember
- LL 52 Fruit Smoothies
- LL 53 Bookworm Boogie
- LL 54 Sharing Storybooks
- LL 55 Silly Names
- LL 56 Where Did It Go?
- LL 57 Waterworks
- LL 58 Tuneful Tales
- LL 59 Playground Textures
- LL 60 Potty Talk
- LL 61 What's the Problem?
- M 01 Matching Shapes
- M 02 Dig It!
- M 03 Everyday Patterns
- M 04 Cookie-Cutter Fun
- M 05 Sink or Float?
- M 06 Construction Zone
- M 07 Peek-a-Boo Box
- M 08 Pots and Pans Band
- M 09 Let's Make Two
- M 10 Making Butter
- M 11 Garden Party
- M 12 Where's the Bear?
- M 13 What's Inside? M 14 Ramp Experiments
- M 15 Good Night, Toys
- M 16 Growing Sizes
- M 17 This Little Piggy M 18 Rock Collection
- M 19 In, On, and Around
- M 20 Where's the Water?
- M 21 Build a Zoo
- M 22 Jump Counting
- M 23 Find the Sound
- M 24 Putting Puzzles Together

M 25 The Crunchy Bread M 26 Obstacle Course M 27 Buried Shapes M 28 Counting Books MM 01 A Toy for Kitty MM 02 Silly Animal Walk MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 06 The Creeping Ladybug MM 07 The Hungry Crane MM 08 From Seed to Tree MM 09 The Answer is No! MM 10 T Dance MM 100 Sounds on the Farm MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 14 My Sticky Hands MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot

MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box

MM 61 How Slowly Can You Go?

		P 27 Stand Up and Dance
		P 28 Tape Trails
		P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 31 Drinking Cups P 32 Water Soup
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
		P 36 Water Painting
		SE 01 Actively Listening to Children
		SE 02 Let's Try this Instead
		SE 03 Good-Byes
		SE 04 Picnic
		SE 05 Take Care of Baby
		SE 06 This Is the Way We Get Dressed
		SE 07 Right Where It Belongs
		SE 08 Playful Interactions
		SE 09 Build It Up, Knock It Down
		SE 10 Hellos and Good-Byes
		SE 11 Learning a Stop Sign
		SE 12 Playful Routines
		SE 13 Looking for Toes
		SE 14 Sing the Same Song
		SE 15 Song Time
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 18 Picture Help
		SE 19 Dos and Don'ts Book
		SE 20 Conflict Resolution
		SE 21 Big Rule, Little Rule
		SE 22 Hello Activities
		SE 23 Encouragement
	II	or to thousand the second of t
		SF 24 Stop!
		SE 24 Stop! SE 25 Sleep Routines
		SE 25 Sleep Routines
CTATE EDAMEWORK		SE 25 Sleep Routines SE 26 Dressing for the Weather
STATE FRAMEWORK	L.C.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use
		SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction.
GRADE LEVEL	L.C.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use
GRADE LEVEL EXPECTATION		SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months
GRADE LEVEL		SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction
GRADE LEVEL EXPECTATION		SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word.
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture?
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell!
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 20 This Is the Same
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 20 This Is the Same LL 23 Bathing Babies
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 20 This Is the Same LL 23 Bathing Babies LL 24 Fingers, Nose, and Toes
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 20 This Is the Same LL 23 Bathing Babies LL 24 Fingers, Nose, and Toes LL 27 A Cup Is For
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 16 Tissue-Box Pull LL 19 Shake That Bell! LL 20 This Is the Same LL 23 Bathing Babies LL 24 Fingers, Nose, and Toes LL 27 A Cup Is For LL 28 Family Faces
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 20 This Is the Same LL 23 Bathing Babies LL 24 Fingers, Nose, and Toes LL 27 A Cup Is For LL 28 Family Faces LL 30 Family Picture Walk
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 20 This Is the Same LL 23 Bathing Babies LL 24 Fingers, Nose, and Toes LL 27 A Cup Is For LL 28 Family Faces LL 30 Family Picture Walk LL 32 Observing Insect Life
GRADE LEVEL EXPECTATION INDICATOR	L.24.	SE 25 Sleep Routines SE 26 Dressing for the Weather Strand C: Early learning experiences will support children to use language for social interaction. 18-24 months Language for Interaction Answer a basic question with a word. IT2 Creative Curriculum LL 03 From Drawing to Writing LL 05 The "Me" Book LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 20 This Is the Same LL 23 Bathing Babies LL 24 Fingers, Nose, and Toes LL 27 A Cup Is For LL 28 Family Faces LL 30 Family Picture Walk

		LL 46 Veggie Mash-Up
		LL 50 What Do I See?
		LL 52 Fruit Smoothies
		LL 57 Waterworks
		LL 61 What's the Problem?
		MM 09 The Answer is No!
		MM 18 Going Fishing
		MM 36 Hello, How Are You?
		MM 57 Remember When
		SE 13 Looking for Toes
		SE 16 Baby Faces
		SE 18 Picture Help
		SE 21 Big Rule, Little Rule
INDICATOR	L.24.10.	Use language to express wants, needs, likes and dislikes to others.
		IT2 Creative Curriculum
		BCC 14
		BCC 15
		BCC 16
		LL 11 Let's Talk
		LL 22 Neighborhood Walk
		LL 29 Describing Food
		LL 39 Texture Board
		LL 57 Waterworks
		LL 60 Potty Talk
		SE 03 Good-Byes
		SE 24 Stop!
STATE FRAMEWORK	L.D.	Strand D: Early learning experiences will support children to gain
		book appreciation and knowledge.
GRADE LEVEL	L.18.	12-18 months
EXPECTATION	L. 10.	12-10 1110111115
		Interest and Engagement with Deale
INDICATOR		Interest and Engagement with Books
INDICATOR	L.18.10.	Point to preferred pictures in books or texts.
		ITO Creative Commissions
		IT2 Creative Curriculum
		BCC 01
		BCC 01 BCC 02
		BCC 01 BCC 02 BCC 03
		BCC 01 BCC 02
		BCC 01 BCC 02 BCC 03
		BCC 01 BCC 02 BCC 03 BCC 04
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 15 BCC 16
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 15 BCC 16
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 19 BCC 19 BCC 20
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 19 BCC 20 BCC 21
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 20 BCC 21 BCC 22
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books LL 21 Will You Read to Me?
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 21 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books LL 21 Will You Read to Me? LL 22 Neighborhood Walk
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books LL 21 Will You Read to Me?
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 18 BCC 19 BCC 20 BCC 21 BCC 21 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books LL 21 Will You Read to Me? LL 22 Neighborhood Walk

		LL 45 Animal Books
		LL 53 Bookworm Boogie
		LL 54 Sharing Storybooks
		LL 58 Tuneful Tales
		M 28 Counting Books
		SE 16 Baby Faces
		SE 19 Dos and Don'ts Book
STATE FRAMEWORK	L.D.	Strand D: Early learning experiences will support children to gain
OTATE I RAMEWORK	L.D.	book appreciation and knowledge.
GRADE LEVEL	L.24.	18-24 months
EXPECTATION		
INDICATOR		Interest and Engagement with Books
INDICATOR	L.24.11.	Point to named pictures; may name or comment on familiar pictures.
		IT2 Creative Curriculum
		BCC 01
		BCC 02
		BCC 03
		BCC 04
		BCC 05
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 11
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16
		BCC 17
		BCC 18
		BCC 19
		BCC 20
		BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 02 Reading Wordless Books
		LL 21 Will You Read to Me?
		LL 22 Neighborhood Walk
		LL 26 Reading Rhyming Books
		LL 36 Puppet Stories
		LL 45 Animal Books
		LL 53 Bookworm Boogie
		LL 54 Sharing Storybooks
		LL 58 Tuneful Tales
		M 28 Counting Books
		SE 16 Baby Faces
		SE 19 Dos and Don'ts Book
INDICATOR	L.24.12.	Chime in on nursery rhymes or repeat words or phrases from
	· - -	familiar stories.
		ITO One office Committee land
		IT2 Creative Curriculum
		BCC 01
		BCC 02
		BCC 03
		BCC 04
		BCC 05
		BCC 06
		BCC 07
		BCC 08
		BCC 09
-	1	The state of the s

		BCC 10
		BCC 11
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16
		BCC 17
		BCC 18
		BCC 19
		BCC 20 BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 10 Yummy Foods
		LL 26 Reading Rhyming Books
		LL 55 Silly Names
		LL 57 Waterworks
		M 10 Making Butter
		M 17 This Little Piggy
		M 18 Rock Collection
		M 24 Putting Puzzles Together
		MM 01 A Toy for Kitty
		MM 17 Dream
		MM 25 We Are the Clouds
		MM 40 Wave Good-bye
		MM 55 Little Train
		P 02 Nature Painting
		P 10 Icy Paintings
		P 26 Let's Fill Up the Box SE 04 Picnic
		SE 17 Calm-Down Place
		SE 21 Big Rule, Little Rule
STATE FRAMEWORK	L.D.	Strand D: Early learning experiences will support children to gain
OTATETRAMEWORK	L.D.	book appreciation and knowledge.
GRADE LEVEL	L.24.	18-24 months
EXPECTATION		
INDICATOR		Understanding of Stories or Information (Stories or information may
		be shared through oral storytelling, sharing of pictures and/or
		are contained annotagin or an otto year and great and an area.
		books)
INDICATOR	L.24.13.	books)
INDICATOR	L.24.13.	books) Answer simple specific questions about familiar stories (e.g., "What
INDICATOR	L.24.13.	books)
INDICATOR	L.24.13.	books) Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?").
INDICATOR	L.24.13.	hooks) Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum
INDICATOR	L.24.13.	hooks) Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15
INDICATOR	L.24.13.	Answer simple specific questions about familiar stories (e.g., "What does the cat say?"). Ask basic questions about pictures (e.g., "Who is that?"). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 15 BCC 16

		BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 23 BCC 24 LL 02 Reading Wordless Books LL 21 Will You Read to Me? LL 26 Reading Rhyming Books LL 36 Puppet Stories LL 45 Animal Books LL 53 Bookworm Boogie LL 54 Sharing Storybooks LL 58 Tuneful Tales M 28 Counting Books SE 16 Baby Faces SE 19 Dos and Don'ts Book
STATE FRAMEWORK	L.E.	Strand E: Early learning experiences will support children to gain knowledge of print and its uses.
GRADE LEVEL EXPECTATION	L.24.	18-24 months
INDICATOR		Book Concepts
INDICATOR	L.24.14.	Hold book upright. IT2 Creative Curriculum
		BCC 04 LL 02 Reading Wordless Books LL 05 The "Me" Book LL 21 Will You Read to Me? LL 25 A Book of Faces LL 26 Reading Rhyming Books LL 36 Puppet Stories LL 45 Animal Books LL 53 Bookworm Boogie LL 54 Sharing Storybooks LL 58 Tuneful Tales M 28 Counting Books
STATE FRAMEWORK	L.G.	Strand G: Early learning experiences will support children to convey meaning through drawing, letters and words.
GRADE LEVEL EXPECTATION	L.18.	12-18 months
INDICATOR		Drawing and Writing
INDICATOR	L.18.11.	Use writing tools to make scribbles. IT2 Creative Curriculum LL 01 Letters in the Sand LL 03 From Drawing to Writing LL 05 The "Me" Book LL 37 My Clothes Today P 23 Silly Wavy Lines SE 03 Good-Byes
STATE FRAMEWORK	L.G.	Strand G: Early learning experiences will support children to convey meaning through drawing, letters and words.
GRADE LEVEL EXPECTATION	L.24.	18-24 months
INDICATOR		Drawing and Writing
INDICATOR	L.24.15.	Use writing tools to make scribbles. IT2 Creative Curriculum LL 01 Letters in the Sand LL 03 From Drawing to Writing

DOMAIN / CONTENT STANDARD STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR	CT.CA. CA.A. CA.18.	LL 05 The "Me" Book LL 37 My Clothes Today P 23 Silly Wavy Lines SE 03 Good-Byes Creative Arts Strand A: Early learning experiences will support children to engage in and enjoy the arts. 12-18 months Music
INDICATOR	CA.18.1.	Use instruments to explore rhythm and melody. IT2 Creative Curriculum BCC 16 BCC 21 M 08 Pots and Pans Band MM 80 Follow That Toy P 17 Tap and Shake My Tambourine
INDICATOR	CA.18.2.	Respond to music by joining in on one or two words in a song or moving physically upon hearing a familiar melody or rhythm (e.g., hand gestures). IT2 Creative Curriculum BCC 01 BCC 02 BCC 04 BCC 05 BCC 08 BCC 10 BCC 11 BCC 12 BCC 13 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 09 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 26 Reading Rhyming Books LL 31 'III Find You LL 42 Textured Letters LL 50 What Do I See? LL 51 Dance & Remember LL 58 Tuneful Tales LL 60 Potty Talk M 01 Matching Shapes M 04 Cookie-Cutter Fun M 08 Pots and Pans Band M 10 Making Butter M 11 Garden Party

M 17 This Little Piggy M 18 Rock Collection MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 06 The Creeping Ladybug MM 11 A-Bouncing We Will Go MM 16 That's How I Roll MM 19 Time to Clean Up! MM 22 Shake It Up MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 36 Hello, How Are You? MM 40 Wave Good-bye MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 48 Roll Play MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 58 Sing-Song Sit-Ups MM 60 On the Spot MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 73 Copy Me! MM 76 Now I'm Crawling MM 77 Rise and Shine MM 81 Where Are Baby's Tiny Ears? MM 83 Time to Close Your Eyes MM 86 Daddy Loves You MM 87 Let's Go! MM 89 Hop Around MM 90 Special Letter Chant MM 92 Creepy Crawly Spiders MM 95 Shape Finders P 03 Splash Pad P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 17 Tap and Shake My Tambourine P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance SE 03 Good-Byes SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 14 Sing the Same Song SE 15 Song Time

SE 17 Calm-Down Place

		SE 22 Hello Activities
		SE 24 Stop!
		SE 25 Sleep Routines
INDICATOR	CA.18.3.	Imitate parts of songs with words and/or gestures.
		IT2 Creative Curriculum
		BCC 01
		BCC 02 BCC 04
		BCC 04
		BCC 08
		BCC 10
		BCC 11
		BCC 12
		BCC 13
		BCC 16
		BCC 17
		BCC 18
		BCC 19 BCC 20
		BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 02 Reading Wordless Books
		LL 04 Sing & Move
		LL 05 The "Me" Book
		LL 06 Sticky Tables
		LL 09 Cardboard Village
		LL 10 Yummy Foods
		LL 11 Let's Talk LL 15 Whisper Songs
		LL 24 Fingers, Nose, and Toes
		LL 26 Reading Rhyming Books
		LL 31 I'll Find You
		LL 42 Textured Letters
		LL 50 What Do I See?
		LL 51 Dance & Remember
		LL 58 Tuneful Tales
		LL 60 Potty Talk
		M 01 Matching Shapes M 04 Cookie-Cutter Fun
		M 11 Garden Party
		M 17 This Little Piggy
		M 18 Rock Collection
		MM 03 Hello Cheer
		MM 04 Let's Put On Your Pants
		MM 06 The Creeping Ladybug
		MM 11 A-Bouncing We Will Go
		MM 16 That's How I Roll
		MM 19 Time to Clean Up! MM 22 Shake It Up
		MM 26 Thank You
		MM 27 Half Past Eight
		MM 28 Animals in the Barn
		MM 29 Let's Start Our Day
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 33 Crawling Mouse
		MM 36 Hello, How Are You?
		MM 40 Wave Good-bye MM 42 Two Little Ducks
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 45 Hush, My Baby

		MM 46 Where Can He Be? MM 48 Roll Play
		MM 52 Row, Row, Row Your Boat
		MM 53 Bouncing Baby
		MM 54 Pop Like a Weasel!
		MM 58 Sing-Song Sit-Ups
		MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy?
		MM 66 What Can That Sound Be?
		MM 67 Shoo, Fly!
		MM 68 Let's See What We Can Find
		MM 69 Big Red Fish
		MM 76 Now I'm Crawling
		MM 77 Rise and Shine
		MM 81 Where Are Baby's Tiny Ears?
		MM 83 Time to Close Your Eyes
		MM 86 Daddy Loves You
		MM 87 Let's Go!
		MM 89 Hop Around
		MM 90 Special Letter Chant MM 92 Creepy Crawly Spiders
		MM 95 Shape Finders
		P 03 Splash Pad
		P 05 Surprise!
		P 06 Rocking on a Roller
		P 07 Making Bubbles
		P 24 Crawling Through a Tunnel
		P 25 Pushing and Pulling
		P 26 Let's Fill Up the Box
		P 27 Stand Up and Dance
		SE 03 Good-Byes
		SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed
		SE 10 Hellos and Good-Byes
		SE 11 Learning a Stop Sign
		SE 12 Playful Routines
		SE 14 Sing the Same Song
		SE 15 Song Time
		SE 22 Hello Activities
		SE 24 Stop!
		SE 25 Sleep Routines
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage
		in and enjoy the arts.
GRADE LEVEL	CA.18.	12-18 months
EXPECTATION		
INDICATOR		Visual Arts
INDICATOR	CA.18.4.	Experiment with a variety of media, including painting with a paint
		brush, finger painting, scribbling, gluing and taping, age appropriate
		art software.
		IT2 Creative Curriculum
		LL 01 Letters in the Sand
		LL 03 From Drawing to Writing LL 05 The "Me" Book
		LL 16 Tissue-Paper Play
		LL 37 My Clothes Today
		LL 40 Sticky Surface
		M 07 Peek-a-Boo Box
		M 20 Where's the Water?
		MM 30 One for You, One for Me
		MM 82 Tell Me a Story
		P 02 Nature Painting
		P 09 Balance on a Beam
		P 10 Icy Paintings

		P 12 Molding Dough P 23 Silly Wavy Lines P 29 Nesting Bag P 36 Water Painting SE 03 Good-Byes
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.18.	12-18 months
INDICATOR		Dance
INDICATOR	CA.18.5.	Show increasing body awareness through gross motor movement (e.g., walking, bouncing, swaying, rocking, climbing) and bilateral movement (patting), show directional awareness in movements, and use non-locomotor movements (simple finger plays). IT2 Creative Curriculum
		BCC 02
		BCC 04
		BCC 05
		BCC 07
		BCC 11
		BCC 12 BCC 21
		BCC 23
		LL 04 Sing & Move
		LL 15 Whisper Songs
		LL 51 Dance & Remember
		M 10 Making Butter M 22 Jump Counting
		MM 03 Hello Cheer
		MM 08 From Seed to Tree
		MM 11 A-Bouncing We Will Go
		MM 13 The Way or That?
		MM 21 Little Mouse MM 27 Half Past Eight
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 34 Clapping Hands
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 49 Merry Movements
		MM 51 Boing Boing
		MM 52 Row, Row, Row Your Boat
		MM 53 Bouncing Baby MM 54 Pop Like a Weasel!
		MM 55 Little Train
		MM 56 Seesaw and Slide
		MM 58 Sing-Song Sit-Ups
		MM 60 On the Spot MM 65 Peek at You
		MM 67 Shoo, Fly!
		MM 70 Hickory Dickory Dock
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 76 Now I'm Crawling
		MM 84 Fiddly Fingers MM 85 Terrific Tummy Time
		MM 88 Just Like Me!
		MM 89 Hop Around
		MM 90 Special Letter Chant
		MM 92 Creepy Crawly Spiders

		MM 97 Swim and Run P 06 Rocking on a Roller P 27 Stand Up and Dance SE 11 Learning a Stop Sign SE 15 Song Time
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.24.	18-24 months
INDICATOR		Music
INDICATOR	CA.24.1.	React to changes in music by joining in with more extended segments of familiar music using voice, physical gestures and/or instruments. IT2 Creative Curriculum BCC 01 BCC 02 BCC 10 BCC 10 BCC 11 BCC 12 BCC 13 BCC 16 BCC 17 BCC 19
		BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 04 Sing & Move LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 26 Reading Rhyming Books LL 31 I'll Find You LL 51 Dance & Remember LL 58 Tuneful Tales M 08 Pots and Pans Band M 10 Making Butter MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 06 The Creeping Ladybug MM 11 A-Bouncing We Will Go MM 16 That's How I Roll MM 19 Time to Clean Up! MM 22 Shake It Up MM 22 Shake It Up MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 36 Hello, How Are You? MM 40 Wave Good-bye MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 48 Roll Play MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 58 Sing-Song Sit-Ups MM 60 On the Spot

MM 63 Where Is Teddy? MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 73 Copy Me! MM 76 Now I'm Crawling MM 77 Rise and Shine MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 83 Time to Close Your Eyes MM 86 Daddy Loves You MM 87 Let's Go! MM 89 Hop Around MM 90 Special Letter Chant MM 95 Shape Finders P 06 Rocking on a Roller P 17 Tap and Shake My Tambourine P 26 Let's Fill Up the Box P 27 Stand Up and Dance SE 03 Good-Byes SE 06 This Is the Way We Get Dressed SE 11 Learning a Stop Sign SE 12 Playful Routines SE 14 Sing the Same Song SE 15 Song Time SE 17 Calm-Down Place SE 25 Sleep Routines INDICATOR CA.24.2. Initiate words to songs and song gestures (e.g., naming animals in a song or patting, nodding). IT2 Creative Curriculum BCC 01 BCC 02 BCC 04 BCC 05 BCC 08 **BCC 10 BCC 11 BCC 12 BCC 13** BCC 16 **BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23** BCC 24 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 09 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 26 Reading Rhyming Books LL 31 I'll Find You LL 42 Textured Letters LL 50 What Do I See? LL 51 Dance & Remember LL 58 Tuneful Tales

LL 60 Potty Talk M 01 Matching Shapes M 04 Cookie-Cutter Fun M 11 Garden Party M 17 This Little Piggy M 18 Rock Collection MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 06 The Creeping Ladybug MM 11 A-Bouncing We Will Go MM 16 That's How I Roll MM 19 Time to Clean Up! MM 22 Shake It Up MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 36 Hello, How Are You? MM 40 Wave Good-bye MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 48 Roll Play MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 58 Sing-Song Sit-Ups MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 76 Now I'm Crawling MM 77 Rise and Shine MM 81 Where Are Baby's Tiny Ears? MM 83 Time to Close Your Eyes MM 86 Daddy Loves You MM 87 Let's Go! MM 89 Hop Around MM 90 Special Letter Chant MM 92 Creepy Crawly Spiders MM 95 Shape Finders P 03 Splash Pad P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance SE 03 Good-Byes SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 14 Sing the Same Song SE 15 Song Time

SE 22 Hello Activities

		SE 24 Stop! SE 25 Sleep Routines
INDICATOR	CA.24.3.	Repeat words to songs, song gestures and/or sounds (pitches).
		IT2 Creative Curriculum
		BCC 01
		BCC 02
		BCC 04
		BCC 05
		BCC 08
		BCC 10
		BCC 11
		BCC 12 BCC 13
		BCC 16
		BCC 17
		BCC 18
		BCC 19
		BCC 20
		BCC 21
		BCC 22
		BCC 23 BCC 24
		LL 02 Reading Wordless Books
		LL 04 Sing & Move
		LL 05 The "Me" Book
		LL 06 Sticky Tables
		LL 09 Cardboard Village
		LL 10 Yummy Foods
		LL 11 Let's Talk
		LL 15 Whisper Songs
		LL 24 Fingers, Nose, and Toes
		LL 26 Reading Rhyming Books LL 31 I'll Find You
		LL 42 Textured Letters
		LL 50 What Do I See?
		LL 51 Dance & Remember
		LL 58 Tuneful Tales
		LL 60 Potty Talk
		M 01 Matching Shapes
		M 04 Cookie-Cutter Fun
		M 11 Garden Party M 17 This Little Piggy
		M 18 Rock Collection
		MM 03 Hello Cheer
		MM 04 Let's Put On Your Pants
		MM 06 The Creeping Ladybug
		MM 11 A-Bouncing We Will Go
		MM 16 That's How I Roll
		MM 19 Time to Clean Up!
		MM 22 Shake It Up MM 26 Thank You
		MM 27 Half Past Eight
		MM 28 Animals in the Barn
		MM 29 Let's Start Our Day
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 33 Crawling Mouse
		MM 36 Hello, How Are You?
		MM 40 Wave Good-bye
		MM 42 Two Little Ducks
		MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill
		MM 44 Jack and Jill MM 45 Hush, My Baby
		MM 46 Where Can He Be?
		10 1111010 0411110 001

		MM 48 Roll Play MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 58 Sing-Song Sit-Ups MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 76 Now I'm Crawling MM 77 Rise and Shine MM 81 Where Are Baby's Tiny Ears? MM 83 Time to Close Your Eyes MM 86 Daddy Loves You MM 87 Let's Go! MM 89 Hop Around MM 90 Special Letter Chant MM 92 Creepy Crawly Spiders MM 95 Shape Finders P 03 Splash Pad P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance SE 03 Good-Byes SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 14 Sing the Same Song SE 15 Song Time SE 22 Hello Activities SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.24.	18-24 months
INDICATOR		Visual Arts
INDICATOR	CA.24.4.	Use a wide variety of art materials and media (e.g., clay, dough, wet sand) for purposeful sensory exploration. IT2 Creative Curriculum LL 16 Tissue-Paper Play LL 37 My Clothes Today LL 40 Sticky Surface M 07 Peek-a-Boo Box M 20 Where's the Water? MM 30 One for You, One for Me P 02 Nature Painting P 10 Icy Paintings P 12 Molding Dough P 29 Nesting Bag P 36 Water Painting
INDICATOR	CA.24.5.	Experiment with strokes and lines using brushes, crayons, markers, etc.

		IT2 Creative Curriculum
		LL 16 Tissue-Paper Play LL 37 My Clothes Today
		LL 40 Sticky Surface M 07 Peek-a-Boo Box
		M 20 Where's the Water?
		MM 30 One for You, One for Me
		P 02 Nature Painting
		P 10 Icy Paintings
		P 12 Molding Dough
		P 29 Nesting Bag
		P 36 Water Painting
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage
STATETRAMEWORK	CA.A.	in and enjoy the arts.
GRADE LEVEL	CA.24.	18-24 months
EXPECTATION	OA.24.	10-24 monuis
INDICATOR		Drama
INDICATOR	CA.24.6.	Imitate simple aspects of a role using realistic props and sounds.
INDICATOR	CA.24.6.	
		IT2 Creative Curriculum
		BCC 02
		BCC 04
		BCC 05
		BCC 07
		BCC 11
		BCC 12 BCC 21
		BCC 23
		LL 04 Sing & Move LL 15 Whisper Songs
		LL 51 Dance & Remember
		M 10 Making Butter
		M 22 Jump Counting
		MM 03 Hello Cheer
		MM 08 From Seed to Tree
		MM 11 A-Bouncing We Will Go
		MM 13 The Way or That?
		MM 21 Little Mouse
		MM 27 Half Past Eight
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 34 Clapping Hands
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 49 Merry Movements
		MM 51 Boing Boing
		MM 52 Row, Row, Row Your Boat
		MM 53 Bouncing Baby
		MM 54 Pop Like a Weasel!
		MM 55 Little Train
		MM 56 Seesaw and Slide
		MM 58 Sing-Song Sit-Ups MM 60 On the Spot
		MM 65 Peek at You
		MM 67 Shoo, Fly!
		MM 70 Hickory Dickory Dock
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 75 Copy Me: MM 76 Now I'm Crawling
		MM 84 Fiddly Fingers
		MM 85 Terrific Tummy Time
	THE STATE OF THE S	m to the second of the second

		MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 92 Creepy Crawly Spiders MM 97 Swim and Run P 06 Rocking on a Roller P 27 Stand Up and Dance SE 11 Learning a Stop Sign SE 15 Song Time
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.24.	18-24 months
INDICATOR		Dance
INDICATOR	CA.24.7.	Demonstrate developing ability to balance, awareness of body (e.g., name body parts, move distinct body parts). IT2 Creative Curriculum BCC 02 BCC 04 BCC 05 BCC 07 BCC 11 BCC 12 BCC 21 BCC 22 BCC 23 LL 04 Sing & Move LL 15 Whisper Songs LL 51 Dance & Remember M 10 Making Butter M 22 Jump Counting MM 03 Hello Cheer MM 08 From Seed to Tree MM 11 A-Bouncing We Will Go MM 13 The Way or That? MM 21 Little Mouse MM 27 Half Past Eight MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 34 Clapping Hands MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 49 Merry Movements MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 58 Sing-Song Sit-Ups MM 60 On the Spot MM 67 Shoo, Fly! MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 73 Copy Me! MM 76 Now I'm Crawling MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 88 Hop Around

		MM 90 Special Letter Chant
		MM 92 Creepy Crawly Spiders
		MM 97 Swim and Run
		P 06 Rocking on a Roller
		P 27 Stand Up and Dance
		SE 11 Learning a Stop Sign
		SE 15 Song Time
INDICATOR	CA.24.8.	Move creatively while listening to music (e.g., stamp feet, wave
		arms, sway).
		IT2 Creative Curriculum
		BCC 02
		BCC 04
		BCC 05
		BCC 07
		BCC 11
		BCC 12
		BCC 21
		BCC 23
		LL 04 Sing & Move
		LL 15 Whisper Songs
		LL 51 Dance & Remember
		M 10 Making Butter
		M 22 Jump Counting MM 03 Hello Cheer
		MM 08 From Seed to Tree
		MM 11 A-Bouncing We Will Go
		MM 13 The Way or That?
		MM 21 Little Mouse
		MM 27 Half Past Eight
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 34 Clapping Hands
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 49 Merry Movements
		MM 51 Boing Boing
		MM 52 Row, Row, Row Your Boat
		MM 53 Bouncing Baby
		MM 54 Pop Like a Weasel!
		MM 55 Little Train
		MM 56 Seesaw and Slide
		MM 58 Sing-Song Sit-Ups
		MM 60 On the Spot
		MM 65 Peek at You
		MM 67 Shoo, Fly!
		MM 70 Hickory Dickory Dock MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 76 Now I'm Crawling
		MM 84 Fiddly Fingers
		MM 85 Terrific Tummy Time
		MM 88 Just Like Me!
		MM 89 Hop Around
		MM 90 Special Letter Chant
		MM 92 Creepy Crawly Spiders
		MM 97 Swim and Run
		P 06 Rocking on a Roller
		P 27 Stand Up and Dance
		SE 11 Learning a Stop Sign
	II.	
		SE 15 Song Time
DOMAIN / CONTENT	CT.M.	SE 15 Song Time Early Mathematical Discovery

STANDARD		
STATE FRAMEWORK	M.A.	Strand A: Early learning experiences will support children to
		understand counting and cardinality.
GRADE LEVEL EXPECTATION	M.18.	12-18 months
INDICATOR		Number Names
INDICATOR	M.18.1.	Say or sign a few number names, but may not necessarily recite them in the correct order. IT2 Creative Curriculum BCC 05
		M 02 Dig It! M 11 Garden Party M 17 This Little Piggy M 25 The Crunchy Bread M 28 Counting Books
STATE FRAMEWORK	N/ A	
	M.A.	Strand A: Early learning experiences will support children to understand counting and cardinality.
GRADE LEVEL EXPECTATION	M.18.	12-18 months
INDICATOR		Cardinality
INDICATOR	M.18.2.	Demonstrate one-to-one or one-to-many correspondence (e.g., may fill each compartment in a egg carton with one or several objects).
		IT2 Creative Curriculum M 09 Let's Make Two M 25 The Crunchy Bread M 28 Counting Books MM 30 One for You, One for Me
STATE FRAMEWORK	M.A.	Strand A: Early learning experiences will support children to understand counting and cardinality.
GRADE LEVEL EXPECTATION	M.24.	18-24 months
INDICATOR		Number Names
INDICATOR	M.24.1.	Say or sign a few number names, with beginning evidence of correct sequence (e.g., starts with "one").
		IT2 Creative Curriculum BCC 05 M 02 Dig It! M 11 Garden Party M 17 This Little Piggy M 25 The Crunchy Bread
STATE FRAMEWORK	M.A.	M 28 Counting Books Strand A: Early learning experiences will support children to understand counting and cardinality.
GRADE LEVEL EXPECTATION	M.24.	18-24 months
INDICATOR		Cardinality
INDICATOR	M.24.2.	Put objects in one-to-one correspondence (e.g., puts one item in each compartment).
		IT2 Creative Curriculum M 09 Let's Make Two M 25 The Crunchy Bread M 28 Counting Books MM 30 One for You, One for Me
STATE FRAMEWORK	M.A.	Strand A: Early learning experiences will support children to understand counting and cardinality.

GRADE LEVEL EXPECTATION	M.24.	18-24 months
INDICATOR		Recognition of Quantity
INDICATOR	M.24.3.	Name groups of one to two objects. IT2 Creative Curriculum BCC 16 M 11 Garden Party
STATE FRAMEWORK	M.A.	Strand A: Early learning experiences will support children to understand counting and cardinality.
GRADE LEVEL EXPECTATION	M.24.	18-24 months
INDICATOR		Comparison
INDICATOR	M.24.4.	Compare collections that are quite different in size. IT2 Creative Curriculum LL 20 This Is the Same LL 38 The Same and Different LL 39 Texture Board M 01 Matching Shapes M 04 Cookie-Cutter Fun M 05 Sink or Float? M 11 Garden Party M 14 Ramp Experiments M 15 Good Night, Toys M 16 Growing Sizes M 18 Rock Collection M 21 Build a Zoo M 24 Putting Puzzles Together M 27 Buried Shapes MM 91 You Have Two MM 95 Shape Finders P 01 Cups of Water P 19 Beach-Ball Kicker
STATE FRAMEWORK	M.C.	Strand C: Early learning experiences will support children to understand the attributes and relative properties of objects (measurement and data).
GRADE LEVEL EXPECTATION	M.18.	12-18 months
INDICATOR		Sorting and Classifying
INDICATOR	M.18.3.	Match objects that are the same. IT2 Creative Curriculum BCC 19 BCC 20 LL 06 Sticky Tables LL 20 This Is the Same LL 38 The Same and Different LL 39 Texture Board M 05 Sink or Float? M 16 Growing Sizes M 18 Rock Collection M 21 Build a Zoo M 24 Putting Puzzles Together M 27 Buried Shapes MM 95 Shape Finders P 01 Cups of Water P 19 Beach-Ball Kicker
STATE FRAMEWORK	M.C.	Strand C: Early learning experiences will support children to understand the attributes and relative properties of objects (measurement and data).

GRADE LEVEL EXPECTATION	M.24.	18-24 months
INDICATOR		Sorting and Classifying
INDICATOR	M.24.6.	Sort objects using inconsistent strategies (e.g., favorite items, colors).
		IT2 Creative Curriculum BCC 19 BCC 20
		LL 06 Sticky Tables
		LL 20 This is the Same
		LL 38 The Same and Different LL 39 Texture Board
		M 05 Sink or Float?
		M 16 Growing Sizes
		M 18 Rock Collection M 21 Build a Zoo
		M 24 Putting Puzzles Together
		M 27 Buried Shapes
		MM 95 Shape Finders P 01 Cups of Water
		P 19 Beach-Ball Kicker
STATE FRAMEWORK	M.D.	Strand D: Early learning experiences will support children to understand shapes and spatial relationships (geometry and spatial sense).
GRADE LEVEL EXPECTATION	M.18.	12-18 months
INDICATOR		Spatial Relationships
INDICATOR	M.18.4.	Adjust their reach and grasp based upon distance, size and weight of an object.
		IT2 Creative Curriculum M 05 Sink or Float? M 06 Construction Zone
		M 10 Making Butter
		M 18 Rock Collection P 04 Throwing Plush Balls
		P 05 Surprise!
		P 19 Beach-Ball Kicker
STATE FRAMEWORK	M.D.	Strand D: Early learning experiences will support children to understand shapes and spatial relationships (geometry and spatial sense).
GRADE LEVEL EXPECTATION	M.24.	18-24 months
INDICATOR		Spatial Relationships
INDICATOR	M.24.7.	Show beginning understanding of positional vocabulary (e.g., up/down, in/out, on/off, under).
		IT2 Creative Curriculum M 12 Where's the Bear?
		M 13 What's Inside?
		M 19 In, On, and Around M 20 Where's the Water?
		M 23 Find the Sound
		M 26 Obstacle Course
STATE EDAMENIODY	MD	MM 62 Busy, Dizzy Hands
STATE FRAMEWORK	M.D.	Strand D: Early learning experiences will support children to understand shapes and spatial relationships (geometry and spatial sense).
GRADE LEVEL	M.24.	18-24 months
EXPECTATION		

INDICATOR		Identification of Shapes
INDICATOR	M.24.8.	Match familiar shapes (e.g., circle, square and typical triangle) with same size and orientation.
		IT2 Creative Curriculum BCC 03 BCC 16 BCC 22 LL 01 Letters in the Sand LL 20 This Is the Same LL 37 My Clothes Today
DOMAIN / CONTENT	CT.S.	Early Scientific Inquiry
STANDARD	01.3.	Larry Scientific inquiry
STATE FRAMEWORK	S.A.	Strand A: Early learning experiences will support children to apply scientific practices.
GRADE LEVEL EXPECTATION	S.24.	18-24 months
INDICATOR		Questioning and Defining Problems
INDICATOR	S.24.1.	Observe and make comments on things observed through the senses.
		IT2 Creative Curriculum LL 08 Outdoor Mobiles LL 38 The Same and Different LL 39 Texture Board LL 50 What Do I See? LL 59 Playground Textures P 10 Icy Paintings SE 01 Actively Listening to Children SE 19 Dos and Don'ts Book
STATE FRAMEWORK	S.C.	Strand C: Early learning experiences will support children to understand patterns, process and relationships of living things.
GRADE LEVEL EXPECTATION	S.24.	18-24 months
INDICATOR		Unity and Diversity of Life
INDICATOR	S.24.2.	Explore characteristics of different plants and animals. IT2 Creative Curriculum BCC 08 BCC 11 BCC 18 LL 57 Waterworks LL 59 Playground Textures M 11 Garden Party
STATE FRAMEWORK	S.D.	Strand D: Early learning experiences will support children to understand physical sciences.
GRADE LEVEL EXPECTATION	S.24.	18-24 months
INDICATOR		Energy, Force and Motion
INDICATOR	S.24.4.	Use trial and error to explore the way different objects move. IT2 Creative Curriculum BCC 07 BCC 09 LL 06 Sticky Tables LL 41 Letters, Letters, Letters LL 45 Animal Books LL 57 Waterworks M 04 Cookie-Cutter Fun M 05 Sink or Float? M 14 Ramp Experiments

DOMAIN / CONTENT	CT.C.	M 16 Growing Sizes M 20 Where's the Water? P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 05 Surprise! P 06 Rocking on a Roller P 17 Tap and Shake My Tambourine P 22 Bang With a Hammer
STANDARD STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.36.	24-36 months
INDICATOR		Curiosity and Initiative
INDICATOR	C.36.1.	Ask questions and seek answers from a variety of sources.
INDICATOR	0.30.1.	IT2 Creative Curriculum MM 09 The Answer is No!
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to develop effective approaches to learning.
GRADE LEVEL EXPECTATION	C.36.	24-36 months
INDICATOR		Engagement with Environment, People and Objects
INDICATOR	C.36.2.	Maintain interest in self-selected activities and may seek to engage others or ask questions. IT2 Creative Curriculum BCC 02 LL 09 Cardboard Village LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 06 Construction Zone M 07 Peek-a-Boo Box M 10 Making Butter M 13 What's Inside? M 14 Ramp Experiments M 16 Growing Sizes M 19 In, On, and Around M 20 Where's the Water? M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 09 The Answer is No! MM 18 Going Fishing MM 29 Let's Start Our Day MM 36 Hello, How Are You? MM 46 Where Can He Be? MM 60 On the Spot MM 60 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling

		P 09 Balance on a Beam
		P 11 Laundry Time! P 15 Let's Practice Dressing
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 20 Bumpy Blanket
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 25 Pushing and Pulling
		P 27 Stand Up and Dance
		P 28 Tape Trails
		P 29 Nesting Bag
		P 32 Water Soup
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
		SE 02 Let's Try this Instead SE 04 Picnic
		SE 05 Take Care of Baby
		SE 06 This Is the Way We Get Dressed
		SE 08 Playful Interactions
		SE 09 Build It Up, Knock It Down
		SE 10 Hellos and Good-Byes
		SE 16 Baby Faces
		SE 20 Conflict Resolution
		SE 21 Big Rule, Little Rule
		SE 24 Stop!
		SE 26 Dressing for the Weather
STATE FRAMEWORK	C.A.	Strand A: Early learning experiences will support children to
		develop effective approaches to learning.
GRADE LEVEL	C.36.	24-36 months
EXPECTATION	0.00.	E-4 00 mondio
INDICATOR		Eagerness to Learn
	0.00.0	3
INDICATOR	C.36.3.	Demonstrate enthusiasm for new learning (may be within familiar contexts).
		contexts).
		IT2 Creative Curriculum
		BCC 08
		BCC 11
		BCC 14
		BCC 18
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use
STATETRAMEWORK	О.В.	logic and reasoning.
GRADE LEVEL	C.36.	24-36 months
EXPECTATION	C.36.	24-36 Monuis
INDICATOR		Course and Effect
	0.60.1	Cause and Effect
INDICATOR	C.36.4.	Vary actions to observe different results (e.g., hit lever harder to see
		if result changes).
		IT2 Croative Curriculum
		IT2 Creative Curriculum BCC 09
		BCC 12
		LL 19 Shake That Bell!
		LL 35 Light Up
		P 01 Cups of Water
		P 07 Making Bubbles
		P 10 Icy Paintings
		P 16 Squeezing Sponges
		P 18 Roll It to Me!
		P 22 Bang With a Hammer
		P 26 Let's Fill Up the Box
		SE 09 Build It Up, Knock It Down

STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.36.	24-36 months
INDICATOR		Attributes, Sorting and Patterns
INDICATOR	C.36.5.	Identify differences between objects across multiple characteristics (e.g., texture, color, shape, size).
		IT2 Creative Curriculum BCC 04
		BCC 19 BCC 20
		LL 06 Sticky Tables LL 20 This Is the Same
		LL 38 The Same and Different LL 39 Texture Board
		M 05 Sink or Float?
		M 10 Making Butter
		M 16 Growing Sizes M 18 Rock Collection
		M 21 Build a Zoo
		M 24 Putting Puzzles Together M 27 Buried Shapes
		MM 95 Shape Finders
		P 01 Cups of Water P 19 Beach-Ball Kicker
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use
STATETRAMEWORK	С.В.	logic and reasoning.
GRADE LEVEL EXPECTATION	C.36.	24-36 months
INDICATOR		Problem Solving
INDICATOR	C.36.6.	Use objects in new and unexpected ways to solve problems through trial and error.
		IT2 Creative Curriculum LL 32 Observing Insect Life
		LL 61 What's the Problem?
		M 01 Matching Shapes
		M 02 Dig It! M 10 Making Butter
		M 13 What's Inside?
		M 15 Good Night, Toys M 16 Growing Sizes
		M 21 Build a Zoo
		M 24 Putting Puzzles Together
		M 26 Obstacle Course M 28 Counting Books
		MM 01 A Toy for Kitty
		MM 05 I Can Do It! MM 14 My Sticky Hands
		MM 18 Going Fishing
		MM 46 Where Can He Be? MM 66 What Can That Sound Be?
		MM 72 What's in the Bag?
		MM 80 Follow That Toy P 04 Throwing Plush Balls
		P 07 Making Bubbles
		P 08 Beach-Ball Bowling
		P 09 Balance on a Beam P 15 Let's Practice Dressing
		P 18 Roll It to Me!
		P 19 Beach-Ball Kicker P 20 Bumpy Blanket
		. 19 Dampy Diamot

		P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 29 Nesting Bag P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes
INDICATOR	C.36.7.	Use spatial relationships to solve problems (e.g., fit pieces into puzzle). IT2 Creative Curriculum LL 61 What's the Problem? M 15 Good Night, Toys M 16 Growing Sizes M 21 Build a Zoo MM 14 My Sticky Hands P 15 Let's Practice Dressing P 21 Big Beads P 29 Nesting Bag SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	C.B.	Strand B: Early learning experiences will support children to use logic and reasoning.
GRADE LEVEL EXPECTATION	C.36.	24-36 months
INDICATOR		Symbolic Representation
INDICATOR	C.36.8.	Use a similar object to represent another object in play (e.g., pretend a pencil is a spoon). IT2 Creative Curriculum BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 19 BCC 21 BCC 22 BCC 24 LL 07 Pretend Phone Calls LL 09 Cardboard Village LL 23 Bathing Babies LL 33 Silly Clothes M 06 Construction Zone M 07 Peek-a-Boo Box M 15 Good Night, Toys MM 02 Silly Animal Walk MM 08 From Seed to Tree MM 100 Sounds on the Farm MM 16 That's How I Roll MM 25 We Are the Clouds MM 27 Half Past Eight MM 28 Animals in the Barn MM 47 Wake Up!

		MM 79 Sammy the Starfish
		P 01 Cups of Water
		P 15 Let's Practice Dressing
		P 22 Bang With a Hammer
		P 32 Water Soup
		SE 03 Good-Byes
		SE 04 Picnic
		SE 05 Take Care of Baby
		SE 08 Playful Interactions
		SE 12 Playful Routines
		SE 26 Dressing for the Weather
INDICATOR	C.36.9.	Act out relational roles in play (e.g., mom or dad with baby).
		IT2 Creative Curriculum BCC 05
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16
		BCC 19
		BCC 21
		BCC 22
		BCC 24
		LL 07 Pretend Phone Calls
		LL 09 Cardboard Village
		LL 23 Bathing Babies
		LL 33 Silly Clothes
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 15 Good Night, Toys
		MM 02 Silly Animal Walk
		MM 08 From Seed to Tree
		MM 100 Sounds on the Farm
		MM 16 That's How I Roll
		MM 25 We Are the Clouds
		MM 27 Half Past Eight
		MM 28 Animals in the Barn
		MM 47 Wake Up!
		MM 69 Big Red Fish
		MM 79 Sammy the Starfish
		P 01 Cups of Water
		P 15 Let's Practice Dressing
		P 22 Bang With a Hammer
		P 32 Water Soup
		SE 03 Good-Byes
		SE 03 GOOd-Byes SE 04 Picnic
		SE 05 Take Care of Baby
		SE 08 Playful Interactions
		SE 12 Playful Routines
		SE 26 Dressing for the Weather
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION	C.36.	24-36 months
INDICATOR		Choosing and Planning
INDICATOR	C.36.10.	Make choices based on preferences.
		IT2 Creative Curriculum
The second secon	II.	III 2 Creative Curriculum

		BCC 14
		BCC 15
		BCC 16
		LL 29 Describing Food
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION	C.36.	24-36 months
INDICATOR		Task Persistence
INDICATOR	C.36.11.	Complete self-selected short-term activities many times to gain mastery.
		IT2 Creative Curriculum LL 32 Observing Insect Life LL 61 What's the Problem? M 01 Matching Shapes M 02 Dig It! M 10 Making Butter M 13 What's Inside? M 16 Growing Sizes M 24 Putting Puzzles Together M 26 Obstacle Course M 28 Counting Books MM 01 A Toy for Kitty MM 05 I Can Do It! MM 18 Going Fishing MM 46 Where Can He Be? MM 66 What Can That Sound Be? MM 72 What's in the Bag? MM 80 Follow That Toy P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 15 Let's Practice Dressing P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 25 Pushing and Pulling P 33 Balancing Act P 34 Follow the Leader
		P 35 Riding Toys SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes
STATE FRAMEWORK	C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
GRADE LEVEL EXPECTATION	C.36.	24-36 months
INDICATOR		Cognitive Flexibility
INDICATOR	C.36.12.	Realize when something is not working and with adult assistance can try another approach. IT2 Creative Curriculum LL 61 What's the Problem? M 15 Good Night, Toys
		M 16 Growing Sizes M 21 Build a Zoo MM 14 My Sticky Hands P 15 Let's Practice Dressing

	DOLD'S DOLDS
	P 21 Big Beads P 29 Nesting Bag
	SE 09 Build It Up, Knock It Down
C.C.	Strand C: Early learning experiences will support children to strengthen executive function.
C.36.	24-36 months
	Working Memory
C.36.13.	Remember where recently used objects were placed.
	IT2 Creative Curriculum LL 56 Where Did It Go?
	MM 06 The Creeping Ladybug
	MM 57 Remember When
	MM 63 Where Is Teddy?
	MM 68 Let's See What We Can Find MM 78 Hello Toes
	P 30 Flowers in the Garden
C.C.	Strand C: Early learning experiences will support children to
	strengthen executive function.
C.36.	24-36 months
	Regulation of Attention and Impulses
C.36.14.	Maintain focus on high-interest activities in the face of routine
	distractions.
	IT2 Creative Curriculum
	LL 32 Observing Insect Life
	LL 61 What's the Problem?
	M 01 Matching Shapes
	M 02 Dig It! M 10 Making Butter
	M 13 What's Inside?
	M 16 Growing Sizes
	M 24 Putting Puzzles Together M 26 Obstacle Course
	M 28 Counting Books
	MM 01 A Toy for Kitty
	MM 05 I Can Do It!
	MM 18 Going Fishing MM 46 Where Can He Be?
	MM 66 What Can That Sound Be?
	MM 72 What's in the Bag?
	MM 80 Follow That Toy
	P 04 Throwing Plush Balls P 07 Making Bubbles
	P 08 Beach-Ball Bowling
	P 09 Balance on a Beam
	P 15 Let's Practice Dressing P 18 Roll It to Me!
	P 19 Beach-Ball Kicker
	P 20 Bumpy Blanket
	P 21 Big Beads
	P 22 Bang With a Hammer P 25 Pushing and Pulling
	P 33 Balancing Act
	P 34 Follow the Leader
	P 35 Riding Toys
	SE 02 Let's Try this Instead SE 06 This Is the Way We Get Dressed
	SE 09 Build It Up, Knock It Down
	SE 10 Hellos and Good-Byes
	C.36. C.36.13. C.C. C.36.

INDICATOR	C.36.15.	With adult support, resist impulses in structured settings for brief, but increasing periods of time. IT2 Creative Curriculum MM 02 Silly Animal Walk MM 75 Baby Massage SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 17 Calm-Down Place SE 20 Conflict Resolution SE 24 Stop! SE 25 Sleep Routines
DOMAIN / CONTENT STANDARD	CT.SE.	Social and Emotional Development
STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to develop trusting healthy attachments and relationships with primary caregivers.
GRADE LEVEL EXPECTATION	SE.36.	24-36 months
INDICATOR		Trusting Relationships
INDICATOR	SE.36.1.	Approach caregivers for support and comfort, particularly during stressful or frustrating situations. IT2 Creative Curriculum
		BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 23 BCC 23 BCC 24 LL 02 Reading Wordless Books MM 02 Silly Animal Walk MM 15 Window Conversations MM 17 Dream MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 45 Hush, My Baby MM 75 Baby Massage MM 77 Rise and Shine MM 85 Terrific Tummy Time SE 01 Actively Listening to Children SE 03 Good-Byes SE 10 Hellos and Good-Byes SE 15 Song Time

		SE 16 Baby Faces SE 17 Calm-Down Place SE 22 Hello Activities SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	SE.A.	Strand A: Early learning experiences will support children to develop trusting healthy attachments and relationships with primary caregivers.
GRADE LEVEL EXPECTATION	SE.36.	24-36 months
INDICATOR		Managing Separation
INDICATOR	SE.36.2.	Managing Separation Manage most separations without distress and adjust to new settings with support from a trusted adult. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 02 Reading Wordless Books MM 02 Silly Animal Walk MM 15 Window Conversations MM 17 Dream MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 45 Hush, My Baby MM 75 Baby Massage MM 77 Rise and Shine MM 85 Terrific Tummy Time SE 01 Actively Listening to Children SE 03 Good-Byes SE 10 Hellos and Good-Byes
		SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 22 Hello Activities SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL EXPECTATION	SE.36.	24-36 months

INDICATOR		Regulation of Emotions and Behavior
INDICATOR	SE.36.3.	With adult support, use self-soothing techniques to calm.
	SE.36.3.	With adult support, use self-soothing techniques to calm. IT2 Creative Curriculum MM 04 Let's Put On Your Pants MM 08 From Seed to Tree MM 40 Wave Good-bye MM 45 Hush, My Baby MM 59 Can You Do This? MM 60 On the Spot MM 77 Rise and Shine MM 86 Daddy Loves You SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 17 Calm-Down Place SE 18 Picture Help
		SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement
		SE 25 Sleep Routines
STATE FRAMEWORK	SE.B.	Strand B: Early learning experiences will support children to develop self-regulation.
GRADE LEVEL EXPECTATION	SE.36.	24-36 months
INDICATOR		Regulation of Impulses and Behavior
INDICATOR	SE.36.4.	Begin to control behavior by responding to choice and limits provided by an adult.
		IT2 Creative Curriculum M 15 Good Night, Toys M 16 Growing Sizes MM 02 Silly Animal Walk SE 02 Let's Try this Instead SE 12 Playful Routines SE 17 Calm-Down Place SE 20 Conflict Resolution SE 23 Encouragement SE 24 Stop!
INDICATOR	SE.36.5.	Make transitions and follow basic routines and rules with adult supervision. IT2 Creative Curriculum BCC 13 LL 22 Neighborhood Walk LL 61 What's the Problem? M 03 Everyday Patterns MM 05 I Can Do It! MM 59 Can You Do This? MM 61 How Slowly Can You Go? MM 83 Time to Close Your Eyes MM 90 Special Letter Chant

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GRADE LEVEL EXPECTATION SE.36. 24-36 months Emotional Expression Begin to communicate about feelings, including the cause and reaction to these feelings (e.g., "I miss my mommy. I sad," "He you took his toy." "I sad so Papa hug me."). ITZ Creative Curriculum BCC 01 BCC 08 BCC 09 BCC 12 BCC 13 BCC 15 LL 19 Shake That Bell! LL 35 Light Up LL 61 What's the Problem? MM 40 Wave Good-bye MM 45 Hush, My Baby MM 77 Rise and Shine MM 86 Daddy Loves You P 01 Cups of Water P 07 Making Bubbles P 10 Icy Paintings P 16 Squeezing Sponges P 18 Roll It to Mel P 22 Bang With a Hammer P 26 Let's Fill Up the Box SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 05 Take Care of Baby SE 07 Right Where It Belongs SE 09 Build It Up, Knock It Down SE 12 Hellos and Good-Byes SE 13 Looking for Toes SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 20 Conflict Resolution SE 22 Hello Activities SE 23 Encouragement			P 31 Drinking Cups SE 01 Actively Listening to Children SE 03 Good-Byes SE 10 Hellos and Good-Byes SE 12 Playful Routines SE 14 Sing the Same Song SE 15 Song Time SE 18 Picture Help SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines
INDICATOR Emotional Expression	STATE FRAMEWORK	SE.C.	
Begin to communicate about feelings, including the cause and reaction to these feelings (e.g., "I miss my mommy. I sad," "He you took his toy." "I sad so Papa hug me."). IT2 Creative Curriculum BCC 01 BCC 06 BCC 08 BCC 09 BCC 12 BCC 13 BCC 15 LL 19 Shake That Bell! LL 35 Light Up LL 61 What's the Problem? MM 40 Wave Good-bye MM 45 Hush, My Baby MM 77 Rise and Shine MM 86 Daddy Loves You P 01 Cups of Water P 07 Making Bubbles P 10 Icy Paintings P 16 Squeezing Sponges P 18 Roll It to Mel P 22 Bang With a Hammer P 26 Let's Fill Up the Box SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 05 Take Care of Baby SE 07 Right Where It Belongs SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 12 Playful Routines SE 13 Looking for Toes SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 22 Hello Activities SE 23 Encouragement		SE.36.	24-36 months
reaction to these feelings (e.g., "I miss my mommy. I sad," "He you took his toy." "I sad so Papa hug me."). IT2 Creative Curriculum BCC 06 BCC 08 BCC 08 BCC 09 BCC 12 BCC 13 BCC 15 LL 19 Shake That Bell! LL 35 Light Up LL 61 What's the Problem? MM 40 Wave Good-bye MM 45 Hush, My Baby MM 77 Rise and Shine MM 86 Daddy Loves You P 01 Cups of Water P 07 Making Bubbles P 10 (cy Paintings P 16 Squeezing Sponges P 18 Roll it to Mel P 22 Bang With a Hammer P 26 Let's Fill Up the Box SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 05 Take Care of Baby SE 07 Right Where it Belongs SE 09 Build It Up, Knock it Down SE 10 Hellos and Good-Byes SE 12 Playful Routines SE 13 Looking for Toes SE 15 Baby Faces SE 15 Calm-Down Place SE 10 Conflict Resolution SE 22 Hello Activities SE 23 Encouragement	INDICATOR		Emotional Expression
SE 23 Encouragement SE 24 Stop!	INDICATOR	SE.36.6.	IT2 Creative Curriculum BCC 01 BCC 06 BCC 08 BCC 09 BCC 12 BCC 13 BCC 15 LL 19 Shake That Bell! LL 35 Light Up LL 61 What's the Problem? MM 40 Wave Good-bye MM 45 Hush, My Baby MM 77 Rise and Shine MM 86 Daddy Loves You P 01 Cups of Water P 07 Making Bubbles P 10 Icy Paintings P 16 Squeezing Sponges P 18 Roll It to Me! P 22 Bang With a Hammer P 26 Let's Fill Up the Box SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 05 Take Care of Baby SE 07 Right Where It Belongs SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 13 Looking for Toes SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 20 Conflict Resolution SE 22 Hello Activities
STATE FRAMEWORK SE.C. Strand C: Early learning experiences will support children to develop, express, recognize and respond to emotions.	STATE FRAMEWORK	SE.C.	SE 24 Stop! Strand C: Early learning experiences will support children to

GRADE LEVEL EXPECTATION	SE.36.	24-36 months
INDICATOR		Recognition and Response to Emotions in Others
INDICATOR	SE.36.7.	Label a variety of emotions in pictures and others' expressions. IT2 Creative Curriculum P 13 1, 2, 3 Hops P 33 Balancing Act SE 21 Big Rule, Little Rule SE 26 Dressing for the Weather
INDICATOR	SE.36.8.	Show awareness of appropriate responses to the emotional state of others (e.g., may occasionally comfort someone who is upset or may nurture a doll during dramatic play). IT2 Creative Curriculum P 13 1, 2, 3 Hops P 33 Balancing Act SE 21 Big Rule, Little Rule SE 26 Dressing for the Weather
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.36.	24-36 months
INDICATOR		Sense of self
INDICATOR	SE.36.9.	Identify self, family members, teacher and some peers by name. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 18 LL 28 Family Faces LL 30 Family Picture Walk
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.36.	24-36 months
INDICATOR		Personal Preferences
INDICATOR	SE.36.10.	May want to keep what belongs to them close by and often will not want to share. IT2 Creative Curriculum MM 30 One for You, One for Me
STATE FRAMEWORK	SE.D.	Strand D: Early learning experiences will support children to develop self-awareness, self-concept and competence.
GRADE LEVEL EXPECTATION	SE.36.	24-36 months
INDICATOR		Self-Concept and Competency
INDICATOR	SE.36.11.	Regularly engage in familiar tasks. Begin to show independence by frequently attempting to do things on their own even when tasks are difficult for them. IT2 Creative Curriculum BCC 08 BCC 11 BCC 14 BCC 14 BCC 18 LL 28 Family Faces LL 30 Family Picture Walk
INDICATOR	SE.36.12.	Express feeling of pleasure over accomplishment and share this

		with others (e.g., "Look what I made.").
		ITO Overtine Commissions
		IT2 Creative Curriculum
		BCC 08
		BCC 11
		BCC 14
		BCC 18
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop social relationships.
GRADE LEVEL EXPECTATION	SE.36.	24-36 months
INDICATOR		Adult Relationships
INDICATOR	SE.36.13.	Enjoy sharing new experiences with familiar adults.
		IT2 Creative Curriculum
		BCC 01
		BCC 02
		BCC 03
		BCC 04
		BCC 05
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 11
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 16
		BCC 17
		BCC 18
		BCC 19
		BCC 20
		BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 01 Letters in the Sand
		LL 02 Reading Wordless Books
		LL 03 From Drawing to Writing
		LL 04 Sing & Move
		LL 05 The "Me" Book
		LL 06 Sticky Tables
		LL 07 Pretend Phone Calls
		LL 08 Outdoor Mobiles
		LL 09 Cardboard Village
		LL 10 Yummy Foods
		LL 11 Let's Talk
		LL 12 What's in the Picture?
		LL 13 Lift the Flap and See Who's Here
		LL 14 Ice-Block Play
		LL 15 Whisper Songs
		LL 16 Tissue-Paper Play
		LL 17 Three Bears
		LL 18 Tissue-Box Pull
		LL 19 Shake That Bell!
		LL 20 This Is the Same
		LL 21 Will You Read to Me?
		LL 22 Neighborhood Walk
		LL 23 Bathing Babies
		LL 24 Fingers, Nose, and Toes
		LL 25 A Book of Faces
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LL 26 Reading Rhyming Books
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LL 27 A Cup Is For...

LL 28 Family Faces

LL 29 Describing Food

LL 30 Family Picture Walk

LL 31 I'll Find You

LL 32 Observing Insect Life

LL 33 Silly Clothes

LL 34 Our Names, Our Things

LL 35 Light Up

LL 36 Puppet Stories

LL 37 My Clothes Today

LL 38 The Same and Different

LL 39 Texture Board

LL 40 Sticky Surface

LL 41 Letters, Letters, Letters

LL 42 Textured Letters

LL 43 Lemonade

LL 44 Fruit Salad

LL 45 Animal Books

LL 46 Veggie Mash-Up

LL 47 Roll-Ups

LL 48 Applesauce

LL 49 Pancakes

LL 50 What Do I See?

LL 51 Dance & Remember

LL 52 Fruit Smoothies

LL 53 Bookworm Boogie

LL 54 Sharing Storybooks

LL 55 Silly Names

LL 56 Where Did It Go?

LL 57 Waterworks

LL 58 Tuneful Tales

LL 59 Playground Textures

LL 60 Potty Talk

LL 61 What's the Problem?

M 01 Matching Shapes

M 02 Dig It!

M 03 Everyday Patterns

M 04 Cookie-Cutter Fun

M 05 Sink or Float?

M 06 Construction Zone M 07 Peek-a-Boo Box

M 08 Pots and Pans Band

M 09 Let's Make Two

M 10 Making Butter

M 11 Garden Party

M 12 Where's the Bear?

M 13 What's Inside?

M 14 Ramp Experiments

M 15 Good Night, Toys

M 16 Growing Sizes

M 17 This Little Piggy

M 18 Rock Collection

M 19 In, On, and Around

M 20 Where's the Water?

M 21 Build a Zoo

M 22 Jump Counting

M 23 Find the Sound

M 24 Putting Puzzles Together

M 25 The Crunchy Bread

M 26 Obstacle Course

M 27 Buried Shapes

M 28 Counting Books MM 01 A Toy for Kitty

MM 02 Silly Animal Walk MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 06 The Creeping Ladybug MM 07 The Hungry Crane MM 08 From Seed to Tree MM 09 The Answer is No! MM 10 T Dance MM 100 Sounds on the Farm MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 14 My Sticky Hands MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go? MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You

MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups

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		P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 08 Playful Interactions SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 18 Picture Help SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 25 Sleep Routines SE 26 Dressing for the Weather
STATE FRAMEWORK	SE.E.	Strand E: Early learning experiences will support children to develop social relationships.
GRADE LEVEL EXPECTATION	SE.36.	24-36 months
INDICATOR		Play/Friendship
INDICATOR	SE.36.14.	Seek out other children and will interact with other children using common materials. IT2 Creative Curriculum BCC 02 LL 09 Cardboard Village M 06 Construction Zone M 07 Peek-a-Boo Box M 14 Ramp Experiments M 19 In, On, and Around M 20 Where's the Water? MM 29 Let's Start Our Day MM 36 Hello, How Are You? MM 60 On the Spot P 02 Nature Painting P 03 Splash Pad P 11 Laundry Time! P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 32 Water Soup SE 04 Picnic SE 05 Take Care of Baby SE 08 Playful Interactions

		SE 24 Stop!
		SE 26 Dressing for the Weather
INDICATOR	SE.36.15.	Show preference for certain peers over time although these preferences may shift.
		IT2 Creative Curriculum BCC 02
		LL 09 Cardboard Village
		M 06 Construction Zone M 07 Peek-a-Boo Box
		M 14 Ramp Experiments
		M 19 In, On, and Around
		M 20 Where's the Water?
		MM 29 Let's Start Our Day MM 36 Hello, How Are You?
		MM 60 On the Spot
		P 02 Nature Painting
		P 03 Splash Pad
		P 11 Laundry Time! P 27 Stand Up and Dance
		P 28 Tape Trails
		P 29 Nesting Bag
		P 32 Water Soup
		SE 04 Picnic SE 05 Take Care of Baby
		SE 08 Playful Interactions
		SE 09 Build It Up, Knock It Down
		SE 16 Baby Faces
		SE 20 Conflict Resolution SE 21 Big Rule, Little Rule
		SE 24 Stop!
		SE 26 Dressing for the Weather
DOMAIN / CONTENT STANDARD	CT.PH.	Physical Development and Health
STATE FRAMEWORK	PH.A.	Strand A: Early learning experiences will support children to develop gross motor skills.
GRADE LEVEL EXPECTATION	PH.36.	24-36 months
INDICATOR		Mobility
INDICATOR	PH.36.1.	Walk and run on various surfaces and level changes with balance and control of speed.
		IT2 Creative Curriculum
		BCC 01 BCC 06
		BCC 06
		BCC 08
		BCC 09
		BCC 10 BCC 11
		BCC 12
		BCC 14
		BCC 16
		BCC 18 BCC 19
		BCC 20
		BCC 21
		BCC 22
		BCC 23 BCC 24
	11	n= ·
		LL 06 Sticky Tables
		LL 06 Sticky Tables LL 20 This Is the Same LL 24 Fingers, Nose, and Toes

LL 25 A Book of Faces LL 33 Silly Clothes LL 50 What Do I See? LL 53 Bookworm Boogie M 06 Construction Zone M 07 Peek-a-Boo Box M 09 Let's Make Two M 12 Where's the Bear? M 19 In, On, and Around M 22 Jump Counting M 23 Find the Sound M 26 Obstacle Course MM 02 Silly Animal Walk MM 05 I Can Do It! MM 06 The Creeping Ladybug MM 07 The Hungry Crane MM 08 From Seed to Tree MM 10 T Dance MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 16 That's How I Roll MM 22 Shake It Up MM 24 Tick-Tock Clock MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 35 Pirate's Plank MM 37 The Rain and Me MM 39 Motion Magic MM 41 The Dish & the Spoon MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 48 Roll Play MM 49 Merry Movements MM 51 Boing Boing MM 53 Bouncing Baby MM 56 Seesaw and Slide MM 58 Sing-Song Sit-Ups MM 61 How Slowly Can You Go? MM 64 Jumping Jack MM 67 Shoo, Fly! MM 71 Catch a Wish MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 76 Now I'm Crawling MM 78 Hello Toes MM 81 Where Are Baby's Tiny Ears? MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 89 Hop Around MM 91 You Have Two MM 93 Up, Down MM 96 Baby Two-Step MM 97 Swim and Run P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 09 Balance on a Beam P 13 1, 2, 3 Hops P 17 Tap and Shake My Tambourine P 18 Roll It to Me!

P 19 Beach-Ball Kicker

		P 20 Bumpy Blanket
		P 24 Crawling Through a Tunnel
		P 25 Pushing and Pulling
		P 27 Stand Up and Dance
		P 28 Tape Trails
		P 31 Drinking Cups
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys
		SE 11 Learning a Stop Sign
		SE 23 Encouragement
INDICATOR	PH.36.2.	Walk up and down stairs alternating feet on steps with railing held.
		gg
		IT2 Creative Curriculum
		BCC 01
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 12
		BCC 14
		BCC 16
		BCC 19
		BCC 20
		BCC 21
		BCC 24
		LL 20 This Is the Same
		LL 24 Fingers, Nose, and Toes
		LL 25 A Book of Faces
		LL 33 Silly Clothes
		LL 50 What Do I See?
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 09 Let's Make Two
		M 12 Where's the Bear?
		M 19 In, On, and Around
		M 23 Find the Sound
		M 26 Obstacle Course
		MM 02 Silly Animal Walk
		MM 06 The Creeping Ladybug
		MM 12 Wiggle, Wiggle
		MM 13 The Way or That?
		MM 16 That's How I Roll
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 33 Crawling Mouse
		MM 35 Pirate's Plank
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 48 Roll Play
		MM 49 Merry Movements
		MM 61 How Slowly Can You Go?
		MM 64 Jumping Jack
		MM 67 Shoo, Fly!
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 74 I'm Big, I'm Small
		MM 76 Now I'm Crawling
		MM 78 Hello Toes
		MM 81 Where Are Baby's Tiny Ears?
		MM 84 Fiddly Fingers
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STATE FRAMEWORK	PH.A.	MM 85 Terrific Tummy Time MM 91 You Have Two MM 93 Up, Down MM 96 Baby Two-Step MM 97 Swim and Run P 03 Splash Pad P 05 Surprise! P 13 1, 2, 3 Hops P 17 Tap and Shake My Tambourine P 20 Bumpy Blanket P 24 Crawling Through a Tunnel P 28 Tape Trails P 31 Drinking Cups P 34 Follow the Leader P 35 Riding Toys Strand A: Early learning experiences will support children to
GRADE LEVEL	PH.36.	develop gross motor skills. 24-36 months
EXPECTATION		
INDICATOR		Large Muscle Movement and Coordination
INDICATOR	PH.36.3.	Catch and throw a playground ball with an adult short distance away. IT2 Creative Curriculum BCC 12 BCC 15 BCC 16 BCC 17 M 14 Ramp Experiments M 19 In, On, and Around MM 48 Roll Play P 04 Throwing Plush Balls P 07 Making Bubbles P 08 Beach-Ball Bowling P 18 Roll It to Me! P 19 Beach-Ball Kicker
INDICATOR	PH.36.4.	Jump with two feet. IT2 Creative Curriculum BCC 07 BCC 08 BCC 11 BCC 18 BCC 21 BCC 22 BCC 23 LL 06 Sticky Tables LL 53 Bookworm Boogie M 06 Construction Zone M 22 Jump Counting M 26 Obstacle Course MM 02 Silly Animal Walk MM 05 I Can Do It! MM 07 The Hungry Crane MM 08 From Seed to Tree MM 10 T Dance MM 11 A-Bouncing We Will Go MM 13 The Way or That? MM 16 That's How I Roll MM 22 Shake It Up MM 24 Tick-Tock Clock MM 31 The Farmer in the Dell MM 32 Jump and Twirl

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LL 10 Yummy Foods
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LL 13 Lift the Flap and See Who's Here

LL 16 Tissue-Paper Play

LL 18 Tissue-Box Pull

LL 19 Shake That Bell!

LL 23 Bathing Babies

LL 27 A Cup is For...

LL 35 Light Up

LL 39 Texture Board

LL 40 Sticky Surface

LL 41 Letters, Letters, Letters

LL 42 Textured Letters

LL 43 Lemonade

LL 44 Fruit Salad

LL 46 Veggie Mash-Up

LL 47 Roll-Ups

LL 48 Applesauce

LL 49 Pancakes

LL 52 Fruit Smoothies

LL 57 Waterworks

M 01 Matching Shapes

M 02 Dig It!

M 04 Cookie-Cutter Fun

M 06 Construction Zone

M 07 Peek-a-Boo Box

M 08 Pots and Pans Band

M 09 Let's Make Two

M 10 Making Butter

M 11 Garden Party

M 12 Where's the Bear?

M 13 What's Inside?

M 14 Ramp Experiments

M 16 Growing Sizes

M 17 This Little Piggy

M 20 Where's the Water?

M 21 Build a Zoo

M 24 Putting Puzzles Together

M 25 The Crunchy Bread

M 27 Buried Shapes

MM 01 A Toy for Kitty

MM 05 I Can Do It!

MM 07 The Hungry Crane

MM 22 Shake It Up

MM 30 One for You, One for Me

MM 35 Pirate's Plank

MM 42 Two Little Ducks

MM 50 You Help Me & I Help You

MM 71 Catch a Wish

MM 73 Copy Me!

MM 84 Fiddly Fingers

P 01 Cups of Water

P 02 Nature Painting

P 04 Throwing Plush Balls

P 05 Surprise!

P 06 Rocking on a Roller

P 07 Making Bubbles

P 08 Beach-Ball Bowling

P 10 Icy Paintings

P 11 Laundry Time!

P 12 Molding Dough

P 14 Pull Box

P 15 Let's Practice Dressing

P 16 Squeezing Sponges

P 17 Tap and Shake My Tambourine

P 18 Roll It to Me!

		P 19 Beach-Ball Kicker P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines
		P 26 Let's Fill Up the Box P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 31 Drinking Cups P 32 Water Soup
		P 36 Water Painting
		SE 04 Picnic
		SE 09 Build It Up, Knock It Down SE 19 Dos and Don'ts Book
STATE FRAMEWORK	PH.B.	Strand B: Early learning experiences will support children to develop fine motor skills.
GRADE LEVEL EXPECTATION	PH.36.	24-36 months
INDICATOR		Small Muscle Movement and Coordination
INDICATOR	PH.36.7.	Use writing tools or paint objects with some control and purpose.
		IT2 Creative Curriculum
		LL 06 Sticky Tables LL 10 Yummy Foods
		LL 13 Lift the Flap and See Who's Here
		LL 16 Tissue-Paper Play
		LL 18 Tissue-Box Pull LL 19 Shake That Bell!
		LL 23 Bathing Babies
		LL 27 A Cup Is For
		LL 35 Light Up LL 37 My Clothes Today
		LL 39 Texture Board
		LL 40 Sticky Surface
		LL 41 Letters, Letters LL 42 Textured Letters
		LL 43 Lemonade
		LL 44 Fruit Salad LL 46 Veggie Mash-Up
		LL 47 Roll-Ups
		LL 48 Applesauce
		LL 49 Pancakes LL 52 Fruit Smoothies
		LL 57 Waterworks
		M 01 Matching Shapes
		M 02 Dig It! M 04 Cookie-Cutter Fun
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 08 Pots and Pans Band M 09 Let's Make Two
		M 10 Making Butter
		M 11 Garden Party
		M 12 Where's the Bear? M 13 What's Inside?
		M 14 Ramp Experiments
		M 16 Growing Sizes
		M 17 This Little Piggy M 20 Where's the Water?
		M 21 Build a Zoo
		M 24 Putting Puzzles Together M 25 The Crunchy Bread
		M 27 Buried Shapes
		MM 01 A Toy for Kitty
		MM 05 I Can Do It!

	1	
		MM 07 The Hungry Crane MM 22 Shake It Up MM 30 One for You, One for Me MM 35 Pirate's Plank MM 42 Two Little Ducks MM 50 You Help Me & I Help You MM 71 Catch a Wish MM 73 Copy Me! MM 84 Fiddly Fingers P 01 Cups of Water P 02 Nature Painting P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 10 lcy Paintings P 11 Laundry Time! P 12 Molding Dough P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 26 Let's Fill Up the Box P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 36 Water Painting SE 04 Picnic SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	PH.C.	SE 19 Dos and Don'ts Book Strand C: Early learning experiences will support children to acquire adaptive skills.
GRADE LEVEL	PH.36.	24-36 months
EXPECTATION		
INDICATOR		Feeding Routines/Nutrition
INDICATOR	PH.36.8.	Feed self with minimal spilling. IT2 Creative Curriculum LL 06 Sticky Tables LL 10 Yummy Foods LL 13 Lift the Flap and See Who's Here LL 16 Tissue-Paper Play LL 18 Tissue-Box Pull LL 19 Shake That Bell! LL 23 Bathing Babies LL 27 A Cup Is For LL 35 Light Up LL 39 Texture Board LL 40 Sticky Surface LL 41 Letters, Letters, Letters LL 42 Textured Letters LL 42 Textured Letters LL 43 Lemonade LL 44 Fruit Salad LL 46 Veggie Mash-Up LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes

		LL 52 Fruit Smoothies
		LL 57 Waterworks
		M 01 Matching Shapes
		M 02 Dig It!
		M 04 Cookie-Cutter Fun
		M 06 Construction Zone
		M 07 Peek-a-Boo Box
		M 08 Pots and Pans Band
		M 09 Let's Make Two
		M 10 Making Butter
		M 11 Garden Party
		M 12 Where's the Bear?
		M 13 What's Inside?
		M 14 Ramp Experiments
		M 16 Growing Sizes
		M 17 This Little Piggy
		M 20 Where's the Water?
		M 21 Build a Zoo
		M 24 Putting Puzzles Together
		M 25 The Crunchy Bread
		M 27 Buried Shapes
		MM 01 A Toy for Kitty
		MM 05 I Can Do It!
		MM 07 The Hungry Crane
		MM 22 Shake It Up
		MM 30 One for You, One for Me
		MM 35 Pirate's Plank
		MM 42 Two Little Ducks
		MM 50 You Help Me & I Help You
		MM 71 Catch a Wish
		MM 73 Copy Me!
		MM 84 Fiddly Fingers
		P 01 Cups of Water
		P 02 Nature Painting
		P 04 Throwing Plush Balls
		P 05 Surprise!
		P 06 Rocking on a Roller
		P 07 Making Bubbles
		P 08 Beach-Ball Bowling
		P 10 Icy Paintings
		P 11 Laundry Time!
		P 12 Molding Dough
		P 14 Pull Box
		P 15 Let's Practice Dressing
		P 16 Squeezing Sponges
		P 17 Tap and Shake My Tambourine P 18 Roll It to Me!
		P 19 Beach-Ball Kicker
		P 21 Big Beads
		P 22 Bang With a Hammer
		P 23 Silly Wavy Lines
		P 26 Let's Fill Up the Box
		P 29 Nesting Bag
		P 30 Flowers in the Garden
		P 31 Drinking Cups
		P 32 Water Soup
		P 36 Water Painting
		SE 04 Picnic
		SE 09 Build It Up, Knock It Down
		SE 19 Dos and Don'ts Book
STATE FRAMEWORK	PH.C.	Strand C: Early learning experiences will support children to acquire
	The second secon	
		adaptive skills.
GRADE LEVEL	DH 36	adaptive skills.
GRADE LEVEL EXPECTATION	PH.36.	adaptive skills. 24-36 months

INDICATOR		Safety and Responsibility
INDICATOR	PH.36.9.	Tell several basic safety rules at home and in familiar settings (e.g., school, library and playground). Bring other children's rule-breaking to the attention of adults. IT2 Creative Curriculum BCC 13 BCC 24 LL 22 Neighborhood Walk LL 49 Pancakes LL 61 What's the Problem? M 03 Everyday Patterns MM 05 I Can Do It! MM 59 Can You Do This? P 30 Flowers in the Garden P 31 Drinking Cups SE 10 Hellos and Good-Byes SE 12 Playful Routines SE 15 Song Time SE 18 Picture Help SE 19 Dos and Don'ts Book SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines
STATE FRAMEWORK	PH.C.	Strand C: Early learning experiences will support children to acquire adaptive skills.
GRADE LEVEL EXPECTATION	PH.36.	24-36 months
INDICATOR		Dressing and Hygiene
INDICATOR	PH.36.10.	Attempt to complete basic self-care routines (e.g., dressing, undressing, toileting and washing) although may still need caregiver assistance. IT2 Creative Curriculum BCC 04 BCC 13 BCC 14 BCC 19 BCC 20 LL 23 Bathing Babies LL 33 Silly Clothes LL 60 Potty Talk MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 50 You Help Me & I Help You MM 59 Can You Do This? MM 78 Hello Toes MM 87 Let's Go! P 15 Let's Practice Dressing SE 06 This Is the Way We Get Dressed SE 13 Looking for Toes SE 18 Picture Help SE 25 Sleep Routines SE 26 Dressing for the Weather
STATE FRAMEWORK	PH.D.	Strand D: Early learning experiences will support children to maintain physical health status and well-being.
GRADE LEVEL EXPECTATION	PH.36.	24-36 months
INDICATOR		Physical Activity
INDICATOR	PH.36.11.	Demonstrate increasing strength and endurance sufficient to

		actively engage in a total of 60 minutes of physical activity spread over the course of a day.
		IT2 Creative Curriculum BCC 10
		BCC 11
		BCC 15
		BCC 17
		M 22 Jump Counting
		MM 96 Baby Two-Step
		P 13 1, 2, 3 Hops
STATE FRAMEWORK	PH.D.	Strand D: Early learning experiences will support children to maintain physical health status and well-being.
GRADE LEVEL EXPECTATION	PH.36.	24-36 months
INDICATOR		Healthy Behaviors
INDICATOR	PH.36.12.	Discuss healthy practices including hygiene, nutrition and sleep.
		IT2 Creative Curriculum
		BCC 04
		BCC 06 BCC 09
		BCC 12
		BCC 13
		BCC 14
		BCC 16
		BCC 19 BCC 20
		BCC 24
		LL 10 Yummy Foods
		LL 23 Bathing Babies
		LL 29 Describing Food
		LL 33 Silly Clothes
		LL 43 Lemonade LL 44 Fruit Salad
		LL 44 Fruit Salad LL 46 Veggie Mash-Up
		LL 47 Roll-Ups
		LL 48 Applesauce
		LL 49 Pancakes
		LL 52 Fruit Smoothies
		M 04 Cookie-Cutter Fun
		M 10 Making Butter
		M 25 The Crunchy Bread MM 04 Let's Put On Your Pants
		MM 05 I Can Do It!
		MM 19 Time to Clean Up!
		MM 50 You Help Me & I Help You
		MM 59 Can You Do This?
		MM 78 Hello Toes MM 87 Let's Go!
		P 15 Let's Practice Dressing
		P 31 Drinking Cups
		SE 06 This Is the Way We Get Dressed
		SE 13 Looking for Toes
		SE 18 Picture Help
		SE 25 Sleep Routines SE 26 Dressing for the Weather
DOMAIN / CONTENT STANDARD	CT.L.	Early Language, Communication, and Literacy
STATE FRAMEWORK	L.A.	Strand A: Early learning experiences will support children to understand language (receptive language).
GRADE LEVEL EXPECTATION	L.36.	24-36 months

INDICATOR		Word Comprehension
INDICATOR	L.36.1.	Demonstrate an understanding of an increased vocabulary,
INDIGATOR	L.00.1.	influenced by experiences and relationships.
		initiational by experiences and relationships.
		IT2 Creative Curriculum
		BCC 01
		BCC 02
		BCC 03
		BCC 04
		BCC 05
		BCC 06
		BCC 07
		BCC 08
		BCC 09
		BCC 10
		BCC 11
		BCC 12
		BCC 13
		BCC 14
		BCC 15
		BCC 15
		BCC 16 BCC 17
		BCC 18
		BCC 19
		BCC 20
		BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 01 Letters in the Sand
		LL 02 Reading Wordless Books
		LL 03 From Drawing to Writing
		LL 04 Sing & Move
		LL 05 The "Me" Book
		LL 06 Sticky Tables
		LL 07 Pretend Phone Calls
		LL 08 Outdoor Mobiles
		LL 09 Cardboard Village
		LL 10 Yummy Foods
		LL 11 Let's Talk
		LL 12 What's in the Picture?
		LL 13 Lift the Flap and See Who's Here
		LL 14 Ice-Block Play
		LL 15 Whisper Songs
		LL 16 Tissue-Paper Play
		LL 17 Three Bears
		LL 18 Tissue-Box Pull
		LL 19 Shake That Bell!
		LL 20 This Is the Same
		LL 21 Will You Read to Me?
		LL 22 Neighborhood Walk
		LL 23 Bathing Babies
		LL 24 Fingers, Nose, and Toes
		LL 25 A Book of Faces
		LL 26 Reading Rhyming Books
		LL 27 A Cup Is For
		LL 28 Family Faces
		LL 29 Describing Food
		LL 30 Family Picture Walk
		LL 31 I'll Find You
		LL 32 Observing Insect Life
		LL 33 Silly Clothes
		LL 34 Our Names, Our Things
		LL 35 Light Up
		LL 36 Puppet Stories
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LL 37 My Clothes Today

LL 38 The Same and Different

LL 39 Texture Board

LL 40 Sticky Surface

LL 41 Letters, Letters, Letters

LL 42 Textured Letters

LL 43 Lemonade

LL 44 Fruit Salad

LL 45 Animal Books

LL 46 Veggie Mash-Up

LL 47 Roll-Ups

LL 48 Applesauce

LL 49 Pancakes

LL 50 What Do I See?

LL 51 Dance & Remember

LL 52 Fruit Smoothies

LL 53 Bookworm Boogie

LL 54 Sharing Storybooks

LL 55 Silly Names

LL 56 Where Did It Go?

LL 57 Waterworks

LL 58 Tuneful Tales

LL 59 Playground Textures

LL 60 Potty Talk

LL 61 What's the Problem?

M 01 Matching Shapes

M 02 Dig It!

M 03 Everyday Patterns

M 04 Cookie-Cutter Fun

M 05 Sink or Float?

M 06 Construction Zone

M 07 Peek-a-Boo Box

M 08 Pots and Pans Band

M 09 Let's Make Two

M 10 Making Butter

M 11 Garden Party

M 12 Where's the Bear?

M 13 What's Inside?

M 14 Ramp Experiments

M 15 Good Night, Toys

M 16 Growing Sizes

M 17 This Little Piggy

M 18 Rock Collection

M 19 In, On, and Around

M 20 Where's the Water?

M 21 Build a Zoo

M 22 Jump Counting

M 23 Find the Sound

M 24 Putting Puzzles Together

M 25 The Crunchy Bread

M 26 Obstacle Course

M 27 Buried Shapes

M 28 Counting Books MM 01 A Toy for Kitty

MM 02 Silly Animal Walk

MM 03 Hello Cheer

MM 04 Let's Put On Your Pants

MM 05 I Can Do It!

MM 06 The Creeping Ladybug

MM 07 The Hungry Crane

MM 08 From Seed to Tree

MM 09 The Answer is No!

MM 10 T Dance

MM 100 Sounds on the Farm

MM 11 A-Bouncing We Will Go

MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 14 My Sticky Hands MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go? MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage

MM 76 Now I'm Crawling

MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed

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		SE 07 Right Where It Belongs SE 08 Playful Interactions SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 18 Picture Help SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines SE 26 Dressing for the Weather
STATE FRAMEWORK	L.A.	Strand A: Early learning experiences will support children to understand language (receptive language).
GRADE LEVEL EXPECTATION	L.36.	24-36 months
INDICATOR		Language Comprehension
INDICATOR	L.36.2.	Follow two-step directions. IT2 Creative Curriculum LL 04 Sing & Move LL 22 Neighborhood Walk LL 35 Light Up LL 37 Texture Board LL 40 Sticky Surface LL 43 Lemonade LL 44 Fruit Salad LL 45 Animal Books LL 47 Roll-Ups LL 48 Applesauce LL 49 Pancakes LL 51 Dance & Remember LL 56 Where Did It Go? LL 57 Waterworks M 04 Cookie-Cutter Fun M 06 Construction Zone M 07 Peek-a-Boo Box M 12 Where's the Bear? M 13 What's Inside? M 19 In, On, and Around M 20 Where's the Water? M 23 Find the Sound M 25 The Crunchy Bread M 26 Obstacle Course MM 19 Time to Clean Up! MM 20 Please Find MM 60 On the Spot MM 62 Busy, Dizzy Hands MM 62 Busy, Dizzy Hands MM 63 Busy, Dizzy Hands MM 64 Jumping Jack MM 73 Copy Me! P 04 Throwing Plush Balls P 06 Rocking on a Roller P 08 Beach-Ball Bowling P 09 Balance on a Beam P 12 Molding Dough P 18 Roll It to Me!

		P 19 Beach-Ball Kicker P 21 Big Beads P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 35 Riding Toys P 36 Water Painting SE 02 Let's Try this Instead SE 04 Picnic SE 07 Right Where It Belongs SE 09 Build It Up, Knock It Down SE 11 Learning a Stop Sign SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 18 Picture Help SE 19 Dos and Don'ts Book
STATE FRAMEWORK	L.B.	SE 25 Sleep Routines Strand B: Early learning experiences will support children to use language (expressive language).
GRADE LEVEL EXPECTATION	L.36.	24-36 months
INDICATOR		Vocabulary
INDICATOR	L.36.5.	May occasionally use more sophisticated words than they typically use in conversational speech but that have been learned through books and personal experiences (e.g., large, fast, angry, car, run). IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 12 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 12 What's in the Picture? LL 18 Tissue-Box Pull LL 20 This Is the Same LL 21 Will You Read to Me? LL 22 Neighborhood Walk LL 24 Fingers, Nose, and Toes LL 27 A Cup Is For

		LL 28 Family Faces
		LL 29 Describing Food
		LL 33 Silly Clothes
		LL 38 The Same and Different
		LL 39 Texture Board
		LL 40 Sticky Surface
		LL 57 Waterworks
		LL 59 Playground Textures
		MM 33 Crawling Mouse
		MM 82 Tell Me a Story
		MM 88 Just Like Me!
		MM 94 Detailed Descriptions
		MM 99 Buzz Like a Bee
		P 11 Laundry Time!
STATE FRAMEWORK	L.B.	Strand B: Early learning experiences will support children to use language (expressive language).
GRADE LEVEL EXPECTATION	L.36.	24-36 months
INDICATOR		Expression of Ideas, Feelings and Needs
INDICATOR	L.36.6.	Use inflection in phrases or sentences to ask a question.
		IT2 Creative Curriculum
		LL 15 Whisper Songs
		MM 09 The Answer is No!
OTATE EDAMENORY		
STATE FRAMEWORK	L.B.	Strand B: Early learning experiences will support children to use language (expressive language).
GRADE LEVEL EXPECTATION	L.36.	24-36 months
INDICATOR		Language Structure
INDICATOR	L.36.8.	Use basic grammar rules including pronouns, plurals, possessives
		and regular past tense.
		IT2 Creative Curriculum
		LL 01 Letters in the Sand
		LL 09 Cardboard Village
		LL 10 Yummy Foods
		LL 22 Neighborhood Walk
		LL 36 Puppet Stories
		LL 37 My Clothes Today
		LL 46 Veggie Mash-Up
		LL 48 Applesauce
		LL 52 Fruit Smoothies
		LL 57 Waterworks
		M 20 Where's the Water?
		SE 05 Take Care of Baby
		SE 13 Looking for Toes
		SE 17 Calm-Down Place
		SE 20 Conflict Resolution
INDICATOR	L.36.9.	Use speech that is mostly intelligible to familiar adults.
		IT2 Creative Curriculum
		LL 15 Whisper Songs
STATE FRAMEWORK	L.C.	Strand C: Early learning experiences will support children to use
O LATE I NAME WORK	L.3.	language for social interaction.
GRADE LEVEL	L.36.	24-36 months
EXPECTATION	L.36.	
INDICATOR		Conventions of Conversation
INDICATOR	L.36.10.	Have conversations with adults and peers that include four or more exchanges.
		IT2 Creative Curriculum

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BCC 01
BCC 02
BCC 03
BCC 04
BCC 05
BCC 06
BCC 07
BCC 08
BCC 09
BCC 10
BCC 11
BCC 12
BCC 13
BCC 14
BCC 15
BCC 16
BCC 17
BCC 18
BCC 19
BCC 20
BCC 21
BCC 22
BCC 23
BCC 24
LL 01 Letters in the Sand
LL 02 Reading Wordless Books
LL 03 From Drawing to Writing
LL 04 Sing & Move
LL 05 The "Me" Book
LL 06 Sticky Tables
LL 07 Pretend Phone Calls
LL 08 Outdoor Mobiles
LL 09 Cardboard Village
LL 10 Yummy Foods
LL 11 Let's Talk
LL 12 What's in the Picture?
LL 13 Lift the Flap and See Who's Here
LL 14 Ice-Block Play
LL 15 Whisper Songs
LL 16 Tissue-Paper Play
LL 17 Three Bears
LL 18 Tissue-Box Pull
LL 19 Shake That Bell!
LL 20 This Is the Same
LL 21 Will You Read to Me?
LL 22 Neighborhood Walk
LL 23 Bathing Babies
LL 24 Fingers, Nose, and Toes
LL 25 A Book of Faces
LL 26 Reading Rhyming Books
LL 27 A Cup Is For...
LL 28 Family Faces
LL 29 Describing Food
LL 30 Family Picture Walk
LL 31 I'll Find You
LL 32 Observing Insect Life
LL 33 Silly Clothes
LL 34 Our Names, Our Things
LL 35 Light Up
LL 36 Puppet Stories
LL 37 My Clothes Today
LL 38 The Same and Different
LL 39 Texture Board
LL 40 Sticky Surface
LL 41 Letters, Letters, Letters
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LL 42 Textured Letters
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LL 43 Lemonade

LL 44 Fruit Salad

LL 45 Animal Books

LL 46 Veggie Mash-Up

LL 47 Roll-Ups

LL 48 Applesauce

LL 49 Pancakes

LL 50 What Do I See?

LL 51 Dance & Remember

LL 52 Fruit Smoothies

LL 53 Bookworm Boogie

LL 54 Sharing Storybooks

LL 55 Silly Names

LL 56 Where Did It Go?

LL 57 Waterworks

LL 58 Tuneful Tales

LL 59 Playground Textures

LL 60 Potty Talk

LL 61 What's the Problem?

M 01 Matching Shapes

M 02 Dig It!

M 03 Everyday Patterns

M 04 Cookie-Cutter Fun

M 05 Sink or Float?

M 06 Construction Zone

M 07 Peek-a-Boo Box

M 08 Pots and Pans Band

M 09 Let's Make Two

M 10 Making Butter

M 11 Garden Party

M 12 Where's the Bear?

M 13 What's Inside?

M 14 Ramp Experiments

M 15 Good Night, Toys

M 16 Growing Sizes

M 17 This Little Piggy

M 18 Rock Collection

M 19 In, On, and Around

M 20 Where's the Water?

M 21 Build a Zoo

M 22 Jump Counting

M 23 Find the Sound

M 24 Putting Puzzles Together

M 25 The Crunchy Bread

M 26 Obstacle Course

M 27 Buried Shapes

M 28 Counting Books MM 01 A Toy for Kitty

MM 02 Silly Animal Walk

MM 03 Hello Cheer

MM 04 Let's Put On Your Pants

MM 05 I Can Do It!

MM 06 The Creeping Ladybug

MM 07 The Hungry Crane

MM 08 From Seed to Tree

MM 09 The Answer is No!

MM 10 T Dance

MM 100 Sounds on the Farm

MM 11 A-Bouncing We Will Go

MM 12 Wiggle, Wiggle

MM 13 The Way or That?

MM 14 My Sticky Hands

MM 15 Window Conversations

MM 16 That's How I Roll

MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go? MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears?

MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 lcy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads P 22 Bang With a Hammer P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box P 27 Stand Up and Dance P 28 Tape Trails P 29 Nesting Bag P 30 Flowers in the Garden P 31 Drinking Cups P 32 Water Soup P 33 Balancing Act P 34 Follow the Leader P 35 Riding Toys P 36 Water Painting SE 01 Actively Listening to Children SE 02 Let's Try this Instead SE 03 Good-Byes SE 04 Picnic SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 08 Playful Interactions SE 09 Build It Up, Knock It Down SE 10 Hellos and Good-Byes

SE 11 Learning a Stop Sign

	SE 12 Playful Routines SE 13 Looking for Toes SE 14 Sing the Same Song SE 15 Song Time SE 16 Baby Faces SE 17 Calm-Down Place SE 18 Picture Help SE 19 Dos and Don'ts Book SE 20 Conflict Resolution SE 21 Big Rule, Little Rule SE 22 Hello Activities SE 23 Encouragement SE 24 Stop! SE 25 Sleep Routines SE 26 Dressing for the Weather
L.C.	Strand C: Early learning experiences will support children to use language for social interaction.
L.36.	24-36 months
	Language for Interaction
L 36 11	Converse with adults and peers about common experiences or
	events. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 15 BCC 16 BCC 17 BCC 18 BCC 20 BCC 21 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 01 Letters in the Sand LL 02 Reading Wordless Books LL 03 From Drawing to Writing LL 04 Sing & Move LL 05 The "Me" Book LL 06 Sticky Tables LL 07 Pretend Phone Calls LL 08 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 14 Ice-Block Play LL 15 Whisper Songs LL 16 Tissue-Paper Play

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LL 17 Three Bears
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- LL 18 Tissue-Box Pull
- LL 19 Shake That Bell!
- LL 20 This Is the Same
- LL 21 Will You Read to Me?
- LL 22 Neighborhood Walk
- LL 23 Bathing Babies
- LL 24 Fingers, Nose, and Toes
- LL 25 A Book of Faces
- LL 26 Reading Rhyming Books
- LL 27 A Cup Is For...
- LL 28 Family Faces
- LL 29 Describing Food
- LL 30 Family Picture Walk
- LL 31 I'll Find You
- LL 32 Observing Insect Life
- LL 33 Silly Clothes
- LL 34 Our Names, Our Things
- LL 35 Light Up
- LL 36 Puppet Stories
- LL 37 My Clothes Today
- LL 38 The Same and Different
- LL 39 Texture Board
- LL 40 Sticky Surface
- LL 41 Letters, Letters, Letters
- LL 42 Textured Letters
- LL 43 Lemonade
- LL 44 Fruit Salad
- LL 45 Animal Books
- LL 46 Veggie Mash-Up
- LL 47 Roll-Ups
- LL 48 Applesauce
- LL 49 Pancakes
- LL 50 What Do I See?
- LL 51 Dance & Remember
- LL 52 Fruit Smoothies
- LL 53 Bookworm Boogie
- LL 54 Sharing Storybooks
- LL 55 Silly Names
- LL 56 Where Did It Go?
- LL 57 Waterworks
- LL 58 Tuneful Tales
- LL 59 Playground Textures
- LL 60 Potty Talk
- LL 61 What's the Problem?
- M 01 Matching Shapes
- M 02 Dig It!
- M 03 Everyday Patterns
- M 04 Cookie-Cutter Fun
- M 05 Sink or Float?
- M 06 Construction Zone
- M 07 Peek-a-Boo Box
- M 08 Pots and Pans Band
- M 09 Let's Make Two
- M 10 Making Butter
- M 11 Garden Party
- M 12 Where's the Bear?
- M 13 What's Inside?
- M 14 Ramp Experiments M 15 Good Night, Toys
- M 16 Growing Sizes
- M 17 This Little Piggy
- M 18 Rock Collection
- M 19 In, On, and Around
- M 20 Where's the Water?

M 21 Build a Zoo M 22 Jump Counting M 23 Find the Sound M 24 Putting Puzzles Together M 25 The Crunchy Bread M 26 Obstacle Course M 27 Buried Shapes M 28 Counting Books MM 01 A Toy for Kitty MM 02 Silly Animal Walk MM 03 Hello Cheer MM 04 Let's Put On Your Pants MM 05 I Can Do It! MM 06 The Creeping Ladybug MM 07 The Hungry Crane MM 08 From Seed to Tree MM 09 The Answer is No! MM 10 T Dance MM 100 Sounds on the Farm MM 11 A-Bouncing We Will Go MM 12 Wiggle, Wiggle MM 13 The Way or That? MM 14 My Sticky Hands MM 15 Window Conversations MM 16 That's How I Roll MM 17 Dream MM 18 Going Fishing MM 19 Time to Clean Up! MM 20 Please Find... MM 21 Little Mouse MM 22 Shake It Up MM 23 Old Uncle Lou MM 24 Tick-Tock Clock MM 25 We Are the Clouds MM 26 Thank You MM 27 Half Past Eight MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 30 One for You, One for Me MM 31 The Farmer in the Dell MM 32 Jump and Twirl MM 33 Crawling Mouse MM 34 Clapping Hands MM 35 Pirate's Plank MM 36 Hello, How Are You? MM 37 The Rain and Me MM 38 Ten Little Toes MM 39 Motion Magic MM 40 Wave Good-bye MM 41 The Dish & the Spoon MM 42 Two Little Ducks MM 43 Pitter, Patter, Splash! MM 44 Jack and Jill MM 45 Hush, My Baby MM 46 Where Can He Be? MM 47 Wake Up! MM 48 Roll Play MM 49 Merry Movements MM 50 You Help Me & I Help You MM 51 Boing Boing MM 52 Row, Row, Row Your Boat MM 53 Bouncing Baby MM 54 Pop Like a Weasel! MM 55 Little Train MM 56 Seesaw and Slide

MM 57 Remember When... MM 58 Sing-Song Sit-Ups MM 59 Can You Do This? MM 60 On the Spot MM 61 How Slowly Can You Go? MM 62 Busy, Dizzy Hands MM 63 Where Is Teddy? MM 64 Jumping Jack MM 65 Peek at You MM 66 What Can That Sound Be? MM 67 Shoo, Fly! MM 68 Let's See What We Can Find MM 69 Big Red Fish MM 70 Hickory Dickory Dock MM 71 Catch a Wish MM 72 What's in the Bag? MM 73 Copy Me! MM 74 I'm Big, I'm Small MM 75 Baby Massage MM 76 Now I'm Crawling MM 77 Rise and Shine MM 78 Hello Toes MM 79 Sammy the Starfish MM 80 Follow That Toy MM 81 Where Are Baby's Tiny Ears? MM 82 Tell Me a Story MM 83 Time to Close Your Eyes MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 86 Daddy Loves You MM 87 Let's Go! MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 91 You Have Two MM 92 Creepy Crawly Spiders MM 93 Up, Down MM 94 Detailed Descriptions MM 95 Shape Finders MM 96 Baby Two-Step MM 97 Swim and Run MM 98 Let's Explore! MM 99 Buzz Like a Bee P 01 Cups of Water P 02 Nature Painting P 03 Splash Pad P 04 Throwing Plush Balls P 05 Surprise! P 06 Rocking on a Roller P 07 Making Bubbles P 08 Beach-Ball Bowling P 09 Balance on a Beam P 10 Icy Paintings P 11 Laundry Time! P 12 Molding Dough P 13 1, 2, 3 Hops P 14 Pull Box P 15 Let's Practice Dressing P 16 Squeezing Sponges P 17 Tap and Shake My Tambourine P 18 Roll It to Me! P 19 Beach-Ball Kicker P 20 Bumpy Blanket P 21 Big Beads

P 22 Bang With a Hammer

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		P 23 Silly Wavy Lines P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 26 Let's Fill Up the Box
		P 27 Stand Up and Dance
		P 28 Tape Trails
		P 29 Nesting Bag P 30 Flowers in the Garden
		P 31 Drinking Cups
		P 32 Water Soup
		P 33 Balancing Act
		P 34 Follow the Leader
		P 35 Riding Toys P 36 Water Painting
		SE 01 Actively Listening to Children
		SE 02 Let's Try this Instead
		SE 03 Good-Byes
		SE 04 Picnic
		SE 05 Take Care of Baby SE 06 This Is the Way We Get Dressed
		SE 07 Right Where It Belongs
		SE 08 Playful Interactions
		SE 09 Build It Up, Knock It Down
		SE 10 Hellos and Good-Byes
		SE 11 Learning a Stop Sign SE 12 Playful Routines
		SE 13 Looking for Toes
		SE 14 Sing the Same Song
		SE 15 Song Time
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 18 Picture Help SE 19 Dos and Don'ts Book
		SE 20 Conflict Resolution
		SE 21 Big Rule, Little Rule
		SE 22 Hello Activities
		SE 23 Encouragement
		SE 24 Stop! SE 25 Sleep Routines
		SE 26 Dressing for the Weather
STATE FRAMEWORK	L.D.	Strand D: Early learning experiences will support children to gain
GRADE LEVEL	L.36.	book appreciation and knowledge. 24-36 months
EXPECTATION	L.36.	24-30 MORUIS
INDICATOR		Interest and Engagement with Books
INDICATOR	L.36.12.	Sustain attention for short periods of time while being told a story or
		reading a favorite picture book.
		IT2 Creative Curriculum
		BCC 01
		BCC 02
		BCC 03
		BCC 04
		BCC 05 BCC 06
		BCC 06
		BCC 08
		BCC 09
		BCC 10
		BCC 11 BCC 12
		BCC 12
		BCC 14
		BCC 15

	1	
		BCC 16
		BCC 17
		BCC 18
		BCC 19
		BCC 20
		BCC 21
		BCC 22
		BCC 23
		BCC 24
		LL 02 Reading Wordless Books
		LL 17 Three Bears
		LL 21 Will You Read to Me?
		LL 26 Reading Rhyming Books
		LL 36 Puppet Stories
		LL 43 Lemonade
		LL 44 Fruit Salad
		LL 45 Animal Books
		LL 46 Veggie Mash-Up
		LL 47 Roll-Ups
		LL 48 Applesauce
		LL 49 Pancakes
		LL 53 Bookworm Boogie
		LL 54 Sharing Storybooks
		LL 55 Silly Names
		LL 58 Tuneful Tales
		M 28 Counting Books
		MM 79 Sammy the Starfish
		MM 82 Tell Me a Story
		MM 92 Creepy Crawly Spiders
		SE 16 Baby Faces
		SE 17 Calm-Down Place
		SE 19 Dos and Don'ts Book
		SE 25 Sleep Routines
INIDIOATOR	1.00.40	Desite femilies who are of a super heads and shows as well about in
INDICATOR	L.36.13.	Recite familiar phrases of songs, books and rhymes; may chime in
INDICATOR	L.36.13.	Recite familiar phrases of songs, books and rhymes; may chime in with rhyme in familiar text or song.
INDICATOR	L.36.13.	with rhyme in familiar text or song.
INDICATOR	L.36.13.	with rhyme in familiar text or song.
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 12 BCC 14 BCC 15 BCC 16 BCC 17
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 12 BCC 14 BCC 15 BCC 15 BCC 16 BCC 17 BCC 18
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 19 BCC 20
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 19 BCC 20 BCC 20 BCC 21
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 21
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 19 BCC 20 BCC 20 BCC 21
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 19 BCC 20 BCC 20 BCC 21 BCC 22 BCC 23 BCC 23 BCC 24
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 10 Yummy Foods
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 10 Yummy Foods LL 26 Reading Rhyming Books
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 10 Yummy Foods LL 26 Reading Rhyming Books LL 55 Silly Names
INDICATOR	L.36.13.	with rhyme in familiar text or song. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 21 BCC 22 BCC 23 BCC 24 LL 10 Yummy Foods LL 26 Reading Rhyming Books

STATE FRAMEWORK	L.D.	M 10 Making Butter M 18 Rock Collection M 24 Putting Puzzles Together MM 01 A Toy for Kitty MM 17 Dream MM 25 We Are the Clouds MM 40 Wave Good-bye MM 55 Little Train P 02 Nature Painting P 10 Icy Paintings P 26 Let's Fill Up the Box SE 04 Picnic SE 17 Calm-Down Place SE 21 Big Rule, Little Rule Strand D: Early learning experiences will support children to gain
STATE FRAMEWORK	L.D.	book appreciation and knowledge.
GRADE LEVEL EXPECTATION	L.36.	24-36 months
INDICATOR		Understanding of Stories or Information (Stories or information may be shared through oral storytelling, sharing of pictures and/or books)
INDICATOR	L.36.14.	Enjoy telling and retelling stories and information. IT2 Creative Curriculum BCC 01 BCC 02 BCC 03 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 09 BCC 10 BCC 11 BCC 12 BCC 13 BCC 14 BCC 15 BCC 16 BCC 17 BCC 18 BCC 19 BCC 20 BCC 21 BCC 22 BCC 23 BCC 24 LL 10 Yummy Foods LL 17 Three Bears LL 26 Reading Rhyming Books LL 55 Silly Names LL 57 Waterworks M 10 Making Butter M 18 Rock Collection M 24 Putting Puzzles Together MM 01 A Toy for Kitty MM 17 Dream MM 25 We Are the Clouds MM 40 Wave Good-bye
		P 02 Nature Painting P 10 Icy Paintings P 26 Let's Fill Up the Box

		SE 04 Picnic SE 17 Calm-Down Place SE 21 Big Rule, Little Rule SE 24 Stop!
STATE FRAMEWORK	L.E.	Strand E: Early learning experiences will support children to gain knowledge of print and its uses.
GRADE LEVEL EXPECTATION	L.36.	24-36 months
INDICATOR		Print Concepts
INDICATOR	L.36.16.	Recognize some familiar signs and symbols in the environment (e.g., logos, signs for familiar store). IT2 Creative Curriculum
		BCC 18
STATE FRAMEWORK	L.F.	Strand F: Early learning experiences will support children to develop phonological awareness.
GRADE LEVEL EXPECTATION	L.36.	24-36 months
INDICATOR		Phonological Awareness
INDICATOR	L.36.17.	Recognize environmental sounds (e.g., animal or vehicle sounds such as "Baa-baa" or "Beep-beep").
		IT2 Creative Curriculum BCC 01 BCC 02 BCC 04 BCC 05 BCC 06 BCC 07 BCC 08 BCC 10 BCC 15 BCC 15 BCC 16 BCC 17 BCC 23
STATE FRAMEWORK	L.G.	Strand G: Early learning experiences will support children to convey meaning through drawing, letters and words.
GRADE LEVEL EXPECTATION	L.36.	24-36 months
INDICATOR		Drawing and Writing
INDICATOR	L.36.18.	Draw simple shapes to represent ideas and write message using controlled linear scribble. IT2 Creative Curriculum LL 01 Letters in the Sand LL 03 From Drawing to Writing LL 05 The "Me" Book LL 09 Cardboard Village LL 37 My Clothes Today MM 15 Window Conversations MM 66 What Can That Sound Be? MM 82 Tell Me a Story P 02 Nature Painting P 10 Icy Paintings P 23 Silly Wavy Lines SE 03 Good-Byes
DOMAIN / CONTENT STANDARD	CT.CA.	Creative Arts
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.

GRADE LEVEL EXPECTATION	CA.36.	24-36 months
INDICATOR		Music
	CA.36.1.	Show response to qualities of different music with variations in physical movement (e.g., children walk, bounce, slide, rock, sway in response to qualities of rhythm). IT2 Creative Curriculum BCC 04 BCC 05 BCC 08 BCC 10 BCC 12 BCC 13 BCC 17 BCC 18 BCC 20 BCC 21 LL 02 Reading Wordless Books LL 04 Sing & Move LL 05 The "Me" Book LL 05 Stoky Tables LL 09 Cardboard Village LL 10 Yummy Foods LL 11 Let's Talk LL 15 Whisper Songs LL 24 Fingers, Nose, and Toes LL 42 Textured Letters LL 50 What Do I See? LL 50 Potty Talk M 01 Matching Shapes M 04 Cookle-Cutter Fun M 08 Pots and Pans Band M 10 Making Butter M 11 Garden Party M 17 This Little Piggy M 18 Rock Collection MM 42 Two Little Ducks MM 52 Row, Row, Row Your Boat MM 60 Pot he Spot MM 62 Busy, Dizzy Hands MM 63 Pig Red Fish MM 73 Copy Me! MM 67 Shoo, Fily! MM 69 Big Red Fish MM 73 Copy Me! MM 92 Creepy Crawly Spiders P 03 Splash Pad P 05 Surprise! P 07 Making Bubbles P 17 Tap and Shake My Tambourine P 24 Crawling Through a Tunnel P 25 Pushing and Pulling P 27 Stand Up and Dance SE 03 Good-Byes SE 05 Take Care of Baby SE 15 Song Time SE 17 Calm-Down Place SE 22 Hello Activities
INDICATOR	CA.36.2.	SE 24 Stop! Respond with voice, body and/or instruments to longer segments/or patterns of music.

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IT2 Creative Curriculum
BCC 01
BCC 02
BCC 10
BCC 11
BCC 12
BCC 13
BCC 16
BCC 17
BCC 19
BCC 20
BCC 21
BCC 22
BCC 23
BCC 24
LL 04 Sing & Move
LL 15 Whisper Songs
LL 24 Fingers, Nose, and Toes
LL 26 Reading Rhyming Books
LL 31 I'll Find You
LL 51 Dance & Remember
LL 58 Tuneful Tales
M 08 Pots and Pans Band
M 10 Making Butter
MM 03 Hello Cheer
MM 04 Let's Put On Your Pants
MM 06 The Creeping Ladybug
MM 11 A-Bouncing We Will Go
MM 16 That's How I Roll
MM 19 Time to Clean Up!
MM 22 Shake It Up
MM 26 Thank You
MM 27 Half Past Eight
MM 28 Animals in the Barn
MM 29 Let's Start Our Day
MM 31 The Farmer in the Dell
MM 32 Jump and Twirl
MM 33 Crawling Mouse
MM 36 Hello, How Are You?
MM 40 Wave Good-bye
MM 43 Pitter, Patter, Splash!
MM 44 Jack and Jill
MM 45 Hush, My Baby
MM 46 Where Can He Be?
MM 48 Roll Play
MM 52 Row, Row, Row Your Boat
MM 53 Bouncing Baby
MM 54 Pop Like a Weasel!
MM 58 Sing-Song Sit-Ups
MM 60 On the Spot
MM 63 Where Is Teddy?
MM 65 Peek at You
MM 66 What Can That Sound Be?
MM 67 Shoo, Fly!
MM 68 Let's See What We Can Find
MM 73 Copy Me!
MM 76 Now I'm Crawling
MM 77 Rise and Shine
MM 80 Follow That Toy
MM 81 Where Are Baby's Tiny Ears?
MM 83 Time to Close Your Eyes
MM 86 Daddy Loves You
MM 87 Let's Go!
MM 89 Hop Around
MM 90 Special Letter Chant
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MM 95 S	
	hape Finders
	cking on a Roller
	and Shake My Tambourine
	's Fill Up the Box
	nd Up and Dance
	ood-Byes
	nis Is the Way We Get Dressed
	earning a Stop Sign
	ayful Routines
	ng the Same Song
	ong Time
	alm-Down Place
SE 25 SI	eep Routines
INDICATOR CA.36.3. Repeat p	parts of simple songs.
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IT2 Crea	tive Curriculum
BCC 01	
BCC 02	
BCC 10	
BCC 10	
BCC 12	
BCC 16	
BCC 17	
BCC 19	
BCC 20	
BCC 21	
BCC 22	
BCC 23	
BCC 24	
LL 04 Si	ng & Move
	hisper Songs
	ngers, Nose, and Toes
	eading Rhyming Books
	Find You
	ance & Remember
	ineful Tales
	ello Cheer
	et's Put On Your Pants
	he Creeping Ladybug
	-Bouncing We Will Go
	•
	hat's How I Roll
	ime to Clean Up!
	hake It Up
The state of the s	hank You
	alf Past Eight
	nimals in the Barn
	et's Start Our Day
	he Farmer in the Dell
	ump and Twirl
MM 33 C	rawling Mouse
	ello, How Are You?
	/ave Good-bye
	itter, Patter, Splash!
	ack and Jill
	ush, My Baby
	/here Can He Be?
MM 48 R	
	ow, Row, Row Your Boat
	ouncing Baby
	op Like a Weasel!
	ing-Song Sit-Ups
	/here Is Teddy?
	/hat Can That Sound Be?
	hoo, Fly!
	et's See What We Can Find

		MM 76 Now I'm Crowling
		MM 76 Now I'm Crawling MM 77 Rise and Shine
		MM 81 Where Are Baby's Tiny Ears?
		MM 83 Time to Close Your Eyes
		MM 86 Daddy Loves You
		MM 87 Let's Go!
		MM 89 Hop Around
		MM 90 Special Letter Chant MM 95 Shape Finders
		P 06 Rocking on a Roller
		P 26 Let's Fill Up the Box
		P 27 Stand Up and Dance
		SE 03 Good-Byes
		SE 06 This Is the Way We Get Dressed
		SE 11 Learning a Stop Sign SE 12 Playful Routines
		SE 14 Sing the Same Song
		SE 15 Song Time
		SE 25 Sleep Routines
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL	CA.36.	24-36 months
EXPECTATION		
INDICATOR		Visual Arts
INDICATOR	CA.36.4.	Create art in a variety of media with some control and own purpose.
		IT2 Creative Curriculum
		BCC 13
		BCC 19
		LL 01 Letters in the Sand LL 03 From Drawing to Writing
		LL 05 The "Me" Book
		LL 09 Cardboard Village
		LL 37 My Clothes Today
		LL 40 Sticky Surface
		M 06 Construction Zone
		M 16 Growing Sizes M 20 Where's the Water?
		MM 05 I Can Do It!
		MM 15 Window Conversations
		MM 66 What Can That Sound Be?
		MM 82 Tell Me a Story
		P 02 Nature Painting
		P 09 Balance on a Beam P 10 Icy Paintings
		P 12 Molding Dough
		P 23 Silly Wavy Lines
		P 36 Water Painting
		SE 03 Good-Byes
		SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage in and enjoy the arts.
GRADE LEVEL EXPECTATION	CA.36.	24-36 months
INDICATOR		Drama
INDICATOR	CA.36.5.	Engage in simple pretend play activities.
		IT2 Creative Curriculum
		BCC 02
		BCC 03
		BCC 04
		BCC 08
		BCC 09

		BCC 11
		BCC 14
		BCC 15
		BCC 17
		LL 36 Puppet Stories
		LL 45 Animal Books
		MM 27 Half Past Eight
		MM 28 Animals in the Barn
		MM 76 Now I'm Crawling
		MM 79 Sammy the Starfish
		P 24 Crawling Through a Tunnel
		SE 01 Actively Listening to Children
		SE 21 Big Rule, Little Rule
STATE FRAMEWORK	CA.A.	Strand A: Early learning experiences will support children to engage
STATETRAMEWORK	CA.A.	in and enjoy the arts.
GRADE LEVEL	CA.36.	24-36 months
EXPECTATION		
INDICATOR		Dance
	CA.36.6.	
INDICATOR	CA.30.0.	Demonstrate directional and spatial awareness involving time
		(fast/slow), space (high, middle, low), or energy (hard/soft) (e.g.,
		moving like a turtle, jumping like a frog, floating like a feather, etc.).
		IT2 Creative Curriculum
		BCC 02
		BCC 04
		BCC 05
		BCC 07
		BCC 11
		BCC 12
		BCC 21
		BCC 23
		LL 04 Sing & Move
		LL 15 Whisper Songs
		LL 51 Dance & Remember
		M 10 Making Butter
		M 22 Jump Counting
		MM 03 Hello Cheer
		MM 08 From Seed to Tree
		MM 11 A-Bouncing We Will Go
		MM 13 The Way or That?
		MM 21 Little Mouse
		II II
		MM 27 Half Past Eight
		MM 31 The Farmer in the Dell
		MM 32 Jump and Twirl
		MM 34 Clapping Hands
		MM 37 The Rain and Me
		MM 39 Motion Magic
		MM 41 The Dish & the Spoon
		MM 43 Pitter, Patter, Splash!
		MM 44 Jack and Jill
		MM 49 Merry Movements
		MM 51 Boing Boing
		MM 52 Row, Row, Row Your Boat
		MM 53 Bouncing Baby
		MM 54 Pop Like a Weasel!
		MM 55 Little Train
		MM 56 Seesaw and Slide
	II .	MM 58 Sing-Song Sit-Ups
		MM 60 On the Spot
		MM 60 On the Spot MM 65 Peek at You
		MM 65 Peek at You MM 67 Shoo, Fly!
		MM 65 Peek at You MM 67 Shoo, Fly! MM 70 Hickory Dickory Dock
		MM 65 Peek at You MM 67 Shoo, Fly!

		MM 76 Now I'm Crawling MM 84 Fiddly Fingers MM 85 Terrific Tummy Time MM 88 Just Like Me! MM 89 Hop Around MM 90 Special Letter Chant MM 92 Creepy Crawly Spiders MM 97 Swim and Run P 06 Rocking on a Roller P 27 Stand Up and Dance SE 11 Learning a Stop Sign SE 15 Song Time
STATE FRAMEWORK	CA.B.	Strand B: Early learning experiences will support children to explore and respond to creative works.
GRADE LEVEL EXPECTATION	CA.36.	24-36 months
INDICATOR		Appreciation of the Arts
INDICATOR	CA.36.7.	Describe or ask questions about a work of art.
		IT2 Creative Curriculum BCC 12 BCC 15 BCC 24 LL 01 Letters in the Sand LL 05 The "Me" Book LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 22 Neighborhood Walk LL 25 A Book of Faces LL 28 Family Faces LL 30 Family Picture Walk LL 30 Family Picture Walk LL 34 Our Names, Our Things LL 44 Fruit Salad LL 47 Roll-Ups LL 49 Pancakes LL 55 Silly Names M 03 Everyday Patterns M 05 Sink or Float? M 06 Construction Zone M 10 Making Butter M 11 Garden Party M 18 Rock Collection M 20 Where's the Water? M 26 Obstacle Course MM 03 Hello Cheer MM 100 Sounds on the Farm MM 17 Dream MM 25 We Are the Clouds MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 36 Hello, How Are You? MM 40 Wave Good-bye MM 73 Copy Me! MM 73 Copy Me! MM 80 Follow That Toy MM 90 Special Letter Chant MM 95 Shape Finders MM 98 Shape Finders MM 99 Splash Pad P 10 Icy Paintings P 30 Flowers in the Garden P 34 Follow the Leader

	P 35 Riding Toys SE 01 Actively Listening to Children SE 03 Good-Byes SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs
	SE 16 Baby Faces SE 18 Picture Help SE 19 Dos and Don'ts Book SE 21 Big Rule, Little Rule SE 22 Hello Activities
CA.36.8.	Express interest in and show appreciation for the creative work of others (e.g., through body language, facial expression or oral language).
	IT2 Creative Curriculum BCC 12 BCC 15 BCC 24 LL 01 Letters in the Sand LL 05 The "Me" Book LL 09 Cardboard Village LL 10 Yummy Foods LL 12 What's in the Picture? LL 13 Lift the Flap and See Who's Here LL 22 Neighborhood Walk LL 25 A Book of Faces LL 28 Family Faces LL 30 Family Picture Walk LL 34 Our Names, Our Things LL 44 Fruit Salad LL 47 Roll-Ups LL 49 Pancakes LL 55 Silly Names M 03 Everyday Patterns M 05 Sink or Float? M 10 Gonstruction Zone M 10 Making Butter M 11 Garden Party M 18 Rock Collection M 20 Where's the Water? M 26 Obstacle Course MM 03 Hello Cheer MM 100 Sounds on the Farm MM 17 Dream MM 25 We Are the Clouds MM 28 Animals in the Barn MM 29 Let's Start Our Day MM 36 Hello, How Are You? MM 40 Wave Good-bye MM 73 Copy Me! MM 73 Copy Me! MM 73 Copy Me! MM 73 Copy Interval Interv
	MM 95 Shape Finders MM 98 Let's Explore! P 02 Nature Painting P 03 Splash Pad P 10 Icy Paintings P 30 Flowers in the Garden
	P 34 Follow the Leader P 34 Follow the Leader P 35 Riding Toys SE 01 Actively Listening to Children SE 03 Good-Byes SE 06 This Is the Way We Get Dressed SE 07 Right Where It Belongs SE 16 Baby Faces
	CA.36.8.

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	SE 18 Picture Help SE 19 Dos and Don'ts Book
	SE 21 Big Rule, Little Rule
	SE 22 Hello Activities
СТ.М.	Early Mathematical Discovery
M.A.	Strand A: Early learning experiences will support children to understand counting and cardinality.
M.36.	24-36 months
	Number Names
M.36.1.	Say or sign number sequence up to at least five. Use other number names but not necessarily in the correct order.
	IT2 Creative Curriculum BCC 05 M 02 Dig It! M 11 Garden Party M 17 This Little Piggy M 25 The Crunchy Bread
	M 28 Counting Books
	MM 38 Ten Little Toes
M.A.	Strand A: Early learning experiences will support children to understand counting and cardinality.
M.36.	24-36 months
	Cardinality
M.36.2.	Count two to three objects using one-to-one correspondence. IT2 Creative Curriculum M 09 Let's Make Two M 25 The Crunchy Bread M 28 Counting Books MM 30 One for You, One for Me
M.A.	Strand A: Early learning experiences will support children to understand counting and cardinality.
M.36.	24-36 months
	Recognition of Quantity
M.36.3.	Name and match a small collection of up to three objects.
	IT2 Creative Curriculum BCC 16 M 11 Garden Party
M.A.	Strand A: Early learning experiences will support children to understand counting and cardinality.
M.36.	24-36 months
	Comparison
M.36.4.	Compare collections of 1 to 4 similar items verbally or nonverbally. IT2 Creative Curriculum LL 20 This Is the Same LL 38 The Same and Different LL 39 Texture Board M 01 Matching Shapes M 04 Cookie-Cutter Fun M 05 Sink or Float? M 11 Garden Party
	M.A. M.36. M.36.1. M.36. M.36.2. M.36. M.36. M.36.

STATE FRAMEWORK GRADE LEVEL EXPECTATION INDICATOR INDICATOR	S.B. S.36.	LL 38 The Same and Different LL 39 Texture Board LL 50 What Do I See? LL 59 Playground Textures MM 09 The Answer is No! P 10 Icy Paintings SE 01 Actively Listening to Children SE 19 Dos and Don'ts Book Strand B: Early learning experiences will support children to engage in the process of engineering. 24-36 months Design Cycle Gather information to help determine if something has been designed by humans.
		IT2 Creative Curriculum BCC 15
STATE FRAMEWORK	S.C.	Strand C: Early learning experiences will support children to understand patterns, process and relationships of living things.
GRADE LEVEL EXPECTATION	S.36.	24-36 months
INDICATOR		Unity and Diversity of Life
INDICATOR	S.36.5.	Observe features of plants and animals and explore function of features. IT2 Creative Curriculum BCC 08 BCC 11 BCC 18 LL 57 Waterworks LL 59 Playground Textures M 11 Garden Party
STATE FRAMEWORK	S.D.	Strand D: Early learning experiences will support children to understand physical sciences.
GRADE LEVEL EXPECTATION	S.36.	24-36 months
INDICATOR		Energy, Force and Motion
INDICATOR	S.36.7.	Observe different ways objects move (e.g., roll, bounce, spin, slide) and what happens when they interact (collide). IT2 Creative Curriculum M 14 Ramp Experiments P 07 Making Bubbles P 10 Icy Paintings P 16 Squeezing Sponges P 26 Let's Fill Up the Box SE 09 Build It Up, Knock It Down
STATE FRAMEWORK	S.E.	Strand E: Early learning experiences will support children to understand features of earth.
GRADE LEVEL EXPECTATION	S.36.	24-36 months
INDICATOR		Earth's Features and the Effects of Weather and Water
INDICATOR	S.36.9.	Describe common features of the earth (e.g., sky, land and water) and what is found there (e.g., birds, fish, stars). IT2 Creative Curriculum BCC 08 BCC 11 BCC 21

	M 05 Sink or Float?