

WITH

GOLD[®] Objectives for Development and Learning, Birth Through Third Grade

aligned to

Missouri Early Learning Goals: Birth to Kindergarten Entry

Ages three to five; adopted 2013

STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.1.	Shows curiosity
INDICATOR / PROFICIENCY	I.A.1.a.	Expresses interest in people
		 GOLD[®] Objectives for Development and Learning Objective 2 Establishes and sustains positive relationships c. Interacts with peers
		Objective 2c.4 Uses successful strategies for entering groups
INDICATOR / PROFICIENCY	I.A.1.b.	Shows interest in learning new things
		GOLD [®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning d. Shows curiosity and
		motivation
		Objective 11d.6 Shows eagerness to learn about a variety of topics and ideas
INDICATOR / PROFICIENCY	I.A.1.c.	Asks questions
		GOLD [®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning d. Shows curiosity and
		motivation
		Objective 11d.6 Shows eagerness to learn about a variety of topics and ideas
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.2.	Takes initiative
INDICATOR / PROFICIENCY	I.A.2.b.	Initiates interactions with others
		GOLD[®] Objectives for Development and Learning
		Objective 2 Establishes and sustains positive relationships c. Interacts with peers
		Objective 2c.6 Initiates, joins in, and sustains positive interactions with a small group of two to three children

INDICATOR / PROFICIENCY	I.A.2.c.	Makes decisions independently
		GOLD [®] Objectives for Development and Learning Objective 1 Regulates own emotions and behaviors c. Takes care of own needs
		appropriately
		Objective 1c.6 Demonstrates confidence in meeting own needs
INDICATOR / PROFICIENCY	I.A.2.d.	Develops independence during activities, routines and play
		GOLD [®] Objectives for Development and Learning Objective 1 Regulates own emotions and behaviors c. Takes care of own needs
		appropriately
		Objective 1c.6 Demonstrates confidence in meeting own needs
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.3.	Exhibits creativity and inventiveness
INDICATOR / PROFICIENCY	I.A.3.a.	Tries new ways of doing thing.
		GOLD [®] Objectives for Development and Learning Objective 11 Demonstrates positive approaches to learning e. Shows flexibility and
		inventiveness in thinking
		Objective 11e.6 Changes plans if a better idea is thought of or proposed
INDICATOR / PROFICIENCY	I.A.3.b.	Uses imagination to generate a variety of ideas
		GOLD® Objectives for Development and Learning
		 Objective 11 Demonstrates positive approaches to learning e. Shows flexibility and inventiveness in thinking
		Objective 11e.4 Uses creativity and imagination during play and routine tasks
INDICATOR / PROFICIENCY	I.A.3.c.	Exhibits a sense of humor
		GOLD[®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning e. Shows flexibility and
		inventiveness in thinking Objective 11e.4 Uses creativity and imagination during play and routine tasks
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.4.	Shows confidence

INDICATOR / PROFICIENCY	I.A.4.a.	Expresses his or her own ideas and opinions
		GOLD [®] Objectives for Development and Learning
		Objective 1 Regulates own emotions and behaviors c. Takes care of own needs
		appropriately
		Objective 1c.6 Demonstrates confidence in meeting own needs
INDICATOR / PROFICIENCY	I.A.4.b.	Views self as competent and has a positive self-image
		GOLD[®] Objectives for Development and Learning
		Objective 1 Regulates own emotions and behaviors c. Takes care of own needs
		appropriately
		Objective 1c.6 Demonstrates confidence in meeting own needs
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.5.	Displays persistence
INDICATOR / PROFICIENCY	I.A.5.a.	Sustains attention to a task or activity appropriate for his or her age.
		GOLD [®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning a. Attends and engages
		Objective 11a.4 Sustains interest in working on a task, especially when adults offer
		suggestions, questions, and comments
INDICATOR / PROFICIENCY	I.A.5.b.	Pursues challenges.
		GOLD [®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning b. Persists
		Objective 11b.6 Plans and pursues a variety of appropriately challenging tasks
INDICATOR / PROFICIENCY	I.A.5.c.	Copes with frustration.
		GOLD [®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning b. Persists
		Objective 11b.6 Plans and pursues a variety of appropriately challenging tasks
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.6.	Uses problem-solving skills
INDICATOR / PROFICIENCY	I.A.6.a.	Recognizes problems
		GOLD[®] Objectives for Development and Learning
		 Objective 11 Demonstrates positive approaches to learning c. Solves problems
		Objective 11c.4 Observes and imitates how other people solve problems; asks for a solution and uses it
		Solution and uses it

INDICATOR / PROFICIENCY	I.A.6.b.	Tries to solve problems
		GOLD [®] Objectives for Development and Learning • Objective 11 Demonstrates positive approaches to learning c. Solves problems Objective 11c.4 Observes and imitates how other people solve problems; asks for a solution and uses it
INDICATOR / PROFICIENCY	I.A.6.c.	Works with others to solve problems
		GOLD [®] Objectives for Development and Learning • Objective 11 Demonstrates positive approaches to learning c. Solves problems Objective 11c.4 Observes and imitates how other people solve problems; asks for a solution and uses it
STRAND: BIG IDEA / STANDARD	MO.II.	Social and Emotional Development
CONCEPT: GLE / BENCHMARK	II.A.	Knowledge of Self
GLE / COMPONENT	II.A.1.	Exhibits self-awareness and self-confidence
INDICATOR / PROFICIENCY	II.A.1.a.	Differentiates self from others
		GOLD [®] Objectives for Development and Learning • Objective 29 Demonstrates knowledge about self
INDICATOR / PROFICIENCY	II.A.1.b.	Responds to others and to the environment
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.6 Demonstrates confidence in meeting own needs
INDICATOR / PROFICIENCY	II.A.1.c.	Shows independence, autonomy and confidence
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.6 Demonstrates confidence in meeting own needs
STRAND: BIG IDEA / STANDARD	MO.II.	Social and Emotional Development
CONCEPT: GLE / BENCHMARK	II.A.	Knowledge of Self
GLE / COMPONENT	II.A.2.	Manages feelings and behavior
INDICATOR / PROFICIENCY	II.A.2.a.	Is able to be calmed or self-calms
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors a. Manages feelings Objective 1a.6 Is able to look at a situation differently or delay gratification
		objective rate is able to look at a situation differently of delay gratification

INDICATOR / PROFICIENCY	II.A.2.b.	Participates in care and learning routines
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.6 Demonstrates confidence in meeting own needs
INDICATOR / PROFICIENCY	II.A.2.c.	Expresses feelings and emotions.
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors a. Manages feelings Objective 1a.6 Is able to look at a situation differently or delay gratification
INDICATOR / PROFICIENCY	II.A.2.d.	Observes limits and complies with rules
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors b. Follows limits and expectations Objective 1b.6 Manages classroom rules, routines, and transitions with occasional reminders
INDICATOR / PROFICIENCY	II.A.2.e.	Respects others
		GOLD [®] Objectives for Development and Learning • Objective 3 Participates cooperatively and constructively in group situations a. Balances needs and rights of self and others Objective 3a.4 Takes turns
STRAND: BIG IDEA / STANDARD	MO.II.	Social and Emotional Development
CONCEPT: GLE / BENCHMARK	II.B.	Knowledge of Others
GLE / COMPONENT	II.B.1.	Builds relationships
INDICATOR / PROFICIENCY	II.B.1.a.	Develops secure attachment relationships with caregivers
		GOLD [®] Objectives for Development and Learning • Objective 2 Establishes and sustains positive relationships a. Forms relationships with adults Objective 2a.6 Manages separations without distress and engages with trusted adults
INDICATOR / PROFICIENCY	II.B.1.b.	Develops relationships with others
		GOLD [®] Objectives for Development and Learning • Objective 2 Establishes and sustains positive relationships d. Makes friends Objective 2d.4 Plays with one or two preferred playmates

INDICATOR / PROFICIENCY	II.B.1.c.	Develops empathy and respect for others
		GOLD [®] Objectives for Development and Learning • Objective 2 Establishes and sustains positive relationships b. Responds to emotional cues
		Objective 2b.4 Demonstrates concern about the feelings of others
INDICATOR / PROFICIENCY	II.B.1.d.	Works and plays cooperatively with children and adults <u>GOLD[®] Objectives for Development and Learning</u> • Objective 3 Participates cooperatively and constructively in group situations a. Balances needs and rights of self and others Objective 3a.5 Emerging to 3a.6 Initiates the sharing of materials in the classroom and outdoors
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.A.	Physical Development
GLE / COMPONENT	III.A.1.	Uses Gross Motor Skills with Purpose and Collaboration
INDICATOR / PROFICIENCY	III.A.1.a.	Controls body movements <u>GOLD[®] Objectives for Development and Learning</u> • Objective 4 Demonstrates traveling skills Objective 4.6 Moves purposefully from place to place with control
INDICATOR / PROFICIENCY	III.A.1.b.	Uses large muscle movement to manipulate objects <u>GOLD[®] Objectives for Development and Learning</u> • Objective 6 Demonstrates gross-motor manipulative skills Objective 6.6 Manipulates balls or similar objects with flexible body movements
INDICATOR / PROFICIENCY	III.A.1.c.	Moves from one point to another <u>GOLD[®] Objectives for Development and Learning</u> • Objective 4 Demonstrates traveling skills Objective 4.6 Moves purposefully from place to place with control
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.A.	Physical Development
GLE / COMPONENT	III.A.2.	Uses Fine Motor Skills with Purpose and Control
INDICATOR / PROFICIENCY	III.A.2.a.	Uses fingers and hands to accomplish fine motor tasks <u>GOLD[®] Objectives for Development and Learning</u> • Objective 7 Demonstrates fine-motor strength and coordination a. Uses fingers and hands Objective 7a.6 Uses refined wrist and finger movements
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INDICATOR / PROFICIENCY	III.A.2.b.	Uses tools in a functional manner
		GOLD [®] Objectives for Development and Learning • Objective 7 Demonstrates fine-motor strength and coordination a. Uses fingers and hands Objective 7a.6 Uses refined wrist and finger movements • Objective 28 Uses tools and other technology to perform tasks
INDICATOR / PROFICIENCY	III.A.2.c.	Exhibits coordination of facial muscles
		GOLD [®] Objectives for Development and Learning No Correlations
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.A.	Physical Development
GLE / COMPONENT	III.A.3.	Responds to Sensory Input to Function in the Environment
INDICATOR / PROFICIENCY	III.A.3.a.	Exhibits sensory awareness
		No Correlations
INDICATOR / PROFICIENCY	III.A.3.b.	Exhibits body awareness
		GOLD [®] Objectives for Development and Learning
		Objective 4 Demonstrates traveling skills
		Objective 4.6 Moves purposefully from place to place with control
INDICATOR / PROFICIENCY	III.A.3.c.	Exhibits spatial awareness
		GOLD [®] Objectives for Development and Learning
		Objective 4 Demonstrates traveling skills
		Objective 4.6 Moves purposefully from place to place with control
INDICATOR / PROFICIENCY	III.A.3.d.	Exhibits temporal awareness
		GOLD [®] Objectives for Development and Learning
		Objective 4 Demonstrates traveling skills
		Objective 4.6 Moves purposefully from place to place with control
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.B.	Health and Self-Care
GLE / COMPONENT	III.B.1.	Practices healthy behaviors

INDICATOR / PROFICIENCY	III.B.1.a.	Participates in healthy care routines; engages adult or appropriately cares for self
		GOLD [®] Objectives for Development and Learning Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately
		Objective 1c.6 Demonstrates confidence in meeting own needs
INDICATOR / PROFICIENCY	III.B.1.b.	Makes healthy food choices
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.6 Demonstrates confidence in meeting own needs
INDICATOR / PROFICIENCY	III.B.1.c.	Participates in physical exercise daily
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.6 Demonstrates confidence in meeting own needs
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.C.	Safety
GLE / COMPONENT	III.C.1.	Practices safe behaviors
INDICATOR / PROFICIENCY	III.C.1.a.	Knows how and when to engage an adult for help <u>GOLD[®] Objectives for Development and Learning</u> • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.6 Demonstrates confidence in meeting own needs
INDICATOR / PROFICIENCY	III.C.1.b.	Knows and follows safety rules
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.6 Demonstrates confidence in meeting own needs
INDICATOR / PROFICIENCY	III.C.1.c.	Recognizes personal danger
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.6 Demonstrates confidence in meeting own needs
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy



CONCEPT: GLE / BENCHMARK	XXX.	Communication and Language
GLE / COMPONENT	IV.A.	Symbolic Development
INDICATOR / PROFICIENCY	IV.A.1.	Represents feelings and ideas in a variety of ways
INDICATOR	IV.A.1.a.	Represents feelings and ideas through pretend play <u>GOLD[®] Objectives for Development and Learning</u> • Objective 14 Uses symbols and images to represent something not present a. Thinks symbolically Objective 14a.6 Plans and then uses drawings, constructions, movements, and dramatizations to represent ideas
INDICATOR	IV.A.1.b.	Represents feelings and ideas through movement <u>GOLD[®] Objectives for Development and Learning</u> • Objective 14 Uses symbols and images to represent something not present a. Thinks symbolically Objective 14a.6 Plans and then uses drawings, constructions, movements, and dramatizations to represent ideas
INDICATOR	IV.A.1.c.	Represents feelings and ideas through music <u>GOLD[®] Objectives for Development and Learning</u> • Objective 34 Explores musical concepts and expression
INDICATOR	IV.A.1.d.	Represents feelings and ideas through art and construction <u>GOLD[®] Objectives for Development and Learning</u> • Objective 33 Explores the visual arts
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Communication and Language
GLE / COMPONENT	IV.B.	Listening and Understanding (Receptive Language)
INDICATOR / PROFICIENCY	IV.B.1.	Listens for different purposes
INDICATOR	IV.B.1.a.	Listens to others <u>GOLD[®] Objectives for Development and Learning</u> • Objective 8 Listens to and understands increasingly complex language a. Comprehends language Objective 8a.6 Responds appropriately to specific vocabulary and simple statements, questions, and stories

INDICATOR	IV.B.1.b.	Listens to sounds in the environment
		GOLD [®] Objectives for Development and Learning • Objective 11 Demonstrates positive approaches to learning d. Shows curiosity and motivation Objective 11d.2 Uses senses to explore the immediate environment
INDICATOR	IV.B.1.c.	Understands more complex sentences
		GOLD [®] Objectives for Development and Learning • Objective 8 Listens to and understands increasingly complex language a. Comprehends language Objective 8a.6 Responds appropriately to specific vocabulary and simple statements, questions, and stories
INDICATOR	IV.B.1.d.	Follows simple directions
		GOLD [®] Objectives for Development and Learning • Objective 8 Listens to and understands increasingly complex language b. Follows directions Objective 8b.6 Follows directions of two or more steps that relate to familiar objects and experiences
INDICATOR	IV.B.1.e.	Listens responsively to books and stories
		GOLD [®] Objectives for Development and Learning • Objective 8 Listens to and understands increasingly complex language a. Comprehends language Objective 8a.6 Responds appropriately to specific vocabulary and simple statements, questions, and stories
INDICATOR	IV.B.1.f.	Responds to questions
		GOLD [®] Objectives for Development and Learning • Objective 8 Listens to and understands increasingly complex language a. Comprehends language Objective 8a.6 Responds appropriately to specific vocabulary and simple statements, questions, and stories
INDICATOR	IV.B.1.g.	Listens to and engages in conversations and communication with others
		GOLD [®] Objectives for Development and Learning • Objective 8 Listens to and understands increasingly complex language a. Comprehends language Objective 8a.6 Responds appropriately to specific vocabulary and simple statements, questions, and stories

STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Communication and Language
GLE / COMPONENT	IV.C.	Speaking (Expressive Language)
INDICATOR / PROFICIENCY	IV.C.1.	Uses language to communicate
INDICATOR	IV.C.1.a.	Uses the body to communicate
		GOLD[®] Objectives for Development and Learning
		Objective 10 Uses appropriate conversational and other communication skills b. Uses
		social rules of language Objective 10b.6 Uses acceptable language and basic social rules while communicating
		with others; may need reminders
INDICATOR	IV.C.1.b.	Communicates, verbally, or with gestures in home language
		GOLD[®] Objectives for Development and Learning
		Objective 9 Uses language to express thoughts and needs a. Uses an expanding
		expressive vocabulary Objective 25.6 Describes and talls the use of many familiar items
		Objective 9a.6 Describes and tells the use of many familiar items
INDICATOR	IV.C.1.c.	Initiates and responds appropriately in conversation and discussions with adults and children
		GOLD [®] Objectives for Development and Learning
		 Objective 10 Uses appropriate conversational and other communication skills a.
		Engages in conversations
		Objective 10a.6 Engages in conversations of at least three exchanges
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Communication and Language
GLE / COMPONENT	IV.C.	Speaking (Expressive Language)
INDICATOR / PROFICIENCY	IV.C.2.	Develops and expands vocabulary
INDICATOR	IV.C.2.a.	Learns new words
		GOLD[®] Objectives for Development and Learning
		 Objective 9 Uses language to express thoughts and needs a. Uses an expanding expressive vocabulary
		Objective 9a.7 Emerging to 9a.8 Incorporates new, less familiar, or technical words
		(acquired through texts and conversations) in everyday conversations; correctly uses
		new meanings for familiar words

INDICATOR	IV.C.2.b.	Communicates, verbally, or with signs, in home language
		GOLD [®] Objectives for Development and Learning • Objective 10 Uses appropriate conversational and other communication skills b. Uses social rules of language Objective 10b.6 Uses acceptable language and basic social rules while communicating with others; may need reminders
INDICATOR	IV.C.2.c.	Communicates in home language and is understood by others
		GOLD [®] Objectives for Development and Learning • Objective 9 Uses language to express thoughts and needs b. Speaks clearly Objective 9b.6 Is understood by most people; may mispronounce new, long, or unusual words
INDICATOR	IV.C.2.d.	Uses language to pretend or create
		GOLD [®] Objectives for Development and Learning • Objective 9 Uses language to express thoughts and needs a. Uses an expanding expressive vocabulary Objective 9a.6 Describes and tells the use of many familiar items
INDICATOR	IV.C.2.e.	Uses complete sentences of varying length <u>GOLD[®] Objectives for Development and Learning</u> • Objective 9 Uses language to express thoughts and needs c. Uses conventional grammar Objective 9c.6 Uses complete, four- to six-word sentences
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Literacy
GLE / COMPONENT	IV.D.	Reading
INDICATOR / PROFICIENCY	IV.D.1.	Applies early reading skills
INDICATOR	IV.D.1.a.	 Shows an interest in reading and books <u>GOLD[®] Objectives for Development and Learning</u> Objective 18 Comprehends and responds to books and other texts b. Uses emergent reading skills Objective 18b.2 Pretends to read a familiar book, treating each page as a separate unit; names and describes what is on each page, using pictures as cues

INDICATOR	IV.D.1.b.	Exhibits book-handling skills
		GOLD [®] Objectives for Development and Learning • Objective 17 Demonstrates knowledge of print and its uses a. Uses and appreciates books and other texts Objective 17a.4 Orients book correctly; turns pages from the front of the book to the back; recognizes familiar books by their covers
INDICATOR	IV.D.1.c.	Pretends to read easy or predictable books or tries to read along during his/her favorite part of story
		GOLD [®] Objectives for Development and Learning • Objective 18 Comprehends and responds to books and other texts b. Uses emergent reading skills Objective 18b.2 Pretends to read a familiar book, treating each page as a separate unit; names and describes what is on each page, using pictures as cues
INDICATOR	IV.D.1.d.	Comprehends and responds to text <u>GOLD[®] Objectives for Development and Learning</u> • Objective 18 Comprehends and responds to books and other texts a. Interacts during reading experiences, book conversations, and text reflections Objective 18a.4 Asks and answers questions about the text; refers to pictures
INDICATOR	IV.D.1.e.	Develops a sense of story <u>GOLD[®] Objectives for Development and Learning</u> • Objective 18 Comprehends and responds to books and other texts a. Interacts during reading experiences, book conversations, and text reflections Objective 18a.4 Asks and answers questions about the text; refers to pictures
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Literacy
GLE / COMPONENT	IV.D.	Reading
INDICATOR / PROFICIENCY	IV.D.2.	Uses concepts of print
INDICATOR	IV.D.2.a.	Reads environmental print and symbols <u>GOLD[®] Objectives for Development and Learning</u> • Objective 17 Demonstrates knowledge of print and its uses b. Uses print concepts Objective 17b.2 Shows understanding that text is meaningful and can be read

INDICATOR	IV.D.2.b.	Identifies some alphabet letters
		GOLD [®] Objectives for Development and Learning • Objective 16 Demonstrates knowledge of the alphabet a. Identifies and names letters Objective 16a.4 Recognizes and names as many as 10 letters, especially those in own name
INDICATOR	IV.D.2.c.	Recognizes that print represents spoken words
		GOLD [®] Objectives for Development and Learning • Objective 17 Demonstrates knowledge of print and its uses b. Uses print concepts Objective 17b.2 Shows understanding that text is meaningful and can be read
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Literacy
GLE / COMPONENT	IV.D.	Reading
INDICATOR / PROFICIENCY	IV.D.3.	Attends to sounds in language (phonological awareness)
INDICATOR	IV.D.3.a.	Repeats rhymes, simple songs, poems and finger plays
		GOLD [®] Objectives for Development and Learning • Objective 15 Demonstrates phonological awareness, phonics skills, and word recognition a. Notices and discriminates rhyme Objective 15a.4 Fills in the missing rhyming word; generates rhyming words spontaneously
INDICATOR	IV.D.3.b.	 Participates in word games <u>GOLD[®] Objectives for Development and Learning</u> Objective 15 Demonstrates phonological awareness, phonics skills, and word recognition c. Notices and discriminates discrete units of sound Objective 15c.2 Shows awareness of separate words in sentences
INDICATOR	IV.D.3.c.	Discriminates some sounds in words
		 <u>GOLD®</u> Objectives for Development and Learning Objective 15 Demonstrates phonological awareness, phonics skills, and word recognition a. Notices and discriminates rhyme Objective 15a.4 Fills in the missing rhyming word; generates rhyming words spontaneously Objective 15 Demonstrates phonological awareness, phonics skills, and word recognition b. Notices and discriminates alliteration Objective 15b.2 Sings songs and recites rhymes and refrains with repeating initial sounds
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy



CONCEPT: GLE / BENCHMARK	XXX.	Literacy
GLE / COMPONENT	IV.E.	Writing
INDICATOR / PROFICIENCY	IV.E.1.	Uses writing as a means of expression/communication
INDICATOR	IV.E.1.a.	Experiments with writing tools and materials <u>GOLD[®] Objectives for Development and Learning</u> • Objective 7 Demonstrates fine-motor strength and coordination b. Uses writing and drawing tools Objective 7b.6 Holds drawing and writing tools by using a three-point finger grip but may hold the instrument too close to one end
INDICATOR	IV.E.1.b.	Uses scribbles, shapes, pictures, letter-like forms and letters to write <u>GOLD[®] Objectives for Development and Learning</u> • Objective 19 Demonstrates writing skills b. Writes to convey ideas and information Objective 19b.6 Uses drawing, dictation, and mock letters or letter forms to convey a message
INDICATOR	IV.E.1.c.	 Tells others about marks and intended meaning of drawing or writing <u>GOLD[®] Objectives for Development and Learning</u> Objective 19 Demonstrates writing skills b. Writes to convey ideas and information Objective 19b.6 Uses drawing, dictation, and mock letters or letter forms to convey a message
INDICATOR	IV.E.1.d.	Uses a variety of resources to facilitate writing <u>GOLD[®] Objectives for Development and Learning</u> • Objective 19 Demonstrates writing skills b. Writes to convey ideas and information Objective 19b.6 Uses drawing, dictation, and mock letters or letter forms to convey a message
INDICATOR	IV.E.1.e.	Converts speech to writing <u>GOLD[®] Objectives for Development and Learning</u> • Objective 19 Demonstrates writing skills b. Writes to convey ideas and information Objective 19b.6 Uses drawing, dictation, and mock letters or letter forms to convey a message
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.A.	Counting and Cardinality
GLE / COMPONENT	V.A.1.	Uses number to show quantity

INDICATOR / PROFICIENCY	V.A.1.a.	Shows interest in counting and quantity
		 GOLD[®] Objectives for Development and Learning Objective 20 Uses number concepts and operations a. Counts Objective 20a.4 Verbally counts to 10; counts up to five objects accurately, using one number name for each object Objective 20 Uses number concepts and operations b. Quantifies Objective 20b.4 Recognizes and names the number of items in a small set (up to five) instantly; combines and separates up to five objects and describes the parts
INDICATOR / PROFICIENCY	V.A.1.b.	Participates in experiences that involve counting
		GOLD [®] Objectives for Development and Learning • Objective 20 Uses number concepts and operations a. Counts Objective 20a.4 Verbally counts to 10; counts up to five objects accurately, using one number name for each object
INDICATOR / PROFICIENCY	V.A.1.c.	Develops an increasing ability to rote count in sequence
		GOLD [®] Objectives for Development and Learning • Objective 20 Uses number concepts and operations a. Counts Objective 20a.4 Verbally counts to 10; counts up to five objects accurately, using one number name for each object
INDICATOR / PROFICIENCY	V.A.1.d.	Counts objects with understanding <u>GOLD[®] Objectives for Development and Learning</u> • Objective 20 Uses number concepts and operations a. Counts Objective 20a.4 Verbally counts to 10; counts up to five objects accurately, using one number name for each object
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.A.	Counting and Cardinality
GLE / COMPONENT	V.A.2.	Uses language to represent number of objects
INDICATOR / PROFICIENCY	V.A.2.a.	 Uses language to compare number (e.g., more/less, greater/fewer, equal to) <u>GOLD[®] Objectives for Development and Learning</u> Objective 20 Uses number concepts and operations b. Quantifies Objective 20b.4 Recognizes and names the number of items in a small set (up to five) instantly; combines and separates up to five objects and describes the parts
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.A.	Counting and Cardinality
GLE / COMPONENT	V.A.3.	Solves problems using number



INDICATOR / PROFICIENCY	V.A.3.a.	Names how many there are in a group (up to five objects)
		GOLD [®] Objectives for Development and Learning Objective 20 Uses number concepts and operations b. Quantifies
		Objective 20 uses number concepts and operations b. quantities Objective 20b.4 Recognizes and names the number of items in a small set (up to five) instantly; combines and separates up to five objects and describes the parts
INDICATOR / PROFICIENCY	V.A.3.b.	Uses one-to-one correspondence when counting objects
		GOLD [®] Objectives for Development and Learning • Objective 20 Uses number concepts and operations a. Counts Objective 20a.4 Verbally counts to 10; counts up to five objects accurately, using one number name for each object
INDICATOR / PROFICIENCY	V.A.3.c.	Uses one-to-one correspondence to compare the size of a group of objects
		GOLD [®] Objectives for Development and Learning • Objective 20 Uses number concepts and operations b. Quantifies Objective 20b.4 Recognizes and names the number of items in a small set (up to five) instantly; combines and separates up to five objects and describes the parts
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.A.	Counting and Cardinality
GLE / COMPONENT	V.A.4.	Uses numerical representations
INDICATOR / PROFICIENCY	V.A.4.a.	Writes some numerals <u>GOLD[®] Objectives for Development and Learning</u> • Objective 20 Uses number concepts and operations c. Connects numerals with their quantities Objective 20c.4 Identifies numerals to 5 by name and connects each to counted objects
INDICATOR / PROFICIENCY	V.A.4.b.	Matches numeral with quantity <u>GOLD[®] Objectives for Development and Learning</u> • Objective 20 Uses number concepts and operations c. Connects numerals with their quantities Objective 20c.4 Identifies numerals to 5 by name and connects each to counted objects
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.B.	Operations and Algebraic Thinking
GLE / COMPONENT	V.B.1.	Uses language to represent number of objects

INDICATOR / PROFICIENCY	V.B.1.a.	Combines and names how many
		GOLD [®] Objectives for Development and Learning • Objective 20 Uses number concepts and operations b. Quantifies Objective 20b.4 Recognizes and names the number of items in a small set (up to five) instantly; combines and separates up to five objects and describes the parts
INDICATOR / PROFICIENCY	V.B.1.b.	Separates and names how many <u>GOLD[®] Objectives for Development and Learning</u> • Objective 20 Uses number concepts and operations b. Quantifies Objective 20b.4 Recognizes and names the number of items in a small set (up to five) instantly; combines and separates up to five objects and describes the parts
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.B.	Operations and Algebraic Thinking
GLE / COMPONENT	V.B.2.	Uses numerical representations
INDICATOR / PROFICIENCY	V.B.2.a.	Uses drawings to represent number <u>GOLD® Objectives for Development and Learning</u> • Objective 20 Uses number concepts and operations c. Connects numerals with their quantities Objective 20c.7 Emerging to 20c.8 Identifies numerals to 20 by name and connects each to counted objects; represents how many by writing one-digit numerals and some two- digit numerals
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.C.	Number and Operations in Base Ten
GLE / COMPONENT	V.C.1.	Uses language to represent number of objects
INDICATOR / PROFICIENCY	V.C.1.a.	Combines and names how many <u>GOLD[®] Objectives for Development and Learning</u> • Objective 20 Uses number concepts and operations b. Quantifies Objective 20b.4 Recognizes and names the number of items in a small set (up to five) instantly; combines and separates up to five objects and describes the parts
INDICATOR / PROFICIENCY	V.C.1.b.	 Separates and names how many <u>GOLD[®] Objectives for Development and Learning</u> Objective 20 Uses number concepts and operations b. Quantifies Objective 20b.4 Recognizes and names the number of items in a small set (up to five) instantly; combines and separates up to five objects and describes the parts
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.D.	Measurement and Data
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GLE / COMPONENT	V.D.1.	Makes comparisons
INDICATOR / PROFICIENCY	V.D.1.a.	Compares objects using measurable features <u>GOLD[®] Objectives for Development and Learning</u> • Objective 22 Compares and measures a. Measures objects Objective 22a.4 Compares and orders a small set of objects as appropriate according to size, length, weight, area, or volume
INDICATOR / PROFICIENCY	V.D.1.b.	Describes measurement <u>GOLD[®] Objectives for Development and Learning</u> • Objective 22 Compares and measures a. Measures objects Objective 22a.4 Compares and orders a small set of objects as appropriate according to size, length, weight, area, or volume
INDICATOR / PROFICIENCY	V.D.1.c.	Orders three or more objects according to length or size differences <u>GOLD[®] Objectives for Development and Learning</u> • Objective 22 Compares and measures a. Measures objects Objective 22a.4 Compares and orders a small set of objects as appropriate according to size, length, weight, area, or volume
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.D.	Measurement and Data
CONCEPT: GLE / BENCHMARK GLE / COMPONENT	V.D. V.D.2.	Measurement and Data Uses measurement
GLE / COMPONENT	V.D.2.	Uses measurement Explores ways to measure GOLD® Objectives for Development and Learning • Objective 22 Compares and measures a. Measures objects Objective 22a.4 Compares and orders a small set of objects as appropriate according to
GLE / COMPONENT INDICATOR / PROFICIENCY	V.D.2. V.D.2.a.	Uses measurement Explores ways to measure GOLD® Objectives for Development and Learning • Objective 22 Compares and measures a. Measures objects Objective 22a.4 Compares and orders a small set of objects as appropriate according to size, length, weight, area, or volume Measures using objects GOLD® Objectives for Development and Learning • Objective 22 Compares and measures a. Measures objects Objective 22.4 Compares and orders a small set of objects as appropriate according to
GLE / COMPONENT INDICATOR / PROFICIENCY INDICATOR / PROFICIENCY	V.D.2. V.D.2.a. V.D.2.b.	Uses measurement Explores ways to measure GOLD® Objectives for Development and Learning • Objective 22 Compares and measures a. Measures objects Objective 22a.4 Compares and orders a small set of objects as appropriate according to size, length, weight, area, or volume Measures using objects GOLD® Objectives for Development and Learning • Objective 22 Compares and measures a. Measures objects Objective 22 Compares and measures a. Measures objects Objective 22 Compares and measures a. Measures objects Objective 22 Compares and orders a small set of objects as appropriate according to size, length, weight, area, or volume



INDICATOR / PROFICIENCY	V.D.3.a.	Asks questions to gather information
		GOLD [®] Objectives for Development and Learning • Objective 22 Compares and measures c. Represents and analyzes data Objective 22c.3 Emerging to 22c.4 Creates and reads simple graphs; uses simple comparison and ordinal terms to describe findings
INDICATOR / PROFICIENCY	V.D.3.b.	Sorts and classifies objects into groups GOLD® Objectives for Development and Learning • Objective 13 Uses classification skills
		Objective 13.4 Places objects in two or more groups based on differences in a single characteristic, e.g., color, size, or shape
INDICATOR / PROFICIENCY	V.D.3.c.	Explains how the grouping was done
		GOLD [®] Objectives for Development and Learning • Objective 13 Uses classification skills Objective 13.4 Places objects in two or more groups based on differences in a single characteristic, e.g., color, size, or shape
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.E.	Geometry
GLE / COMPONENT	V.E.1.	Investigates positions and locations
INDICATOR / PROFICIENCY	V.E.1.c.	Takes objects apart and puts them together GOLD® Objectives for Development and Learning • Objective 21 Explores and describes spatial relationships and shapes a. Understands spatial relationships Objective 21 Explores and describes spatial relationships and shapes a. Understands spatial relationships Objective 21a.4 Follows simple directions related to proximity (beside, between, next to)
INDICATOR / PROFICIENCY	V.E.1.d.	Uses actions and words to indicate position and location <u>GOLD[®] Objectives for Development and Learning</u> • Objective 21 Explores and describes spatial relationships and shapes a. Understands spatial relationships Objective 21a.6 Uses and responds appropriately to positional words indicating location, direction, and distance
INDICATOR / PROFICIENCY	V.E.1.e.	Uses actions and words to indicate movement and orientation <u>GOLD[®] Objectives for Development and Learning</u> • Objective 21 Explores and describes spatial relationships and shapes a. Understands spatial relationships Objective 21a.6 Uses and responds appropriately to positional words indicating location, direction, and distance
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STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics
CONCEPT: GLE / BENCHMARK	V.E.	Geometry
GLE / COMPONENT	V.E.2.	Explores shapes in the environment
INDICATOR / PROFICIENCY	V.E.2.a.	Investigates and talks about the characteristics of shapes
		GOLD [®] Objectives for Development and Learning • Objective 21 Explores and describes spatial relationships and shapes b. Understands shapes Objective 21b.6 Describes basic two- and three-dimensional shapes by using own words;
		recognizes basic shapes when they are presented in a new orientation
INDICATOR / PROFICIENCY	V.E.2.b.	Creates and duplicates three-dimensional and two-dimensional shapes using a variety of materials
		GOLD [®] Objectives for Development and Learning • Objective 21 Explores and describes spatial relationships and shapes b. Understands shapes Objective 21b.7 Emerging to 21b.8 Shows that shapes remain the same when they are moved, turned, flipped, or slid; breaks apart or combines shapes to create different shapes and sizes
INDICATOR / PROFICIENCY	V.E.2.c.	Identifies and names some shapes <u>GOLD[®] Objectives for Development and Learning</u> • Objective 21 Explores and describes spatial relationships and shapes b. Understands shapes Objective 21b.4 Identifies a few basic shapes (circle, square, triangle
INDICATOR / PROFICIENCY	V.E.2.d.	Indicates if shapes are alike or different using one or more characteristics <u>GOLD[®] Objectives for Development and Learning</u> • Objective 21 Explores and describes spatial relationships and shapes b. Understands shapes Objective 21b.2 Matches two identical shapes
STRAND: BIG IDEA / STANDARD	MO.VI.	Science
CONCEPT: GLE / BENCHMARK	VI.A.	Physical Science (Forces and Interactions)
GLE / COMPONENT	VI.A.1.	Explores physical properties of objects and materials
INDICATOR / PROFICIENCY	VI.A.1.a.	 Shows interest in the physical world <u>GOLD[®] Objectives for Development and Learning</u> Objective 26 Demonstrates knowledge of the physical properties of objects and materials

VI.A.1.b.	Uses one or more senses to observe the physical world
	GOLD [®] Objectives for Development and Learning
	Objective 26 Demonstrates knowledge of the physical properties of objects and
	materials
VI.A.1.c.	Experiments with simple tools
	COLD [®] Objectives for Development and Learning
	GOLD [®] Objectives for Development and Learning • Objective 28 Uses tools and other technology to perform tasks
MO.VI.	Science
VI.A.	Physical Science (Forces and Interactions)
VI.A.2.	Investigates properties of objects and materials.
VI.A.2.a.	Asks questions about objects and materials
	COUD® Objections for Development and Learning
	GOLD [®] Objectives for Development and Learning • Objective 26 Demonstrates knowledge of the physical properties of objects and
	materials
VI.A.2.b.	Experiments with objects and materials to gather information and observe reactions
	GOLD [®] Objectives for Development and Learning
	Objective 26 Demonstrates knowledge of the physical properties of objects and
	materials
VI.A.2.c.	Shows knowledge of physical properties of objects
	GOLD [®] Objectives for Development and Learning
	Objective 26 Demonstrates knowledge of the physical properties of objects and
	materials
MO.VI.	Science
VI.A.	Physical Science (Forces and Interactions)
VI.A.3.	Solves problems involving physical properties of objects and materials
VI.A.3.a.	Identifies problems involving physical properties of objects and materials
	COLD [®] Objectives for Development and Learning
	GOLD [®] Objectives for Development and Learning • Objective 26 Demonstrates knowledge of the physical properties of objects and
	materials
	VI.A.1.c. MO.VI. VI.A. VI.A.2. VI.A.2.a. VI.A.2.b. VI.A.2.c. MO.VI. VI.A.3.

INDICATOR / PROFICIENCY	VI.A.3.b.	Experiments with objects to produce desired effects
		GOLD [®] Objectives for Development and Learning • Objective 26 Demonstrates knowledge of the physical properties of objects and materials
INDICATOR / PROFICIENCY	VI.A.3.c.	 Makes predictions based on experiences with objects and materials <u>GOLD[®] Objectives for Development and Learning</u> Objective 26 Demonstrates knowledge of the physical properties of objects and materials
STRAND: BIG IDEA / STANDARD	MO.VI.	Science
CONCEPT: GLE / BENCHMARK	VI.A.	Physical Science (Forces and Interactions)
GLE / COMPONENT	VI.A.4.	Represents observations of the physical world in a variety of ways
INDICATOR / PROFICIENCY	VI.A.4.a.	Represents observations through pretend play
		GOLD [®] Objectives for Development and Learning • Objective 26 Demonstrates knowledge of the physical properties of objects and materials
INDICATOR / PROFICIENCY	VI.A.4.b.	Represents observations through music and movement <u>GOLD[®] Objectives for Development and Learning</u> • Objective 26 Demonstrates knowledge of the physical properties of objects and materials
INDICATOR / PROFICIENCY	VI.A.4.c.	Represents observations through art and construction <u>GOLD[®] Objectives for Development and Learning</u> • Objective 26 Demonstrates knowledge of the physical properties of objects and materials
INDICATOR / PROFICIENCY	VI.A.4.d.	Talks about the physical world <u>GOLD[®] Objectives for Development and Learning</u> • Objective 26 Demonstrates knowledge of the physical properties of objects and materials
STRAND: BIG IDEA / STANDARD	MO.VI.	Science
CONCEPT: GLE / BENCHMARK	VI.B.	Life Science (Interdependent Relationships in Ecosystems)
GLE / COMPONENT	VI.B.1.	Explores characteristics of living things

INDICATOR / PROFICIENCY	VI.B.1.a.	Shows interest in plant and animal changes
		GOLD[®] Objectives for Development and Learning
		Objective 25 Demonstrates knowledge of the characteristics of living things
INDICATOR / PROFICIENCY	VI.B.1.b.	Uses one or more senses to observe the natural world
		GOLD[®] Objectives for Development and Learning
		Objective 25 Demonstrates knowledge of the characteristics of living things
STRAND: BIG IDEA / STANDARD	MO.VI.	Science
CONCEPT: GLE / BENCHMARK	VI.B.	Life Science (Interdependent Relationships in Ecosystems)
GLE / COMPONENT	VI.B.2.	Investigates characteristics of living things
INDICATOR / PROFICIENCY	VI.B.2.a.	Asks questions about the natural world
		GOLD[®] Objectives for Development and Learning
		Objective 25 Demonstrates knowledge of the characteristics of living things
INDICATOR / PROFICIENCY	VI.B.2.b.	Collects information to learn about living things
		GOLD [®] Objectives for Development and Learning
		Objective 25 Demonstrates knowledge of the characteristics of living things
INDICATOR / PROFICIENCY	VI.B.2.c.	Shows knowledge of the characteristics of living things
		GOLD[®] Objectives for Development and Learning
		Objective 25 Demonstrates knowledge of the characteristics of living things
STRAND: BIG IDEA / STANDARD	MO.VI.	Science
CONCEPT: GLE / BENCHMARK	VI.B.	Life Science (Interdependent Relationships in Ecosystems)
GLE / COMPONENT	VI.B.3.	Solves problems related to living things
INDICATOR / PROFICIENCY	VI.B.3.a.	Identifies problems involving living things
		GOLD [®] Objectives for Development and Learning
		Objective 25 Demonstrates knowledge of the characteristics of living things
INDICATOR / PROFICIENCY	VI.B.3.b.	Recognizes that living things have needs
		COLD [®] Objectives for Development and Learning
		GOLD [®] Objectives for Development and Learning • Objective 25 Demonstrates knowledge of the characteristics of living things
INDICATOR / PROFICIENCY	VI.B.3.c.	Makes predictions based on experiences with living things
		GOLD [®] Objectives for Development and Learning • Objective 25 Demonstrates knowledge of the characteristics of living things
STRAND: BIG IDEA / STANDARD	MO.VI.	
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CONCEPT: GLE / BENCHMARK	VI.B.	Life Science (Interdependent Relationships in Ecosystems)
GLE / COMPONENT	VI.B.4.	Represents observations about living things in a variety of ways
INDICATOR / PROFICIENCY	VI.B.4.a.	Represents observations through pretend play <u>GOLD[®] Objectives for Development and Learning</u> • Objective 25 Demonstrates knowledge of the characteristics of living things
INDICATOR / PROFICIENCY	VI.B.4.b.	Represents observations through music and movement <u>GOLD[®] Objectives for Development and Learning</u> • Objective 25 Demonstrates knowledge of the characteristics of living things
INDICATOR / PROFICIENCY	VI.B.4.c.	Represents observations through art and construction <u>GOLD[®] Objectives for Development and Learning</u> • Objective 25 Demonstrates knowledge of the characteristics of living things
INDICATOR / PROFICIENCY	VI.B.4.d.	Talks about plants and animals GOLD® Objectives for Development and Learning • Objective 25 Demonstrates knowledge of the characteristics of living things
STRAND: BIG IDEA / STANDARD	MO.VI.	Science
CONCEPT: GLE / BENCHMARK	VI.C.	Earth (Weather and Climate)
GLE / COMPONENT	VI.C.1.	Explores properties of earth and sky
INDICATOR / PROFICIENCY	VI.C.1.a.	Shows interest in earth and sky <u>GOLD[®] Objectives for Development and Learning</u> • Objective 27 Demonstrates knowledge of Earth's environment
INDICATOR / PROFICIENCY	VI.C.1.b.	Uses one or more senses to observe earth and sky <u>GOLD[®] Objectives for Development and Learning</u> • Objective 27 Demonstrates knowledge of Earth's environment
INDICATOR / PROFICIENCY	VI.C.1.c.	Uses simple tools to explore earth and sky <u>GOLD[®] Objectives for Development and Learning</u> • Objective 28 Uses tools and other technology to perform tasks
STRAND: BIG IDEA / STANDARD	MO.VI.	Science
CONCEPT: GLE / BENCHMARK	VI.C.	Earth (Weather and Climate)
GLE / COMPONENT	VI.C.2.	Investigates properties of earth and sky



INDICATOR / PROFICIENCY	VI.C.2.a.	Asks questions about earth and sky
		GOLD [®] Objectives for Development and Learning
		Objective 27 Demonstrates knowledge of Earth's environment
INDICATOR / PROFICIENCY	VI.C.2.b.	Conducts experiments to gain knowledge of earth and sky
		GOLD [®] Objectives for Development and Learning Objective 27 Demonstrates knowledge of Earth's environment
INDICATOR / PROFICIENCY	VI.C.2.c.	Shows knowledge of changes in earth and sky
		GOLD [®] Objectives for Development and Learning
		Objective 27 Demonstrates knowledge of Earth's environment
STRAND: BIG IDEA / STANDARD	MO.VI.	Science
	VI.C.	
CONCEPT: GLE / BENCHMARK		Earth (Weather and Climate)
GLE / COMPONENT	VI.C.3.	Solves problems involving earth and sky
INDICATOR / PROFICIENCY	VI.C.3.a.	Identifies problems involving earth and sky
		COUD® Objectives for Development and Learning
		GOLD [®] Objectives for Development and Learning • Objective 27 Demonstrates knowledge of Earth's environment
INDICATOR / PROFICIENCY	VI.C.3.b.	Makes predictions based on experiences with earth and sky
		GOLD [®] Objectives for Development and Learning
		Objective 27 Demonstrates knowledge of Earth's environment
STRAND: BIG IDEA / STANDARD	MO.VI.	Science
CONCEPT: GLE / BENCHMARK	VI.C.	Earth (Weather and Climate)
GLE / COMPONENT	VI.C.4.	Represents observations about earth and sky in a variety of ways
INDICATOR / PROFICIENCY	VI.C.4.a.	Represents observations through pretend play
		GOLD [®] Objectives for Development and Learning
		Objective 27 Demonstrates knowledge of Earth's environment
	VI.C.4.b.	
INDICATOR / PROFICIENCY	v1.C.4.D.	Represents observations through music and movement
		GOLD® Objectives for Development and Learning
		Objective 27 Demonstrates knowledge of Earth's environment
INDICATOR / PROFICIENCY	VI.C.4.c.	Represents observations through art and construction
		GOLD [®] Objectives for Development and Learning
		Objective 27 Demonstrates knowledge of Earth's environment

INDICATOR / PROFICIENCY	VI.C.4.d.	Talks about earth and sky
		GOLD [®] Objectives for Development and Learning • Objective 27 Demonstrates knowledge of Earth's environment
STRAND: BIG IDEA / STANDARD	MO.VII.	Understanding the World
CONCEPT: GLE / BENCHMARK	VII.A.	Family
GLE / COMPONENT	VII.A.1.	Explores family
INDICATOR / PROFICIENCY	VII.A.1.a.	Recognizes and is interested in family, including some extended family members
		GOLD[®] Objectives for Development and Learning
		Objective 29 Demonstrates knowledge about self
STRAND: BIG IDEA / STANDARD	MO.VII.	Understanding the World
CONCEPT: GLE / BENCHMARK	VII.B.	People and Communities
GLE / COMPONENT	VII.B.2.	Explores people and the community
INDICATOR / PROFICIENCY	VII.B.2.a.	Recognizes and is interested in other supportive people
		GOLD [®] Objectives for Development and Learning
		Objective 30 Shows basic understanding of people and how they live
INDICATOR / PROFICIENCY	VII.B.2.b.	Is interested in community, culture and cultural groups
	TIDIZIO	
		GOLD[®] Objectives for Development and Learning
		Objective 30 Shows basic understanding of people and how they live
STRAND: BIG IDEA / STANDARD	MO.VII.	Understanding the World
CONCEPT: GLE / BENCHMARK	VII.C.	Technology
GLE / COMPONENT	VII.C.1.	Investigates mechanical devices
INDICATOR / PROFICIENCY	VII.C.1.a.	Investigates and manipulates mechanical devices
		GOLD [®] Objectives for Development and Learning
		Objective 28 Uses tools and other technology to perform tasks
INDICATOR / PROFICIENCY	VII.C.1.b.	Successfully operates mechanical devices and uses them to advance learning
	·	successing operates meenamen across and uses them to advance rearming
		GOLD[®] Objectives for Development and Learning
		Objective 28 Uses tools and other technology to perform tasks
STRAND: BIG IDEA / STANDARD	MO.VII.	Understanding the World
CONCEPT: GLE / BENCHMARK	VII.C.	Technology
GLE / COMPONENT	VII.C.3.	Investigates electronic devices



INDICATOR / PROFICIENCY	VII.C.3.a.	Investigates and manipulates electronic devices
		GOLD [®] Objectives for Development and Learning
		Objective 28 Uses tools and other technology to perform tasks
INDICATOR / PROFICIENCY	VII.C.3.b.	Successfully operates electronic devices and uses them to advance learning
		GOLD [®] Objectives for Development and Learning
		Objective 28 Uses tools and other technology to perform tasks
STRAND: BIG IDEA / STANDARD	MO.VIII.	Expressive Arts
CONCEPT: GLE / BENCHMARK	VIII.A.	Music and Movement
GLE / COMPONENT	VIII.A.1.	Shows interest in music and movement
INDICATOR / PROFICIENCY	VIII.A.1.a.	Shows visual interest and engagement in surroundings.
		GOLD[®] Objectives for Development and Learning
		Objective 34 Explores musical concepts and expression
STRAND: BIG IDEA / STANDARD	MO.VIII.	Expressive Arts
CONCEPT: GLE / BENCHMARK	VIII.A.	Music and Movement
GLE / COMPONENT	VIII.A.2.	Explores music and movement
INDICATOR / PROFICIENCY	VIII.A.2.a.	Explores and experiments with a range of media through sensory exploration and using
		whole body
		GOLD [®] Objectives for Development and Learning
		Objective 34 Explores musical concepts and expression
		Objective 35 Explores dance and movement concepts
INDICATOR / PROFICIENCY	VIII.A.2.b.	Uses the body to create sounds, move to music and express oneself
		GOLD[®] Objectives for Development and Learning
		 Objective 34 Explores musical concepts and expression
		 Objective 35 Explores dance and movement concepts
INDICATOR / PROFICIENCY	VIII.A.2.c.	Uses music and movement to express concepts, ideas or feelings
		GOLD [®] Objectives for Development and Learning
		Objective 34 Explores musical concepts and expression
		Objective 35 Explores dance and movement concepts
INDICATOR / PROFICIENCY	VIII.A.2.d.	Uses creative art to express thoughts, feelings, experiences, or knowledge
		COLD [®] Objectives for Development and Learning
		GOLD [®] Objectives for Development and Learning Objective 34 Explores musical concepts and expression
		Objective 34 Explores musical concepts and expression Objective 35 Explores dance and movement concepts
	1L	· Objective of Explores dance and movement concepts



STRAND: BIG IDEA / STANDARD	MO.VIII.	Expressive Arts
CONCEPT: GLE / BENCHMARK	VIII.B.	Visual Arts
GLE / COMPONENT	VIII.B.1.	Shows interest in visual arts
INDICATOR / PROFICIENCY	VIII.B.1.a.	Shows visual interest and engagement in surroundings
		GOLD [®] Objectives for Development and Learning Objective 33 Explores the visual arts
INDICATOR / PROFICIENCY	VIII.B.1.b.	Shows an interest in mark making or creative art
		GOLD [®] Objectives for Development and Learning Objective 33 Explores the visual arts
STRAND: BIG IDEA / STANDARD	MO.VIII.	Expressive Arts
CONCEPT: GLE / BENCHMARK	VIII.B.	Visual Arts
GLE / COMPONENT	VIII.B.2.	Explores visual arts
INDICATOR / PROFICIENCY	VIII.B.2.a.	Explores and experiments with a range of media through sensory exploration and using whole body
		GOLD [®] Objectives for Development and Learning Objective 33 Explores the visual arts
INDICATOR / PROFICIENCY	VIII.B.2.b.	Uses a range of materials and medic to draw and create pictures or three-dimensional objects
		GOLD [®] Objectives for Development and Learning Objective 33 Explores the visual arts
INDICATOR / PROFICIENCY	VIII.B.2.c.	Uses creative art to express thoughts, feelings, experiences, or knowledge
		GOLD [®] Objectives for Development and Learning • Objective 33 Explores the visual arts
STRAND: BIG IDEA / STANDARD	MO.VIII.	Expressive Arts
CONCEPT: GLE / BENCHMARK	VIII.C.	Drama
GLE / COMPONENT	VIII.C.1.	Shows interest in dramatic arts
INDICATOR / PROFICIENCY	VIII.C.1.a.	Shows visual interest and engagement in surroundings
		GOLD [®] Objectives for Development and Learning Objective 36 Explores drama through actions and language
STRAND: BIG IDEA / STANDARD	MO.VIII.	Expressive Arts
CONCEPT: GLE / BENCHMARK	VIII.C.	Drama
GLE / COMPONENT	VIII.C.2.	Explores dramatic arts



INDICATOR / PROFICIENCY	VIII.C.2.a.	Expresses self through physical action and sound <u>GOLD[®] Objectives for Development and Learning</u> • Objective 36 Explores drama through actions and language
INDICATOR / PROFICIENCY	VIII.C.2.b.	Begins to use representation to communicate <u> GOLD[®] Objectives for Development and Learning</u> • Objective 36 Explores drama through actions and language
INDICATOR / PROFICIENCY	VIII.C.2.c.	Begins to make-believe by pretending <u>GOLD[®] Objectives for Development and Learning</u> • Objective 36 Explores drama through actions and language
INDICATOR / PROFICIENCY	VIII.C.2.d.	Uses dialogue, actions and objects to tell a story or express thoughts and feelings about one's self or character <u>GOLD[®] Objectives for Development and Learning</u> • Objective 36 Explores drama through actions and language
INDICATOR / PROFICIENCY	VIII.C.2.e.	Uses creativity and imagination to manipulate materials and assume roles in dramatic play or other creative situations <u>GOLD[®] Objectives for Development and Learning</u> • Objective 36 Explores drama through actions and language

Missouri Early Learning Goals: Birth to Kindergarten Entry

Ages birth to three; adopted 2013

STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.1.	Shows curiosity
INDICATOR / PROFICIENCY	I.A.1.a.	Expresses interest in people
		GOLD [®] Objectives for Development and Learning • Objective 11 Demonstrates positive approaches to learning a. Attends and engages Objective 11a.2 Pays attention to sights and sounds



INDICATOR / PROFICIENCY	I.A.1.b.	Shows interest in learning new things
		GOLD [®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning d. Shows curiosity and
		motivation Objective 11d.2 Uses senses to explore the immediate environment
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.2.	Takes initiative
INDICATOR / PROFICIENCY	I.A.2.a.	Initiates interactions with others
		GOLD [®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning d. Shows curiosity and
		motivation
		Objective 11d.2 Uses senses to explore the immediate environment
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.3.	Exhibits creativity and inventiveness
INDICATOR / PROFICIENCY	I.A.3.a.	Tries new ways of doing things
		GOLD [®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning c. Solves problems
		Objective 11c.2 Reacts to a problem; seeks to achieve a specific goal
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.4.	Shows confidence
INDICATOR / PROFICIENCY	I.A.4.a.	Expresses his or her own ideas and opinions
		GOLD [®] Objectives for Development and Learning
		Objective 1 Regulates own emotions and behaviors c. Takes care of own needs
		appropriately
		Objective 1c.2 Indicates needs and wants; participates as adult attends to needs
INDICATOR / PROFICIENCY	I.A.4.b.	Views self as competent and has a positive self-image
		GOLD [®] Objectives for Development and Learning
		Objective 1 Regulates own emotions and behaviors c. Takes care of own needs
		appropriately Objective to 2 Indiantee models and wantee participates on adult attends to models
		Objective 1c.2 Indicates needs and wants; participates as adult attends to needs
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning



CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.5.	Displays persistence
INDICATOR / PROFICIENCY	I.A.5.a.	Sustains attention to a task or activity appropriate for his or her age <u>GOLD[®] Objectives for Development and Learning</u> • Objective 11 Demonstrates positive approaches to learning a. Attends and engages Objective 11a.2 Pays attention to sights and sounds
INDICATOR / PROFICIENCY	I.A.5.b.	Pursues challenges <u>GOLD[®] Objectives for Development and Learning</u> • Objective 11 Demonstrates positive approaches to learning b. Persists Objective 11b.3 Emerging to 11b.4 Practices an activity many times until successful
STRAND: BIG IDEA / STANDARD	MO.I.	Approaches to Learning
CONCEPT: GLE / BENCHMARK	I.A.	Approaches to Learning
GLE / COMPONENT	I.A.6.	Uses problem-solving skills
INDICATOR / PROFICIENCY	I.A.6.a.	Tries to solve problems <u>GOLD[®] Objectives for Development and Learning</u> • Objective 11 Demonstrates positive approaches to learning c. Solves problems Objective 11c.2 Reacts to a problem; seeks to achieve a specific goal
STRAND: BIG IDEA / STANDARD	MO.II.	Social and Emotional Development
CONCEPT: GLE / BENCHMARK	II.A.	Knowledge of Self
GLE / COMPONENT	II.A.1.	Exhibits self-awareness and self-confidence
INDICATOR / PROFICIENCY	II.A.1.a.	Differentiates self from others <u>GOLD[®] Objectives for Development and Learning</u> • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.2 Indicates needs and wants; participates as adult attends to needs
INDICATOR / PROFICIENCY	II.A.1.b.	Responds to others and to the environment <u>GOLD[®] Objectives for Development and Learning</u> • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.2 Indicates needs and wants; participates as adult attends to needs
STRAND: BIG IDEA / STANDARD	MO.II.	Social and Emotional Development
CONCEPT: GLE / BENCHMARK	II.A.	Knowledge of Self
GLE / COMPONENT	II.A.2.	Manages feelings and behavior



INDICATOR / PROFICIENCY	II.A.2.a.	Is able to be calmed or self-calms
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors a. Manages feelings Objective 1a.2 Uses adult support to calm self
INDICATOR / PROFICIENCY	II.A.2.b.	Participates in care and learning routines
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately Objective 1c.2 Indicates needs and wants; participates as adult attends to needs
INDICATOR / PROFICIENCY	II.A.2.c.	Expresses feelings and emotions
		GOLD [®] Objectives for Development and Learning • Objective 1 Regulates own emotions and behaviors a. Manages feelings Objective 1a.2 Uses adult support to calm self
STRAND: BIG IDEA / STANDARD	MO.II.	Social and Emotional Development
CONCEPT: GLE / BENCHMARK	II.B.	Knowledge of Others
GLE / COMPONENT	II.B.1.	Builds relationships
INDICATOR / PROFICIENCY	II.B.1.a.	Develops secure attachment relationships with caregivers <u>GOLD[®] Objectives for Development and Learning</u> • Objective 2 Establishes and sustains positive relationships a. Forms relationships with adults Objective 2a.2 Demonstrates a secure attachment to one or more adults
INDICATOR / PROFICIENCY	II.B.1.b.	Develops relationships with others <u>GOLD[®] Objectives for Development and Learning</u> • Objective 2 Establishes and sustains positive relationships a. Forms relationships with adults Objective 2a.2 Demonstrates a secure attachment to one or more adults
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.A.	Physical Development
GLE / COMPONENT	III.A.1.	Uses Gross Motor Skills with Purpose and Collaboration
INDICATOR / PROFICIENCY	III.A.1.a.	Controls body movements <u>GOLD[®] Objectives for Development and Learning</u> • Objective 4 Demonstrates traveling skills Objective 4.2 Moves to explore immediate environment

INDICATOR / PROFICIENCY	III.A.1.b.	Uses large muscle movement to manipulate objects
		GOLD [®] Objectives for Development and Learning
		Objective 6 Demonstrates gross-motor manipulative skills
		Objective 6.2 Reaches, grasps, and releases objects
INDICATOR / PROFICIENCY	III.A.1.c.	Moves from one point to another
		GOLD [®] Objectives for Development and Learning
		Objective 4 Demonstrates traveling skills
		Objective 4.2 Moves to explore immediate environment
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.A.	Physical Development
GLE / COMPONENT	III.A.2.	Uses Fine Motor Skills with Purpose and Control
INDICATOR / PROFICIENCY	III.A.2.a.	Uses fingers and hands to accomplish fine motor tasks
		GOLD [®] Objectives for Development and Learning
		Objective 7 Demonstrates fine-motor strength and coordination a. Uses fingers and
		hands
		Objective 7a.2 Reaches for, touches, and holds objects purposefully
INDICATOR / PROFICIENCY	III.A.2.b.	Uses tools in a functional manner
		GOLD [®] Objectives for Development and Learning
		Objective 7 Demonstrates fine-motor strength and coordination a. Uses fingers and
		hands
		Objective 7a.2 Reaches for, touches, and holds objects purposefully
INDICATOR / PROFICIENCY	III.A.2.c.	Exhibits coordination of facial muscles
		No Correlations
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.A.	Physical Development
GLE / COMPONENT	III.A.3.	Responds to Sensory Input to Function in the Environment
INDICATOR / PROFICIENCY	III.A.3.a.	Exhibits sensory awareness
		GOLD[®] Objectives for Development and Learning
		Objective 11 Demonstrates positive approaches to learning d. Shows curiosity and
		motivation
		Objective 11d.2 Uses senses to explore the immediate environment

INDICATOR / PROFICIENCY	III.A.3.b.	Exhibits body awareness
		GOLD [®] Objectives for Development and Learning
		Objective 4 Demonstrates traveling skills
		Objective 4.2 Moves to explore immediate environment
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.B.	Health and Self-Care
GLE / COMPONENT	III.B.1.	Practices healthy behaviors
INDICATOR / PROFICIENCY	III.B.1.a.	Participates in healthy care routines with adults
		GOLD [®] Objectives for Development and Learning
		 Objective 1 Regulates own emotions and behaviors c. Takes care of own needs appropriately
		Objective 1c.2 Indicates needs and wants; participates as adult attends to needs
STRAND: BIG IDEA / STANDARD	MO.III.	Physical Development, Health and Safety
CONCEPT: GLE / BENCHMARK	III.C.	Safety
GLE / COMPONENT	III.C.1.	Practices safe behaviors
INDICATOR / PROFICIENCY	III.C.1.a.	Engages an adult for help
		GOLD[®] Objectives for Development and Learning
		Objective 1 Regulates own emotions and behaviors c. Takes care of own needs
		appropriately
		Objective 1c.2 Indicates needs and wants; participates as adult attends to needs
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Communication and Language
GLE / COMPONENT	IV.A.	Symbolic Development
INDICATOR / PROFICIENCY	IV.A.1.	Represents feelings and ideas in a variety of ways
INDICATOR	IV.A.1.a.	Represents feelings and ideas through pretend play
		GOLD [®] Objectives for Development and Learning
		 Objective 9 Uses language to express thoughts and needs a. Uses an expanding
		expressive vocabulary
		Objective 9a.2 Vocalizes and gestures to communicate
INDICATOR	IV.A.1.b.	Represents feelings and ideas through movement
		GOLD[®] Objectives for Development and Learning
		Objective 9 Uses language to express thoughts and needs a. Uses an expanding
		expressive vocabulary Objective 9a.2 Vocalizes and gestures to communicate
		שובנוזים שמיל אסרמוולבט מוות אבטנוובט ום כטווווועווונמוב

INDICATOR	IV.A.1.c.	Represents feelings and ideas through music <u>GOLD[®] Objectives for Development and Learning</u>
		 Objective 9 Uses language to express thoughts and needs a. Uses an expanding expressive vocabulary Objective 9a.2 Vocalizes and gestures to communicate
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Communication and Language
GLE / COMPONENT	IV.B.	Listening and Understanding (Receptive Language)
INDICATOR / PROFICIENCY	IV.B.1.	Listens for different purposes
INDICATOR	IV.B.1.a.	Listens to others
		GOLD [®] Objectives for Development and Learning Objective 8 Listens to and understands increasingly complex language a. Comprehends language
		Objective 8a.2 Shows an interest in the speech of others
INDICATOR	IV.B.1.b.	Listens to sounds in the environment
		GOLD [®] Objectives for Development and Learning Objective 11 Demonstrates positive approaches to learning a. Attends and engages
		Objective 11a.2 Pays attention to sights and sounds
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Communication and Language
GLE / COMPONENT	IV.C.	Speaking (Expressive Language)
INDICATOR / PROFICIENCY	IV.C.1.	Uses language to communicate
INDICATOR	IV.C.1.a.	Uses the body to communicate
		GOLD [®] Objectives for Development and Learning
		Objective 9 Uses language to express thoughts and needs a. Uses an expanding
		expressive vocabulary
		Objective 9a.2 Vocalizes and gestures to communicate
INDICATOR	IV.C.1.b.	Communicates, verbally, or with gestures in home language
		GOLD [®] Objectives for Development and Learning
		Objective 9 Uses language to express thoughts and needs a. Uses an expanding
		expressive vocabulary Objective 9a.2 Vocalizes and gestures to communicate
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy



GLE / COMPONENT	IV.C.	Speaking (Expressive Language)
INDICATOR / PROFICIENCY	IV.C.2.	Develops and expands vocabulary
INDICATOR	IV.C.2.a.	Learns new words <u>GOLD[®] Objectives for Development and Learning</u> • Objective 9 Uses language to express thoughts and needs a. Uses an expanding expressive vocabulary Objective 9a.3 Emerging to 9a.4 Names familiar, people, animals, and objects
INDICATOR	IV.C.2.b.	Communicates, verbally, or with signs, in home language <u>GOLD[®] Objectives for Development and Learning</u> • Objective 9 Uses language to express thoughts and needs a. Uses an expanding expressive vocabulary Objective 9a.2 Vocalizes and gestures to communicate
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Literacy
GLE / COMPONENT	IV.D.	Reading
INDICATOR / PROFICIENCY	IV.D.1.	Applies early reading skills
INDICATOR	IV.D.1.a.	Shows interest in books <u>GOLD[®] Objectives for Development and Learning</u> • Objective 17 Demonstrates knowledge of print and its uses a. Uses and appreciates books and other texts Objective 17a.2 Shows interest in books
STRAND: BIG IDEA / STANDARD	MO.IV.	Language and Literacy
CONCEPT: GLE / BENCHMARK	XXX.	Literacy
GLE / COMPONENT	IV.D.	Reading
INDICATOR / PROFICIENCY	IV.D.3.	Attends to sounds in language (phonological awareness)
INDICATOR	IV.D.3.a.	 Shows interest in sounds of language and those in the environment <u>GOLD[®] Objectives for Development and Learning</u> Objective 11 Demonstrates positive approaches to learning a. Attends and engages Objective 11a.2 Pays attention to sights and sounds
INDICATOR	IV.D.3.b.	Notices patterns <u>GOLD[®] Objectives for Development and Learning</u> • Objective 23 Demonstrates knowledge of patterns Objective 23.2 Shows interest in simple patterns in everyday life
STRAND: BIG IDEA / STANDARD	MO.V.	Mathematics



CONCEPT: GLE / BENCHMARK	V.A.	Counting and Cardinality
GLE / COMPONENT	V.A.1.	Uses number to show quantity
INDICATOR / PROFICIENCY	V.A.1.a.	 Shows interest in counting and quantity <u>GOLD[®] Objectives for Development and Learning</u> Objective 20 Uses number concepts and operations a. Counts Objective 20a.1 Emerging to 20a.2 Verbally counts (not always in the correct order) Objective 20 Uses number concepts and operations b. Quantifies Objective 20b.1 Emerging to 20b.2 Demonstrates understanding of the concepts of one, two, and more
INDICATOR / PROFICIENCY	V.A.1.b.	 Participates in experiences that involve counting <u>GOLD[®] Objectives for Development and Learning</u> Objective 20 Uses number concepts and operations a. Counts Objective 20a.1 Emerging to 20a.2 Verbally counts (not always in the correct order)
STRAND: BIG IDEA / STANDARD	MO.VIII.	Expressive Arts
CONCEPT: GLE / BENCHMARK	VIII.A.	Music and Movement
GLE / COMPONENT	VIII.A.1.	Shows interest in music and movement
INDICATOR / PROFICIENCY	VIII.A.1.a.	Shows visual interest and engagement in surroundings <u>GOLD[®] Objectives for Development and Learning</u> • Objective 11 Demonstrates positive approaches to learning a. Attends and engages Objective 11a.2 Pays attention to sights and sounds
STRAND: BIG IDEA / STANDARD	MO.VIII.	Expressive Arts
CONCEPT: GLE / BENCHMARK	VIII.A.	Music and Movement
GLE / COMPONENT	VIII.A.2.	Explores music and movement
INDICATOR / PROFICIENCY	VIII.A.2.a.	 Explores and experiments with a range of media through sensory exploration and using whole body <u>GOLD[®] Objectives for Development and Learning</u> Objective 11 Demonstrates positive approaches to learning d. Shows curiosity and motivation Objective 11d.2 Uses senses to explore the immediate environment
INDICATOR / PROFICIENCY	VIII.A.2.b.	Uses the body to create sounds, move to music and express oneself <u>GOLD[®] Objectives for Development and Learning</u> • Objective 11 Demonstrates positive approaches to learning d. Shows curiosity and motivation Objective 11d.2 Uses senses to explore the immediate environment

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